
Subject: Islands"bug" also on the map field?

Posted by [Anonymous](#) on Thu, 05 Sep 2002 13:41:00 GMT

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Today I was playing on the Nod side on field when I noticed the obelisk was shot from outside the base. I think directly from the GDI base with a MRLS! A guy called Wrsniper was on the Nod side getting a lot of credits. I am not saying it was him (he is a good player)Seen this before?Grtz Dutchduc

Subject: Islands"bug" also on the map field?

Posted by [Anonymous](#) on Thu, 05 Sep 2002 14:01:00 GMT

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u be gdi buy mrls go by ref silo youll c top of hand the hand grabing the globe shoot at it the mrls missles will get it (by ref silo and behind barracks a little) it works fine put a piece of tape on your mouse and have a sandwich

Subject: Islands"bug" also on the map field?

Posted by [Anonymous](#) on Thu, 05 Sep 2002 14:23:00 GMT

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Yah stop telling peeps how to do it we have enough n00bs out there already....we dont need to add anymore.

Subject: Islands"bug" also on the map field?

Posted by [Anonymous](#) on Thu, 05 Sep 2002 16:02:00 GMT

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quote:Originally posted by Javacx: quote:Originally posted by mr1pants:u be gdi buy mrls go by ref silo youll c top of hand the hand grabing the globe shoot at it the mrls missles will get it (by ref silo and behind barracks a little) it works fine put a piece of tape on your mouse and have a sandwich Stupid person.Leave the lad alone, I shouldn't have started this topic probably.I wish Noobs would read the messages on this forum, but they don't and stay Noobs forever)See you on the battlefield,Dutchduc

Subject: Islands"bug" also on the map field?

Posted by [Anonymous](#) on Thu, 05 Sep 2002 19:03:00 GMT

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quote:Originally posted by Duc:Today I was playing on the Nod side on field when I noticed the obelisk was shot from outside the base. I think directly from the GDI base with a MRLS! A guy called Wrsniper was on the Nod side getting a lot of credits. I am not saying it was him (he is a

good player)Seen this before?Grtz DutchducSo if Wrsniper was Nod and was doing it...why would he get credits for shooting his own building

Subject: Islands"bug" also on the map field?

Posted by [Anonymous](#) on Thu, 05 Sep 2002 22:25:00 GMT

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Blazer owns j00

Subject: Islands"bug" also on the map field?

Posted by [Anonymous](#) on Thu, 05 Sep 2002 23:07:00 GMT

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Originally posted by mr1pants:u be gdi buy mrls go by ref silo youll c top of hand the hand grabing the globe shoot at it the mrls missles will get it (by ref silo and behind barracks a little) it works fine put a piece of tape on your mouse and have a sandwich ...sounds like really interesting and skillful gameplay... I don't mind camping at buildings if u do this in common places or open field and the others are just too silly to stop u. But these building attack from own base in islands and now also in field should be fixed as soon as possible - i wouldn't bother if admins kick people for doing this (if they warned them before, of course)...

Subject: Islands"bug" also on the map field?

Posted by [Anonymous](#) on Fri, 06 Sep 2002 03:14:00 GMT

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[/QUOTE]So if Wrsniper was Nod and was doing it...why would he get credits for shooting his own building [QUOTE]Sorry Blazer, my mistake. He (or the one who did it)was on the GDI side, must admit my story makes more sense now)

Subject: Islands"bug" also on the map field?

Posted by [Anonymous](#) on Fri, 06 Sep 2002 04:13:00 GMT

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That exploit is a very old and often-discussed one. Search the topics for "MRLS camping" and you will find some arguments pro and contra. I personally dont like it and always write it in the welcome message when I host games."You camp - me kick"Mfg,ChaosE

Subject: Islands"bug" also on the map field?

Posted by [Anonymous](#) on Fri, 06 Sep 2002 06:44:00 GMT

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yeah i know this trick however i do not know where i have to shoot exactly.i don't have to know cuz it is a lame bug . D O N O T U S E I T !!!!!!!!!!!!!!!!!!!!!!!

Subject: Islands"bug" also on the map field?
Posted by [Anonymous](#) on Sun, 08 Sep 2002 14:29:00 GMT
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You can do the same thing by the War Fac, and hit Ref/OBL. Aim for the two lines at the top of the mountain that cross.

Subject: Islands"bug" also on the map field?
Posted by [Anonymous](#) on Sun, 08 Sep 2002 14:40:00 GMT
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You can also use Gunner or a Rocket Soldier standing on top of the wall above the tunnels to hit the HON.

Subject: Islands"bug" also on the map field?
Posted by [Anonymous](#) on Mon, 09 Sep 2002 08:01:00 GMT
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Hmm -yesterday - i saw someone shooting MRLS rockets through the mountain on "Field" --i have screen shots if anyone is interested.I would say every fourth missile would spin down and hit the Ref.Few points are earned - and it was a waste of time for the attacker. (we owned the Field with MA's/LT's(BTW - i noticed that when a team is losing - they resort to cheap tactics like this to try to win)Looks like they didnt set the "projectile" check on the mesh for the mountains. [September 09, 2002, 08:02: Message edited by: StoneRook]
