Posted by nikki6ixx on Mon, 25 Apr 2011 02:04:19 GMT

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and lesbians too. I've only been waiting since I was like 13.

http://www.destructoid.com/blood-and-boobies-duke-nukem-forever-gives-199356.pht ml

Subject: Re: Duke Nukem Forever

Posted by liquidv2 on Mon, 25 Apr 2011 04:21:30 GMT

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i don't have a choice, i have to buy it

Subject: Re: Duke Nukem Forever

Posted by z310 on Mon, 25 Apr 2011 06:22:43 GMT

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nobody better be pirating this shit

Subject: Re: Duke Nukem Forever

Posted by slosha on Mon, 25 Apr 2011 07:28:07 GMT

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garrett wrote on Mon, 25 April 2011 01:22nobody better be pirating this shit

Lol I wouldn't get your hopes up. After all, there are people that pirate Valve games, too. I wouldn't be surprised if this get's a couple thousand downloads on the first day a crack is released.

Subject: Re: Duke Nukem Forever

Posted by Spyder on Mon, 25 Apr 2011 15:05:54 GMT

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garrett wrote on Mon, 25 April 2011 08:22nobody better be pirating this shit

I don't have the money to buy it, so for me there is no other option.

Subject: Re: Duke Nukem Forever

Posted by GEORGE ZIMMER on Mon, 25 Apr 2011 15:39:53 GMT

Spyder wrote on Mon, 25 April 2011 08:05garrett wrote on Mon, 25 April 2011 08:22nobody better be pirating this shit

I don't have the money to buy it, so for me there is no other option. Yes there is, it's called waiting until you CAN buy it.

Faggot.

Subject: Re: Duke Nukem Forever

Posted by Spyder on Mon, 25 Apr 2011 18:01:41 GMT

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GEORGE ZIMMER wrote on Mon, 25 April 2011 17:39Spyder wrote on Mon, 25 April 2011 08:05garrett wrote on Mon, 25 April 2011 08:22nobody better be pirating this shit

I don't have the money to buy it, so for me there is no other option. Yes there is, it's called waiting until you CAN buy it.

Faggot.

Three months of full-speed downloading + 100 blank DVDs = €50 One original PC game = €49.95

Let's say that I buy 100 PC games. That would cost me in total: €4995 Let's say that I download 100 PC games and burn them on DVD: €50

It's called logic.

Subject: Re: Duke Nukem Forever

Posted by nikki6ixx on Mon, 25 Apr 2011 18:18:10 GMT

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If I can't 'afford' games, I just wait for a Steam or Direct2Drive sale. It doesn't take long until crazy prices begin to pop up.

But I think I'm going to buy two boxed copies. One for myself. The other one I can stuff down a random chick's throat in an appropriately masculine display of happiness for the King's return.

Subject: Re: Duke Nukem Forever

Posted by R315r4z0r on Mon, 25 Apr 2011 19:10:34 GMT

Do you think this game has jiggle logic?

Very important question as it will make or break my decision to buy this game.

Subject: Re: Duke Nukem Forever

Posted by Gen_Blacky on Mon, 25 Apr 2011 21:34:26 GMT

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Duke Nukem 3D was awesome back in the day.

Nothing can beat these graphics

Its Time to kick ass and chew bubble gum but im all out of Gum.

Im going to rip your head off and shit down your neck.

Subject: Re: Duke Nukem Forever

Posted by iRANian on Tue, 26 Apr 2011 01:20:11 GMT

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im 12 and what is this

Subject: Re: Duke Nukem Forever

Posted by zeratul on Tue, 26 Apr 2011 02:35:14 GMT

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Duke Nukem FTW

Subject: Re: Duke Nukem Forever

Posted by iRANian on Tue, 26 Apr 2011 02:54:52 GMT

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is this the new halo game

Subject: Re: Duke Nukem Forever

Posted by slosha on Tue, 26 Apr 2011 04:50:46 GMT

Spyder wrote on Mon, 25 April 2011 13:01 Three months of full-speed downloading + 100 blank DVDs = €50 One original PC game = €49.95

Let's say that I buy 100 PC games. That would cost me in total: €4995 Let's say that I download 100 PC games and burn them on DVD: €50

It's called logic.

