
Subject: Neosaber's Renegade Building Presets
Posted by [Generalcamo](#) on Wed, 14 Dec 2011 12:37:16 GMT
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Does anyone have them? I have a use for the destroyed animations found in them.

Subject: Re: Neosaber's Renegade Building Presets
Posted by [Generalcamo](#) on Wed, 14 Dec 2011 12:40:50 GMT
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Wait a minute, after some hard digging around, I found it. Lock the thread, but don't delete it, for this link will be used for future reference.

http://www.gamefront.com/files/4904588/Exploding_Building_Gmax_Animations

Subject: Re: Neosaber's Renegade Building Presets
Posted by [Generalcamo](#) on Wed, 14 Dec 2011 12:47:30 GMT
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Hmm, this might turn into another project of mine. Integrating this into 3ds max, and adding Aircraft Killer's enhancements.

Subject: Re: Neosaber's Renegade Building Presets
Posted by [kamuixmod](#) on Wed, 14 Dec 2011 13:37:42 GMT
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What do u plan to do exactly?

Subject: Re: Neosaber's Renegade Building Presets
Posted by [Generalcamo](#) on Fri, 16 Dec 2011 19:37:20 GMT
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I needed these for a map I was working on, now that I found them, I noticed they are for gmax. That map is on 3ds max, and as such, I will remake these.
