Subject: Tactics & Strategies and more

Posted by Anonymous on Thu, 29 Aug 2002 18:41:00 GMT

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Hi, TestGun here, i just want to give my side of some Tactics & Strategies, and to start out with; 1. whenever your in a situation playing on a defenceless map like islands and your team and the enemy team has no money (because the tiberium refinery is gone) >>TRY<< to get a squad togther, of minigunners, usally when i call for a squad, i stand there for 2 mins then one person joins, then a third joins, then everyone wants to be in that group, because you and i know that when that squad comes through that tunnel and an enemy comes out, he will get lit up! also, i hate standing there yelling at people to stop going commando and ending up getting killed.2. If starting at the begining of the game in a map like C&C Walls, if you make it to the enemy base, don't blow up a buliding first thing (unless your in a squad) just wait because someone is bound to make a vehicle so throw timed c4 on it before they get in it so they will never know. this brings up another point, try to throw c4 on wheels, it makes it that much harded to get off.3. when playing on a defenceless map, try slipping in the enemy base and parking your vehcile where the harvester unloads the tiberium. >>Results -- NO income for the enemy -- they will probally never find out that there not getting money -- if they do, they usally would want to take the vehicle, but they can't because it would have to take team work to get it out (if you park it horizontaly) then a non-n00b person will come and blow it up.4. Don't be over cammanding<.>Now, i spent some time to make a couple of tatical tank formations (for clans only, because these are just impossible to conduct in a normal game)GDI Formationshttp://testgun.tripod.com/renegadeskins/id14.htmlThe title of the foramtion is listed above the pictureNod

Subject: Tactics & Strategies and more

Posted by Anonymous on Fri, 30 Aug 2002 09:29:00 GMT

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quote:Originally posted by TestGun:2. If starting at the begining of the game in a map like C&C_Walls, if you make it to the enemy base, don't blow up a buliding first thing (unless your in a squad) I don't understand this part. Why on earth would you not, given the opportunity, destroy a building single-handedly or otherwise?On WALLS or any map, blowing up enemy buildings is a good thing. Always good. never bad. good.

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Posted by Anonymous on Fri, 30 Aug 2002 09:42:00 GMT

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Perhaps he thinks of being a simple engineer and noone is with u. Then u can't destroy a building on ur own. EVA will announce that the building is under attack and they will repair it. On the other side, this engi attack gives u 400 points (credits!) and u can buy a heavy unit faster. Don't know if

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Posted by Anonymous on Fri, 30 Aug 2002 09:43:00 GMT

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2. If starting at the begining of the game in a map like C&C_Walls, if you make it to the enemy base, don't blow up a building first thing (unless your in a squad)

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Posted by Anonymous on Fri, 30 Aug 2002 11:00:00 GMT

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Cool tips. Although i knew them it is still nice to post em up for new people. Those formations are cool too!

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Posted by Anonymous on Sat, 31 Aug 2002 00:37:00 GMT

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wow, thanks for the postive responce, and also, i think that the tips aren't beinning posted up enough because there are still people just doing there own thing make the whole team lose! August 30, 2002, 12:38: Message edited by: TestGun]

Subject: Tactics & Strategies and more

Posted by Anonymous on Sat, 31 Aug 2002 20:38:00 GMT

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first, its escort, not excortformations are cool but pointless at the same time they should be

Subject: Tactics & Strategies and more

Posted by Anonymous on Sun, 01 Sep 2002 06:18:00 GMT

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thanks for the correction, and i can't believe you actually look at the site lolEDIT: i also changed the spelling [September 01, 2002, 06:21: Message edited by: TestGun]

Subject: Tactics & Strategies and more Posted by Anonymous on Tue, 03 Sep 2002 09:43:00 GMT View Forum Message <> Reply to Message

Scene: A cafe. One table is occupied by a group of Vikings with horned helmets on. A man and his wife enter. Man (Eric Idle): You sit here, dear. Wife (Graham Chapman in drag): All right. Man (to Waitress): Morning! Waitress (Terry Jones, in drag as a bit of a rat-bag): Morning! Man: Well, what've you got? Waitress: Well, there's egg and bacon; egg sausage and bacon; egg and spam; egg bacon and spam; egg bacon sausage and spam; spam bacon sausage and spam; spam egg spam spam bacon and spam; spam sausage spam spam bacon spam tomato and spam; Vikings (starting to chant): Spam spam spam spam... Waitress: ...spam spam spam egg and spam; spam spam spam spam spam spam baked beans spam spam... Vikings (singing): Spam! Lovely spam! Lovely spam! Waitress: ...or Lobster Thermidor au Crevette with a Mornay sauce served in a Provencale manner with shallots and aubergines garnished with truffle pate, brandy and with a fried egg on top and spam. Wife: Have you got anything without spam? Waitress: Well, there's spam egg sausage and spam, that's not got much spam in it. Wife: I don't want ANY spam! Man: Why can't she have egg bacon spam and sausage? Wife: THAT'S got spam in it! Man: Hasn't got as much spam in it as spam egg sausage and spam, has it? Vikings: Spam spam spam spam (crescendo through next few lines) Wife: Could you do the egg bacon spam and sausage without the spam then? Waitress: Urgghh! Wife: What do you mean 'Urgghh'? I don't like spam! Vikings: Lovely spam! Wonderful spam! Waitress: Shut up! Vikings: Lovely spam! Wonderful spam! Waitress: Shut up! (Vikings stop) Bloody Vikings! You can't have egg bacon spam and sausage without the spam. Wife (shrieks): I don't like spam! Man: Sshh, dear, don't cause a fuss. I'll have your spam. I love it. I'm having spam spam spam spam spam spam beaked beans spam spam spam and spam! Vikings (singing): Spam spam spam. Lovely spam! Wonderful spam! Waitress: Shut up!! Baked beans are off. Man: Well could I have her spam instead of the baked beans then? Waitress: You mean spam spam spam spam spam... (but it is too late and the Vikings drown her words) Vikings (singing elaborately): Spam spam spam spam. Lovely spam! Wonderful spam! Spam spa-a-a-a-am spam spa-a-a-a-a-am spam. Lovely spam! Lovely spam! Lovely spam! Lovely spam! Spam spam spam spam!

Subject: Tactics & Strategies and more Posted by Anonymous on Tue, 03 Sep 2002 11:25:00 GMT

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I hate the tactic parking behind the entrance for the harvester....its so cheap(yah if I see im not making any money and I know the refinery is still alive its the first thing I look for when that happens) but even though its simple to get by its still stupid I think.....funniest thing is destroying the war factory from the inside out(once took a stealth tank in there and shot it from the inside and noone even knew....what goofs....they sho\uldve bought a vehicle to knock me out oh well.