
Subject: Mutant Coop Mappers/Modelers Needed

Posted by [sla.ro\(master\)](#) on Mon, 19 Sep 2011 06:39:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

The Mutant Co-Op created by me needs more modelers/mappers for new Mutant TT Co-Op with new mutants/weapons and other more. We want the best co-op to be even better, to be mapper, pm me with your map, i will test it and tell you if is good for MutantCo-Op, if is good, you will see the map on official server and i add you to credits (at map start and announce messages). for modelers, give me your W3D finished model (beta is accepted too, if you didn't finished but your concept is cool), i will see it ingame/w3d viewer and tell you if is suitable and nice for Mutant Co-op.

i'm currently making a small campaign (called Underground Co-Op).

any cool map who is good for co-op, i will add it

edit: some monsters suggestion (from Doom 3)

File Attachments

1) [banner1.jpg](#), downloaded 545 times

