
Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Fri, 09 Aug 2002 18:06:00 GMT
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I cant belive no one is using tihis, but anyway: take 2 - 3 stealth troopers, go inside a building (when defence is not on map or shut down) place your timed c4 and if needed fire with laser guns on MCTresult: building destroyed

Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Fri, 09 Aug 2002 18:51:00 GMT
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Um.....thanks?ha sorry bro but most peeps already know this.....but thanks for informing the peeps that dont! bye

Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Sat, 10 Aug 2002 02:19:00 GMT
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Yep its a pretty standard tactic..that can be issued by rifle infantry on non- defense maps

Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Sat, 10 Aug 2002 04:11:00 GMT
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why dont u just bring a beacon and nuke the base?

Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Sat, 10 Aug 2002 05:47:00 GMT
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Because a beacon costs \$1000. And 3 stealths cost \$400 each...Now I know that 3x \$400 = \$1200, but its \$1200 spread over 3 people, so you can get this combo very early in the game.

Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Sat, 10 Aug 2002 09:26:00 GMT
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3 timed c4 are enough to take out a building. dont shoot the ****ing terminal, it'll draw attenion. i hate n00bs that run in and shoot the terminal when im hotwire/tech and all my c4 is on it. what the

hell are you guys thinking?! "LOOK AT ME IM GONNA DESTROY TEH BUILDING IWTH MAH AUTORIFLE WWWWWEEEEEEEEEEEEEEEEEEEEEEEE!!!!!!11"

Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Sat, 10 Aug 2002 11:15:00 GMT
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Once, my team (GDI) had amazing teamwork or Walls_Flying. 5 of us were Minnigunners. One engi. We rished thru the middle of the map (in the ifrst 2 mins of game) and raced into the Nod subterranean tunnel, popped out, ran into the Hon and nobody saw us. WE laid all of our c4 on the MCT, (except the engi) And then some SNiper (BH) saw us and sniped almost all of us except me and one other mini and engi. well, the guy turned into Mendoza, shot us all when we tried to get out of building, and then about 4 engis ran into Hon. They got one c4 then the rest went BLAM. We won that game. Sorry if this is a bit off topic, justa good c4 story. And with free inf too!

Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Sun, 11 Aug 2002 05:26:00 GMT
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Battle droid, this is indeed done by many people. Maybe you think it's not done very often cause you never see the sbh's when they just destroyed one of your buildings.

Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Mon, 12 Aug 2002 15:11:00 GMT
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I have seen this done with a modeus. He had used up all of his VAR ammo and timed C4 in the HoN and was shooting it with his pistol. I became a shotgun trooper and killed him then repaired the HoN.

Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Mon, 12 Aug 2002 15:27:00 GMT
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"Once, my team (GDI) had amazing teamwork or Walls_Flying. 5 of us were Minnigunners. One engi. We rished thru the middle of the map (in the ifrst 2 mins of game) and raced into the Nod subterranean tunnel, popped out, ran into the Hon and nobody saw us. WE laid all of our c4 on the MCT, (except the engi) And then some SNiper (BH) saw us and sniped almost all of us except me and one other mini and engi. well, the guy turned into Mendoza, shot us all when we tried to get out of building, and then about 4 engis ran into Hon. They got one c4 then the rest went BLAM. We won that game. Sorry if this is a bit off topic, justa good c4 story. And with free inf too! "uhh ok, if it was the first two min. how was the guy able to buy both a sniper/mendoza?"

Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Tue, 13 Aug 2002 09:07:00 GMT
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they left in first two minutes, and it was more like first 5 minutes when they got there... almost makes sense

Subject: Great stealth trooper tactick
Posted by [Anonymous](#) on Tue, 13 Aug 2002 17:23:00 GMT
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u run itno a problem, it takes twice as much effort to organise a 2 man rush, 3 is 3x. This is standard tactic but everyone wants to nuke the base instead, it seems more fun and u get more points...
