
Subject: Press the attack or withdraw for repairs?

Posted by [Anonymous](#) on Wed, 31 Jul 2002 11:44:00 GMT

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1. When you are defending your base with a vehicle and an enemy vehicle approaches, do you follow the enemy until he is dead or do you hit them enough to retreat and then go back to base for repairs? *I normally will press the attack, because even if my vehicle is destroyed I am a Gunner or LCG BH and can finish off his vehicle before he can get away or kill me. If our WF/Airstrip is gone though, I will guard the front of the base from rushes.2. When you are on your way to the enemy base and you see a full APC do you follow it back to the base wearing it down or just continue on? Or maybe send an incoming APC message? *I always follow the APC, cause sometimes not everyone sees the APC until it's too late.

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Posted by [Anonymous](#) on Wed, 31 Jul 2002 13:02:00 GMT

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He obviously thinks the same

Subject: Press the attack or withdraw for repairs?

Posted by [Anonymous](#) on Wed, 31 Jul 2002 13:55:00 GMT

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cant improve on the Sun Tzu's stuff other than to learn it and live it....basic warfighting 101 -- read "The Art of War"2400 years old and still applicable...

Subject: Press the attack or withdraw for repairs?

Posted by [Anonymous](#) on Thu, 01 Aug 2002 00:06:00 GMT

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Art of War -"Press the attack when strong and your enemy is weak""Pretend to be strong when your weak""If you have the advantage - take it"

Subject: Press the attack or withdraw for repairs?

Posted by [Anonymous](#) on Thu, 01 Aug 2002 00:59:00 GMT

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Thank you Sun Tzu! I know what he thinks, but what do you think?
