
Subject: Key Bindings
Posted by [Gohax](#) on Wed, 23 Nov 2011 09:06:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

How do I set key-bindings to certain keys? Like homekey is bind a vehicle, etc.

Subject: Re: Key Bindings
Posted by [iRANian](#) on Wed, 23 Nov 2011 13:07:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

Place a keys.cfg file with the following content in it in your My Documents -> Renegade -> Client folder. Make sure there's a blank line at the end of the file or the last key listed won't work:

<http://pastebin.com/kqcKY4A1>

You can edit that file directly to edit key bindings or you can go ingame to Options -> Extended Options, it shows a list of keys.cfg keys at the top of that screen and you can change them like you can change the normal controls ingame.

Subject: Re: Key Bindings
Posted by [Gohax](#) on Wed, 23 Nov 2011 22:17:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

I have a keys.cfg already in that folder. I guess it doesn't have the correct key bindings set. I tried to open it but didn't have the program to do so.

Subject: Re: Key Bindings
Posted by [Omar007](#) on Wed, 23 Nov 2011 22:43:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

Notepad

Subject: Re: Key Bindings
Posted by [iRANian](#) on Wed, 23 Nov 2011 23:14:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

Any text editing application works, it's a text file. Notepad works like Omar said.

Subject: Re: Key Bindings
Posted by [Gohax](#) on Thu, 24 Nov 2011 07:55:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

Kk, thanks bro.
