Subject: renx dont work (terrain generator)

Posted by maxim123 on Fri, 04 Nov 2011 20:09:03 GMT

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im new here ..when i try open RenX to generate terrain for level edit i get error

please move the thread of this topic is not right

File Attachments

1) RenX.JPG, downloaded 392 times



Subject: Re: renx dont work (terrain generrator)

Posted by sla.ro(master) on Fri, 04 Nov 2011 21:00:55 GMT

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you installed gmax first?

Subject: Re: renx dont work (terrain generrator)

Posted by GEORGE ZIMMER on Sat, 05 Nov 2011 00:30:00 GMT

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You need gmax first, then you have to re-install the Renegade Tools (RenX is a plugin for gmax).

Subject: Re: renx dont work (terrain generrator)

Posted by YazooGang on Sat, 05 Nov 2011 03:08:39 GMT

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+ It doesn't "generate" maps for you. You have to make them your self.

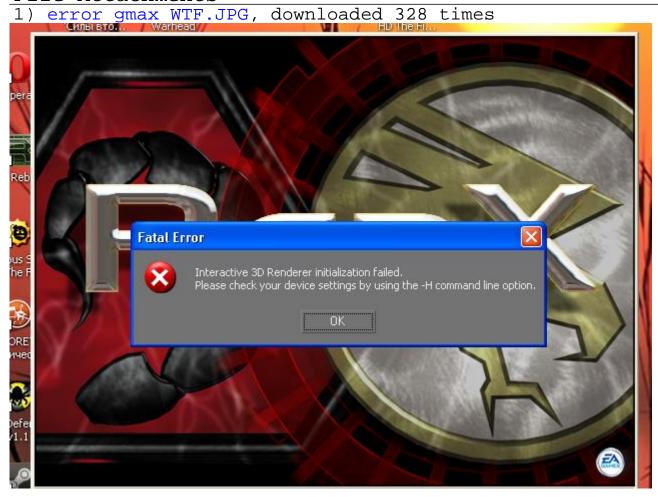
Subject: Re: renx dont work (terrain generator)

Posted by maxim123 on Sat, 05 Nov 2011 12:28:11 GMT

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ok i instaled gmax12 (thats the version of the gmax 12)

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Subject: Re: renx dont work (terrain generrator)
Posted by maxim123 on Sun, 06 Nov 2011 18:23:07 GMT

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pls help

Subject: Re: renx dont work (terrain generator)
Posted by danpaul88 on Mon, 07 Nov 2011 13:40:35 GMT
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Did you try using the -H command line like the error message suggests?

Subject: Re: renx dont work (terrain generrator) Posted by Blazea58 on Tue, 08 Nov 2011 00:49:35 GMT

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Question is, does Gmax itself work? If Gmax works you can try setting up a different 3d rendering. You should have selected Open GL as your Gmax driver setup when you were installing it. If you can't even open gmax though, id suggest you reinstall it and choose Open GL when your installing it.