
Subject: Question about join Messages

Posted by [Kevinkk22](#) on Sat, 11 Jun 2011 18:49:41 GMT

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Hello everyone,

i have there a little Problem! I'm the Co-Admin of a own Privat Renegade Server! If someone is joining the game, i will see in the Admin Channel a Message like: "Player abcd is joining the Map. Team GDI/NOD. Ip ... Host... Serialhash..." Where can i set it?

Thanks in advance,

Friendly greetings Kevin.

Subject: Re: Question about join Messages

Posted by [Nightma12](#) on Sat, 11 Jun 2011 23:17:29 GMT

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which bot?

Subject: Re: Question about join Messages

Posted by [Kevinkk22](#) on Sun, 12 Jun 2011 01:01:20 GMT

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BrenBot 1.52

Subject: Re: Question about join Messages

Posted by [Gen_Blacky](#) on Sun, 12 Jun 2011 06:23:32 GMT

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Brenbot 1.52 doesn't output players serial hash unless you have a a scrits.dll or ssgm plugin modification with a corresponding br plugin.

Do you want to output those things

Subject: Re: Question about join Messages

Posted by [Kevinkk22](#) on Sun, 12 Jun 2011 10:31:26 GMT

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Yes
