
Subject: Suggestion about the launcher notification
Posted by [Dave78742](#) on Tue, 13 Sep 2011 08:22:18 GMT
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In the next version can you please add an option to disable that notification that says you haven't launched via the launcher. I always direct connect to get into the game faster and it is so annoying getting that message every time... I know I'm not using the launcher and don't need to be reminded every time. Please consider this! A lot of people use alternative methods to connect to servers and this is an annoyance. I get the point of it but we should have a choice of whether or not to be spammed every time we want to join a game. What does everyone else think about this?
-Dave

Subject: Re: Suggestion about the launcher notification
Posted by [EvilWhiteDragon](#) on Tue, 13 Sep 2011 09:14:14 GMT
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Why aren't you using DC with the launcher? Works just as well with DC, except for the occasional updates. And trust me, you want the updates because otherwise you might get weird issues/bugs in terms of incompatibility.

Subject: Re: Suggestion about the launcher notification
Posted by [iRANian](#) on Tue, 13 Sep 2011 11:49:45 GMT
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Just have the DC tool open Launcher.exe instead of Game.exe.

Subject: Re: Suggestion about the launcher notification
Posted by [Dave78742](#) on Tue, 13 Sep 2011 12:45:14 GMT
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Good to know, thanks. Would resurrection allow this to be done as well while using it as a launcher?

Subject: Re: Suggestion about the launcher notification
Posted by [Spyder](#) on Tue, 13 Sep 2011 12:55:46 GMT
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Dave78742 wrote on Tue, 13 September 2011 14:45 Good to know, thanks. Would resurrection allow this to be done as well while using it as a launcher?

No, I have the same problem.

Subject: Re: Suggestion about the launcher notification
Posted by [iRANian](#) on Tue, 13 Sep 2011 13:09:51 GMT
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Nope, use RenList's GSA tab list instead, it's the same server list that the Resurrection launcher uses.

Subject: Re: Suggestion about the launcher notification
Posted by [EvilWhiteDragon](#) on Tue, 13 Sep 2011 13:52:11 GMT
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Spyder wrote on Tue, 13 September 2011 14:55Dave78742 wrote on Tue, 13 September 2011 14:45Good to know, thanks. Would resurrection allow this to be done as well while using it as a launcher?

No, I have the same problem.

If you can convince RR to start the launcher instead of game.exe then that would work. Although I think there are plans for a future update to allow you to set which executable the launcher should launch. This so you could rename the launcher.exe to game.exe and rename game.exe to game2.exe.
