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Subject: Apparently...  
Posted by [Beanyhead](#) on Sun, 09 Mar 2003 04:16:35 GMT  
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People think the Renegade community is dieing:

Quote:CnC HQ Poll  
Is the Renegade Community dieing due to Generals?  
Yes 47  
No 39  
Undecided 14

Total Votes: 100

:huh:

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Subject: Apparently...  
Posted by [\[sg\]theOne](#) on Sun, 09 Mar 2003 04:18:33 GMT  
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And I'd be 5\$ that the majority of those ppl who voted "yes" either :  
A) Bought Generals  
B) Are going to be buying Generals

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Subject: Apparently...  
Posted by [C4miner](#) on Sun, 09 Mar 2003 04:18:58 GMT  
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I think it's dying honestly, but not necessarily due to Generals. If you've noticed the server listings, it's shrunken a lot on all gateways over the past few months... Where'd all the DOM servers go? Just one up now.

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Subject: Apparently...  
Posted by [vloktboky](#) on Sun, 09 Mar 2003 04:23:08 GMT  
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It's a shame, really. But, as long as there is one faithful player who plays the game, it will never be dead.

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Subject: Apparently...  
Posted by [Griever92](#) on Sun, 09 Mar 2003 04:46:19 GMT

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[sgthe0ne]And I'd be 5\$ that the majority of those ppl who voted "yes" either :

A) Bought Generals

B) Are going to be buying Generals

C) probably don't have Renegade

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Subject: Apparently...

Posted by [Hellweed](#) on Sun, 09 Mar 2003 07:07:09 GMT

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I don't think its due to Generals anymore. Its just a natural trend like with most games. I bought Generals and there's really nothing new about it. Yea, the graphics are better and there are new units, but I've seen it before in TS and RA2.

RA1 = Untouchable. All are just copies of it.

Besides Renegade

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Subject: Apparently...

Posted by [Halo38](#) on Sun, 09 Mar 2003 09:39:44 GMT

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RENEGADE LIVES ON!!!! I TELL IT ALL REPLYER IN THIS FORUM I DESLIKE YOU.

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Subject: Apparently...

Posted by [Xtrm2Matt](#) on Sun, 09 Mar 2003 09:52:27 GMT

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Not to many people actually LIKE Generals, so it aint due to Generals

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Subject: Apparently...

Posted by [Sk8rRIMuk](#) on Sun, 09 Mar 2003 10:37:04 GMT

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Generals Sucks --> Renegade Rules...

I have said this time and time again as long as we have dedicated people like Beanyhead, ACK, Blazer, Crimson & lots of others like them REnegade will never die.

-Sk8rRIMuk

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Subject: Apparently...

Posted by [Walrus](#) on Sun, 09 Mar 2003 11:39:55 GMT

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I hope ren makes it, I really do.

servers as there used to be.

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Subject: Apparently...

Posted by [KIRBY098](#) on Sun, 09 Mar 2003 12:01:55 GMT

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Yeah, but I've noticed that the quality of the servers has gotten better overall. Less n00bs, and more people who are hardcore into this game.

---

Subject: Apparently...

Posted by [OrcaPilot26](#) on Sun, 09 Mar 2003 12:20:54 GMT

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Quote:RA1 = Untouchable. All are just copies of it.

Besides Renegade

He's right

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Subject: Apparently...

Posted by [Sir Phoenixx](#) on Sun, 09 Mar 2003 12:47:45 GMT

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All games die sooner or later, some of them die alot sooner or alot later than others. Look at Counter Strike, that's a 6-7 year old game, with crap graphics and it still holds at least 80,000 online players. (because these are retards that can't switch to a more powerful game like Quake 3 )

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Subject: Apparently...

Posted by [Sk8rRIMuk](#) on Sun, 09 Mar 2003 14:28:50 GMT

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KIRBY098Yeah, but I've noticed that the quality of the servers has gotten better overall. Less n00bs, and more people who are hardcore into this game.

Yes that is good I have noticed this but the n00bs are still out there somewhere just waiting for us...

As you say there are more people who are "hardcore into this game" well I see that too and with the more people entering this category the community grows ever stronger.

-Sk8rRIMuk

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Subject: Apparently...  
Posted by [snipefrag](#) on Sun, 09 Mar 2003 14:40:29 GMT  
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I think the recent events have just got rid of some of the n00b that float between games i am sure renegade will survive for a long time to come

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Subject: Apparently...  
Posted by [Griever92](#) on Sun, 09 Mar 2003 15:38:50 GMT  
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snipefragl think the recent events have just got rid of some of the n00b that float between games i am sure renegade will survive for a long time to come

Let's hope so, I have no doubts that it will survive, but you never know WTF EA is doing.

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Subject: Apparently...  
Posted by [Sir Phoenixx](#) on Sun, 09 Mar 2003 16:06:58 GMT  
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All we need is for a couple of these mods to be released (like Renegade Alert ) and for EA to add true functional Mech leg animation abilities to Renegade, and some other stuff, but who cares!

