## Subject: Ion/Nuke Madness Posted by Anonymous on Wed, 07 Aug 2002 05:55:00 GMT View Forum Message <> Reply to Message

Ok, don't know if this has been said but I need to make a point. In really close, large player games, DO NOT repeatedly try to Ion/Nuke the other team's base if they keep disarming them. I see this all of the time on walls flying. You have a team that forces the other team into their base on defense. The defensive can chew you up and keep the score close if they play it right. Then they have plenty of engines running around to disarm your lon/Nukes. Usually it is a Nuke becasue SBHs get in easy on this map. Do you know how many points this gives the other team? I have lost so many games that my team shoud have won becasue we kept trying to Ion/Nuke the other team and not just pound them to death. Funny, think about it, if those few nukers would stop and support the siege we would have a better chance of winning. We could use the snipers to take out defensive snipers, engies to repair the Arties, and just plain old fire support. I see good people who try and organize this kind of teamwork, constanly get frustrated and leave good servers because of this. Don't get me wrong, Ion/Nukes can be used to do good things! I've been on many a winning team becasue of a propperly used Ion/Nuke. Just know where and when and how to use them (each map is different, and the nuber in the server makes a big difference too). It is like any other character, vehicle, or weapon in the game. There is a time and place for everything. What I call Ion/Nuke Madness is really annoying! Up there with the, "Lets keep Mammy rushing problem." I know this is more for new people but I just need to vent and maybe it will help. Any coments, flame now! Thanks for you time and have a nice day!

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been discussed many times and absolutely right. Don't plant a beacon if you aren't at least halfway sure it will go off. No sense giving the other team 300 points.

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also noobs try to do it and lay nukes on the ground! i can almost always kill sumthing wiht a nuke in a big game