
Subject: [SSGM Plugin] Automatic Parachutes
Posted by [iRANian](#) on Mon, 29 Aug 2011 02:01:23 GMT

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This plugin adds support for automatic parachutes when jumping out of flying vehicles or configurable whenever a player falls. I used code from OnOeS for the parachuting logic so credits go to Hex, pvstschlag and jnz.

To install place 'automatic_parachutes.dll' and 'automatic_parachutes.ini' in your FDS folder and add an entry for 'automatic_parachutes' under the [Plugins] section of ssgm.ini.

File Attachments

1) [Automatic Parachutes SSGM Plugin v1.zip](#), downloaded 241 times

Subject: Re: [SSGM Plugin] Automatic Parachutes
Posted by [sla.ro\(master\)](#) on Mon, 29 Aug 2011 07:28:13 GMT

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nice

Subject: Re: [SSGM Plugin] Automatic Parachutes
Posted by [reborn](#) on Sun, 04 Sep 2011 23:06:48 GMT

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Yeah, pretty cool!