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Subject: Apparently...  
Posted by [Beanyhead](#) on Sun, 09 Mar 2003 17:32:09 GMT  
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Just thought I'd share this with you all

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Subject: Apparently...

Posted by [maj.boredom](#) on Mon, 10 Mar 2003 13:40:54 GMT

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Aircraftkiller

Which is dead, ironically. Go spam somewhere else.

Its a great project and just because you have nothing to do with it does not mean its crap. Your negativity brings the whole community down.

How about you go be negative somewhere else?

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Subject: Apparently...

Posted by [tHz2](#) on Mon, 10 Mar 2003 14:47:11 GMT

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Ha. No FPS matches Renegade's netcode. As long as British Telecom keep delaying the broadband revolution "because there isnt the demand" [bullsh\*\*], us 56k gamers will still remain loyal to Renegade.

Ever played Ghost Recon on a 56k? Few shots fired, but holy shit it's unplayable.

btw fellow 56kers. Dont play online unless you set your modem up properly

This guide is as good as any.

<http://ucguides.savagehelp.com/ConnectionFAQ/ConnectionFAQ.htm>

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Subject: Apparently...

Posted by [Majiin Vegeta](#) on Mon, 10 Mar 2003 15:30:46 GMT

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tHz2Ha. No FPS matches Renegade's netcode. As long as British Telecom keep delaying the broadband revolution "because there isnt the demand" [bullsh\*\*], us 56k gamers will still remain loyal to Renegade.

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btw fellow 56kers. Dont play online unless you set your modem up properly

This guide is as good as any.

<http://ucguides.savagehelp.com/ConnectionFAQ/ConnectionFAQ.htm>

RENEGADE has the best netcode for a 56k..its more stable then other games like BF1942 and MOHAA i get lower pings on them games but damn i get random ping spike that go up and NEVER come down

renegade stays the same 90% of the time

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im reading through that FAQ thnx man i hope it can help

and btw ACK why do you have to be so negative about every thing.

RenEvo is not dead..its just unheard of yet

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Subject: Apparently...

Posted by [Sk8rRIMuk](#) on Mon, 10 Mar 2003 17:19:15 GMT

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RenEvo is not dead it is very much alive there are people still working on it all the time and I believe that when the next version of REOL comes out the buddy list will work wich will draw a lot more people to it...

Running a evolution is a lot more hard work than you give them credit for ACK so do me a favour and give them a break just because you are one of the best map makers (I respect this) doesn't mean you are suddenly God of the Renegade community...

You may ne a very good help to the community but you need a attitude check up Mr Negative...

P.S. where did that quote by ACK come from i don't see it here but I never miss a chance to lay down the morals .

-Sk8rRIMuk

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Subject: Apparently...

Posted by [Griever92](#) on Mon, 10 Mar 2003 18:14:49 GMT

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-Sk8rRIMuk

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RenEvo will get boosted up once WOL dies, until then, they can keep perfecting it.

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Subject: Apparently...

Posted by [Aircraftkiller](#) on Mon, 10 Mar 2003 20:37:25 GMT

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maj.boredomAircraftkiller

Which is dead, ironically. Go spam somewhere else.

Its a great project and just because you have nothing to do with it does not mean its crap. Your negativity brings the whole community down.

How about you go be negative somewhere else?

What are you doing right now? Being negative to counter someone else's supposed negativity.

I work on RenEvo when I am called to. I'm part of their team, you ignorant jackass. You had no clue about that, did you? I'm telling it how it is: The project has been dead for a while now. I don't care if you think it's negative... Sometimes the truth hurts.

Just remember to do research on things before you start pressing those keys with your pudgy little fingers.

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Subject: Apparently...

Posted by [Marsh](#) on Mon, 10 Mar 2003 20:42:07 GMT

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can u get rid of that moving writing in your sig please?

and as i soon as i get my comp back wid the internet back on, then id be playing again

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Subject: Apparently...

Posted by [maj.boredom](#) on Mon, 10 Mar 2003 21:20:20 GMT

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Aircraftkillermaj.boredomAircraftkiller

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---

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oh really? So, besides telling everyone in the forum that RenEvo is dead and a waste of time, what do you do for them? Boy, with friends like you who needs enemies.

I noticed your post is gone now. Good idea to get rid of the evidence. Haha

p.s. What does the size of my fingers have to do with anything? You think by calling me names it makes your point more valid? Remember: Just because you say it, does not make it so.

---

Subject: Apparently...

Posted by [Drift](#) on Mon, 10 Mar 2003 21:39:43 GMT

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AircraftkillerWhat are you doing right now? Being negative to counter someone else's supposed negativity.

