
Subject: Scripts 4.0 is destroying the game
Posted by [Blaster20](#) on Sat, 29 Oct 2011 17:20:19 GMT

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I tried to start Renegade today, when it had to install a new update for 4.0. When it did, The game started, but then it just took me back to my desktop. When I try to maximize the game from my start menu, it just will go back to my desktop. Is there something wrong with the update?

Subject: Re: Scripts 4.0 is destroying the game
Posted by [PYRAMID](#) on Sat, 29 Oct 2011 20:33:26 GMT

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I found better game experience with 4.0 so far, but, Similarly, my AV program stopped the update, so I turned it off for the update. I turned it back on and attempted to run Game.exe and Nortons Quarantined the program. Mixcheck.exe contained (what they considered to be) a threat Suspicious.Cloud.5. I am attempting to report a false positive in hopes of recovery.

Subject: Re: Scripts 4.0 is destroying the game
Posted by [StealthEye](#) on Sat, 29 Oct 2011 23:11:25 GMT

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Blaster20, Did it create any .dmp files in My Documents/Renegade/Client/debug/? If so, can you please upload the most recent one?

PYRAMID, mixcheck.exe is only run during the installation, I don't know why Norton would stop Renegade itself if it detects something in mixcheck.exe. I will research if I can find out why Norton throws a false positive on mixcheck though, and see if I can avoid that from happening.

Subject: Re: Scripts 4.0 is destroying the game
Posted by [PYRAMID](#) on Sun, 30 Oct 2011 15:03:36 GMT

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The most recent appears to be 20110925. Hope it helps. I restored the program from quarantine and now the uploader will not work. Any fix ideas?

Subject: Re: Scripts 4.0 is destroying the game
Posted by [StealthEye](#) on Sun, 30 Oct 2011 16:29:03 GMT

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9/25? That's a month ago thus not useful for debugging. Did you try to reinstall TT beta 2? If that does not help, please contact me on IRC at irc.blackintel.org or irc.n00bstories.com, or MSN or something like that, details are in my profile.

Subject: Re: Scripts 4.0 is destroying the game
Posted by [mrhero101](#) on Mon, 31 Oct 2011 06:54:08 GMT
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PYRAMID wrote on Sat, 29 October 2011 13:33I found better game experience with 4.0 so far, but, Similarly, my AV program stopped the update, so I turned it off for the update. I turned it back on and attempted to run Game.exe and Nortons Quarantined the program. Mixcheck.exe contained (what they considered to be) a threat Suspicious.Cloud.5. I am attempting to report a false positive in hopes of recovery.

Had the same problem with my Norton. When TT was updating, my Norton detected mixcheck.exe as a threat, like he mentioned and the update didn't continue. I just restored mixcheck.exe then opened the Launcher again and everything worked perfectly.

Subject: Re: Scripts 4.0 is destroying the game
Posted by [jonwil](#) on Mon, 31 Oct 2011 11:10:51 GMT
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My advice to anyone who is having problems with Norton is to uninstall that piece of junk and get a GOOD anti-virus (I use AVG myself but there are plenty of other options including Microsoft Security Essentials)

The last good piece of software to carry the Norton name was the last version of Norton Utilities for DOS.

Subject: Re: Scripts 4.0 is destroying the game
Posted by [StealthEye](#) on Mon, 31 Oct 2011 12:30:21 GMT
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jonwil wrote on Mon, 31 October 2011 12:10My advice to anyone who is having problems with Norton is to uninstall that piece of junk and get a GOOD anti-virus (I use AVG myself but there are plenty of other options including Microsoft Security Essentials)

The last good piece of software to carry the Norton name was the last version of Norton Utilities for DOS.

Although that is very true, I still think we should try to prevent Norton from messing up the installer, if we can.

Subject: Re: Scripts 4.0 is destroying the game
Posted by [Jerad2142](#) on Thu, 03 Nov 2011 22:26:27 GMT
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Yeah my copy of Norton goes after my mixcheck.exe too as well, deletes it if you don't stop it.

Subject: Re: Scripts 4.0 is destroying the game
Posted by [StealthEye](#) on Thu, 03 Nov 2011 23:05:48 GMT
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I reported it to Symantec. I hope they will reply with how to avoid this.

Subject: Re: Scripts 4.0 is destroying the game
Posted by [PYRAMID](#) on Sat, 19 Nov 2011 20:53:49 GMT
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StealthEye wrote on Thu, 03 November 2011 16:05I reported it to Symantec. I hope they will reply with how to avoid this.

November 16 2011 Nortons replied that Symantecs would remove the the detection from within its products. The update would be included in the auto update or subscribers can acquire it from their website.

<http://securityresponse.symantec.com/avcenter/defs.download.html>

Since they primarily base their detections on the more users, the less of a threat, and guilty until proven innocent, vendors can avoid False/Positives by applying to be added to the database of known clean files at:

<https://submit.symantec.com/whitelist>

Subject: Re: Scripts 4.0 is destroying the game
Posted by [Omar007](#) on Sun, 20 Nov 2011 00:25:59 GMT
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People seriously still use Symantec?!?

