
Subject: Cheapest units to take out buildings
Posted by [Anonymous](#) on Thu, 29 Aug 2002 21:23:00 GMT
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The cheapest GDI unit that can take out an entire building by himself is the grenadier (free). The cheapest NOD unit that can take out an entire building by himself is the chem trooper (\$150). Probably common knowledge, but I'd never seen anybody post it.

Subject: Cheapest units to take out buildings
Posted by [Anonymous](#) on Fri, 30 Aug 2002 01:06:00 GMT
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Taking out a building with a grenadier!? IT'S GONNA TAKE LIKE AGES

Subject: Cheapest units to take out buildings
Posted by [Anonymous](#) on Fri, 30 Aug 2002 09:23:00 GMT
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Chem warrior? Grenadier? Who the hell does that? Use MRLS, Personal Ion cannon and that Nod unit that kills infantry in one-two hits. Don't forget the laser chaingun, etc.

Subject: Cheapest units to take out buildings
Posted by [Anonymous](#) on Fri, 30 Aug 2002 09:39:00 GMT
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lol grenadier. yer right. by the time you release all the grenades someone would notice. chem warrior rules for attacking MCT

Subject: Cheapest units to take out buildings
Posted by [Anonymous](#) on Fri, 30 Aug 2002 13:56:00 GMT
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Actually the cheapest unit on Nod is the flamethrower. With his c-4, and a full clip, he can waste a building.

Subject: Cheapest units to take out buildings
Posted by [Anonymous](#) on Sat, 31 Aug 2002 00:19:00 GMT
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ACTUALLY ITS NOT HARD. GEE 2 OF THEM AND A BUILDING IS HISTORY

Subject: Cheapest units to take out buildings

Posted by [Anonymous](#) on Sun, 01 Sep 2002 20:04:00 GMT

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Man... I can't believe I'm being criticized for posting useful information. Typical of these forums. BTW, flamethrower can only get a building down to the last red square, unless I'm doing something wrong (which is entirely possible). Try it out and let me know.
