Subject: GDI CnC Minnigunner Preset (Dialog Bug)
Posted by rrutk on Wed, 05 Oct 2011 16:37:44 GMT
View Forum Message <> Reply to Message

GDI CnC Minnigunner Preset (Dialog Bug)

While importing the standard presets to Leveledit I saw, that the GDI CnC Minnigunner Preset has a bug: there are a bunch of Dialogs on it.

No other CnC Soldier preset has this.

So my question is: is it really necessary to temp a new preset, change the team purchase settings and all startup spawners to the new one?

or is this fixed serverside?
If so, needs the preset the remain with this name?

File Attachments
1) minnigunner.jpg, downloaded 922 times

Edit object

General | Physics Model | Settings | Dependencies | Scripts | Dialogue

Listed below are the remarks this AI unit can say during the set of registered events. To edit a remark, double-click on its entry in the list.

Dialogue:

Event	Text
TAKE_DAMAGE_FROM_FRIEND	M00TDFA_001IN_GEMG_SND
TAKE_DAMAGE_FROM_ENEMY	M00TFEA_001IN_GEMG_SND
DAMAGE_FRIEND	M00DFAX_001IN_GEMG_SND
DAMAGE_ENEMY	00DECX_001IN_GEMG_SND
KILLED_FRIEND	M0_FIRE_001IN_GEMG_SND
KILLED_ENEMY	
SAW_FRIEND	
SAW_ENEMY	
OBSOLETE_01	
OBSOLETE_02	
DIE	M00KIGD_001IN_GEMG_SND
POKE_IDLE	M00PORI_001IN_GEMG_SND
POKE_SEARCH	
POKE_COMBAT	
IDLE_TO_COMBAT	M00ITOC_001IN_GEMG_SND
IDLE_TO_SEARCH	M00ITOS_001IN_GEMG_SND
SEARCH_TO_COMBAT	M00STOC_001IN_GEMG_SND
SEARCH_TO_IDLE	M00STOI_001IN_GEMG_SND
COMBAT_TO_SEARCH	
COMBAT_TO_IDLE	

[OK] [Cancel] [OK & Propagate...]

GDI
- GDI_Brigadier_Locke
- GDI_Engineer_0
- GDI_Engineer_2SF
- GDI_Female_Lieutenant
- GDI_Grenadier_0
- GDI_Grenadier_2SF
- GDI_Ignatio_Mobius
- GDI_Logan_Sheppard
- GDI_MiniGunner_0
  - CnC_GDI_MiniGunner_0
    - CnC_GDI_MiniGunner_0
    - CnC_GDI_MiniGunner_0_Skirmish
  - GDI_Minigunner_0_Agg
  - GDI_Minigunner_0_Def
  - GDI_MiniGunner_IonCannon_JDG
  - GDI_MiniGunner_LaserRifle
  - MX0_GDI_MiniGunner_0
- GDI_MiniGunner_1Off
- GDI_MiniGunner_2SF
- GDI_MiniGunner_3Boss
- GDI_MP
- GDI_Prisoners
- GDI_RocketSoldier_0
- GDI_RocketSoldier_1Off
- GDI_RocketSoldier_2SF
- GDI_RocketSoldier_3Boss
- GDI_Sydney
Mutant
Nod
Walk-Thru
Spawner
Special Effects
Transition
Vehicle
dings
nitions
mmy Object
er Spots