Subject: Re: Scripts 4.0 is destroying the game
Posted by [StealthEye](#) on Sun, 20 Nov 2011 03:15:30 GMT
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Can someone who uses Norton please test whether the false positive is indeed gone with the updated definitions? Though that is, when the next update is available, because I the releases seem to date before the 16th. (For the record, I got the same e-mail back from them the 18th.)

Subject: Re: Scripts 4.0 is destroying the game

Posted by [PYRAMID](#) on Sun, 20 Nov 2011 22:27:33 GMT

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StealthEye wrote on Sat, 19 November 2011 20:15 Can someone who uses Norton please test whether the false positive is indeed gone with the updated definitions? Though that is, when the next update is available, because I the releases seem to date before the 16th. (For the record, I got the same e-mail back from them the 18th.)

I had to repeat download scripts 4.0 each time I played as Nortons removed it each time, but as of now, no problem.

File Attachments

1) [Snapshot_16.jpeg](#), downloaded 725 times

The screenshot shows the Norton Security History window. The main area displays a table of security events. The table has columns for Severity, Activity, Status, and Date & Time. The first row is highlighted in yellow and shows an 'Info' severity event where 'Download Insight detected launch of tt-scripts-4.0beta2[1].exe' with a status of 'Access allowed' on Saturday, November 19, 2011 at 5:58 PM. Other rows show 'Info' and 'Medium' severity events related to 'tt-scripts40.exe' and 'Quicken_WillMaker_Plus_2012[1].exe'. To the right of the table is a 'Details' pane showing 'Action Taken' as 'Access allowed', 'File Name' as 'c:\documents and settings\user...', and 'URL' as 'http://www.tiberiantechnologie...'. Below the table is an 'AVS Screen Capture' toolbar with buttons for 'Start Capture', 'Snapshot', 'Full Screen', 'Selected Area', 'Selected Window', 'Drawing', and 'Settings'.

Severity	Activity	Status	Date & Time
Info	Download Insight detected launch of tt-scripts-4.0beta2[1].exe	Access allowed	Saturday, November 19, 2011 5:58 PM
Info	Download Insight analyzed tt-scripts-4.0beta2[1].exe	Access allowed	Saturday, November 19, 2011 5:58 PM
Medium	Download Insight analyzed tt.scripts40.exe	Removed	Thursday, November 03, 2011 8:17 PM
Medium	Download Insight analyzed tt.scripts40.exe	Removed	Thursday, November 03, 2011 7:24 PM
Info	Download Insight analyzed Quicken_WillMaker_Plus_2012[1].e	Access allowed	Saturday, October 29, 2011 7:57 AM
Info	Download Insight detected launch of quicken_deluxe_2012[1].exe	Access allowed	Saturday, October 29, 2011 7:52 AM
Info	Download Insight analyzed Quicken_Deluxe_2012[1].exe	Access allowed	Saturday, October 29,

Subject: Re: Scripts 4.0 is destroying the game
Posted by [StealthEye](#) on Mon, 21 Nov 2011 00:33:10 GMT
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Sounds good, but from that screenshot it seems that you previously downloaded beta 1. In that case I'm not sure if we can conclude that this is fixed.

Subject: Re: Scripts 4.0 is destroying the game
Posted by [PYRAMID](#) on Sat, 26 Nov 2011 01:04:50 GMT
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StealthEye wrote on Sun, 20 November 2011 17:33 Sounds good, but from that screenshot it seems that you previously downloaded beta 1. In that case I'm not sure if we can conclude that this is fixed.

It appears that Norton allows 4.0beta2, but still QUARANTINES 4.0beta1, which is posing the same problem, the updater is not working. When I try to join thru Steam, it tells me the updater is not working, and the program is not up to date.

File Attachments

1) [Snapshot_19.jpeg](#), downloaded 744 times

Security History

Security History

Show

Refresh List

Quick Search

Severity	Activity	Status	Date & Time
● Medium	tt.scripts40[1].exe (WS.Reputation.1) detected by Download Insight	Quarantined	Friday, November 25, 2011 7:46 PM
● Medium	tt.scripts40.exe (WS.Reputation.1) detected by Download Insight	Quarantined	Thursday, November 03, 2011 8:17 PM
● Medium	tt.scripts40.exe (WS.Reputation.1) detected by Download Insight	Quarantined	Thursday, November 03, 2011 7:24 PM
● Medium	tt.scripts40[1].exe (WS.Reputation.1) detected by Download Insight	Quarantined	Saturday, September 10, 2011 4:46 PM
● Low	a0384416.exe (Adware.ADH) detected by Auto-Protect	Quarantined	Wednesday, January 12, 2011 11:56 PM

Details

Recom

Resolv

tt.scrip
WS.R



Origin
Downlo

Activity
Threat

Go to Page: >>

<< | Page 1 of 1 | >>



Import

Export

Add to Quarantine

- The Tiberian Technologies tt.dll with points bug -
- The Tiberian Technologies client installer - 4.0 beta
- The Tiberian Technologies server files - 4.0 beta 1
- The Tiberian Technologies source code - 4.0 beta 1
- The Tiberian Technologies mod tools - 4.0 beta 1
- The Tiberian Technologies advanced string editor -