
Subject: [MAP]Server-side fixed version of Glacier Flying without Repair Pads
Posted by [iRANian](#) on Mon, 13 Jun 2011 23:53:53 GMT

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This fixes the issue with Proxy C4 and the repair arc animation in the middle of the map. It for some reason is fixed by removing the Repair Pad building controllers for both teams. I added some scripts zones for repairs on both Repair Pads and added the repair arc animation on top of both of them.

Dump the C&C_Glacier_Flying.ldd file into the FDS' Data folder. The 'C&C_Glacier_Flying' folder includes the LevelEdit source. To get the Barracks nuke from the middle of the field prevention script zone, compile a version of your server-side scripts.dll (e.g. SSGM) with the code from this forum thread included:

<http://www.renegadeforums.com/index.php?t=msg&th=37880&start=0&rid=25967> .

If you don't have that script, the map will still work correctly except for that prevention zone not working. Made by iRANian, you can send me a PM on the RenForums if needed under that nick.

<http://www.mediafire.com/?4qlwjwn0a30e26u>
