
Subject: 1st/3rd Person views.....

Posted by [Anonymous](#) on Thu, 25 Jul 2002 08:26:00 GMT

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So which view do you like the best? And what reasons do you have for that choice?

Subject: 1st/3rd Person views.....

Posted by [Anonymous](#) on Thu, 25 Jul 2002 08:41:00 GMT

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first, it's a great view on everything u destroy, and it gives you the feeling you're in the middle of the game, third is only good when you want to see the entire area

Subject: 1st/3rd Person views.....

Posted by [Anonymous](#) on Thu, 25 Jul 2002 10:28:00 GMT

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Want to know what people think about this? Check out my earlier post...http://messagebrd.westwood.ea.com/cgi-bin/boards/ren/english/ultimatebb.cgi?ubb=get_topic;f=2;t=001270(may have to cut and paste)

Subject: 1st/3rd Person views.....

Posted by [Anonymous](#) on Fri, 26 Jul 2002 09:57:00 GMT

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I like 4th person view, so I can see the whole battlefield at once...

Subject: 1st/3rd Person views.....

Posted by [Anonymous](#) on Fri, 26 Jul 2002 10:03:00 GMT

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I use 3rd person for running around in and 1st for shooting 'cos it's much more accurate. Sniping in 3rd person doesn't seem to work.

Subject: 1st/3rd Person views.....

Posted by [Anonymous](#) on Fri, 26 Jul 2002 14:59:00 GMT

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Have you tried to place C4 on an MCT while in 3rd person? I wasn't used to it, I missed both timed, and both remotes. LOL. Back to 1st person view for me.

Subject: 1st/3rd Person views.....

Posted by [Anonymous](#) on Fri, 26 Jul 2002 16:31:00 GMT

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third when out in the open and not surrounded with people that could run behind me and mess my view up, and first when I'm in closed area's so my view doesn't **** me over.