I work on RenEvo when I am called to. I'm part of their team, you ignorant jackass. You had no clue about that, did you? I'm telling it how it is: The project has been dead for a while now. I don't care if you think it's negative... Sometimes the truth hurts.

Just remember to do research on things before you start pressing those keys with your pudgy little fingers.

Its not supposed negativity; It's blatant negativity.

Nice job with the pudgy fingers remark. Did you research that yourself or are you being a hypocrite? Why don't you tell him he's too ugly to know anything relevant? That's all you got left.

---

Subject: Apparently...

Posted by [Aircraftkiller](#) on Mon, 10 Mar 2003 21:55:05 GMT

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maj.boredomAircraftkillermaj.boredomAircraftkiller

Which is dead, ironically. Go spam somewhere else.



Its a great project and just because you have nothing to do with it does not mean its crap. Your negativity brings the whole community down.

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p.s. What does the size of my fingers have to do with anything? You think by calling me names it makes your point more valid? Remember: Just because you say it, does not make it so.

Okay, here's what you do: Go visit the RenEvo forum. See how active it is... Because it isn't active at all. The project information has dried up. The REOL program is almost totally unused, compared to Westwood Online. You think that's negativity? You're too sensitive. That is the truth. Last time I checked, REOL had six people on it, all congregated into one server out of ten others... That means that REOL had ten servers, nine of which were empty.

Real negativity? Failed program and initiative? Looking at it from my point of view, since I've been here the longest of all of you, I'm totally sure it's failed in its mission so far. It has not replaced WOL. It has not replaced GameSpy Arcade.

My job is to retrofit the official maps to eliminate the gameplay bugs in them that have been identified. I have received no go-ahead to do anything about it, and the preset list (Master database which makes everything in Renegade work.) I modified for Dante hasn't been implemented, either. So, two major parts of the RenEvo program are already dead in the water.

You think that's negative? It's all truth, easily proved.

So, instead of berating me about RenEvo... I'd like to see you, yes you, do something for this community. I'd like to see you spend two or more years of your life in it, then spend a year of your life working as the appointed post-development level designer for Renegade without any financial compensation from Electronic Arts, while having to deal with people like you all day long.

As for the post being deleted - did you notice that Carl's post is gone too? Are you aware that the administrators can delete posts at will? I can't delete Carl's post, so that makes what you said null and void.

Take your own advice: "Just because you say it, doesn't make it so."

I guess your entire argument has succumbed to that flawed statement.

---

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Subject: Apparently...

Posted by [Ren Sizzlefab](#) on Mon, 10 Mar 2003 23:45:59 GMT

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Aircraftkiller

I guess your entire argument has succumbed to that flawed statement.

Remember, it's succumbed not succumbed

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Subject: Apparently...

Posted by [Aircraftkiller](#) on Tue, 11 Mar 2003 00:26:48 GMT

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Good, I'll keep it in mind, next time.

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Subject: Apparently...

Posted by [TestGun](#) on Tue, 11 Mar 2003 03:39:57 GMT

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AircraftkillerGood, I'll keep it in mind, next time.

Wow, you changed your attitude a lot. makes this forum seem like a better place. it almost sounds like someone else.

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Subject: Apparently...

Posted by [maj.boredom](#) on Tue, 11 Mar 2003 16:48:10 GMT

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maj.boredomJust because you say it, does not make it so.

There is nothing flawed about that statement. It holds true for everyone.

AircraftkillerAs for the post being deleted - did you notice that Carl's post is gone too? Are you aware that the administrators can delete posts at will? I can't delete Carl's post, so that makes what you said null and void.

Do the good people of RenEvo know how you feel? If I were in charge of some project and some

We all know you want to be a professional mapmaker. The word professional refers an attitude as well as a skill set.

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Subject: Apparently...

Posted by [Darkre1gn](#) on Tue, 11 Mar 2003 17:39:39 GMT

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Quote:

I am very aware of how forums work. I don't remember saying that you deleted Carl's' post either. Now you're just jumping to conclusions.

How about replying to 'the other part' of his post too?

Quote:

If you're part of RenEvo, why don't you support it? Why do you Flame people that do support it?

I've not seen a single word in ACK's post saying: "use WOL instead," or to that effect.

---

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Subject: Apparently...

Posted by [maj.boredom](#) on Tue, 11 Mar 2003 18:39:16 GMT

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Darkre1gnQuote:

How about replying to 'the other part' of his post too?

Quote:

I've not seen a single word in ACK's post saying: "use WOL instead," or to that effect. If one says RenEvo is a "waste of time" or "is dead", then, true or not, it is to that effect. What other effect could it possible have? Talk like that is anti-support should not be tolerated by the other members of the team. And of course, talk like that is not endorsed by the Admins of these forums.

This has to do with the 4-5 other threads he has flamed when RenEvo was mentioned as well, not just this one. As far as replying to the other parts of his post, insert these where needed:

Hmm...  
I see...  
Go on...  
I understand.

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