Lol you pay to pirate? Are you stupid?

Not that I'm too poor to buy games, I'm just saying.

Subject: Re: Duke Nukem Forever

Posted by Goztow on Tue, 26 Apr 2011 06:31:22 GMT

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I'll buy it, even if it was only to stimulate other games to increase dev time!

Subject: Re: Duke Nukem Forever

Posted by Spyder on Tue, 26 Apr 2011 06:36:07 GMT

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Glock wrote on Tue, 26 April 2011 06:50Spyder wrote on Mon, 25 April 2011 13:01 Three months of full-speed downloading + 100 blank DVDs = €50 One original PC game = €49.95

Let's say that I buy 100 PC games. That would cost me in total: €4995 Let's say that I download 100 PC games and burn them on DVD: €50

It's called logic.

Lol you pay to pirate? Are you stupid?

Usenet costs money.

Subject: Re: Duke Nukem Forever

Posted by danpaul88 on Tue, 26 Apr 2011 07:20:24 GMT

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Meh, pass...

Subject: Re: Duke Nukem Forever

Posted by z310 on Tue, 26 Apr 2011 10:53:50 GMT

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Spyder wrote on Mon, 25 April 2011 11:01lt's called logic.

If game companies don't make a profit they die. If you refuse to support games that you enjoy, rooted in the (obviously) false premise that you cannot afford it, you deserve to never play an entertaining game. That and you're a fucking idiot.

Subject: Re: Duke Nukem Forever

Posted by slosha on Wed, 27 Apr 2011 01:58:01 GMT

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Spyder wrote on Tue, 26 April 2011 01:36

Usenet

Ahaha. That's horrible.

Subject: Re: Duke Nukem Forever

Posted by iRANian on Wed, 27 Apr 2011 06:21:24 GMT

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spyder wants to have those damn kids off his lawn

use private torrent trackers...dude. Hell even demonoid is better than usenet and its pretty much a public tracker most of the time

Subject: Re: Duke Nukem Forever

Posted by EvilWhiteDragon on Wed, 27 Apr 2011 07:13:29 GMT

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iRANian wrote on Wed, 27 April 2011 08:21spyder wants to have those damn kids off his lawn

use private torrent trackers...dude. Hell even demonoid is better than usenet and its pretty much a public tracker most of the time

At least it makes more sense than paying for your illegal downloads. If you want to be a pirate, be a real pirate.

Subject: Re: Duke Nukem Forever

Posted by Spyder on Wed, 27 Apr 2011 10:57:02 GMT

iRANian wrote on Wed, 27 April 2011 08:21spyder wants to have those damn kids off his lawn

use private torrent trackers...dude. Hell even demonoid is better than usenet and its pretty much a public tracker most of the time

Most private torrent trackers require you to seed up to a specific ratio, else your account will be deleted. Also, you rely completely on the amount of seeders, while with usenet you download straight from the newsservers (always at maximum speed).

So no, private torrent trackers are not better than usenet.

Subject: Re: Duke Nukem Forever

Posted by EvilWhiteDragon on Wed, 27 Apr 2011 12:41:58 GMT

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Spyder wrote on Wed, 27 April 2011 12:57iRANian wrote on Wed, 27 April 2011 08:21spyder wants to have those damn kids off his lawn

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So no, private torrent trackers are not better than usenet.

You could also spend your money on games instead of usenet...

Subject: Re: Duke Nukem Forever

Posted by Spyder on Wed, 27 Apr 2011 13:16:46 GMT

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EvilWhiteDragon wrote on Wed, 27 April 2011 14:41Spyder wrote on Wed, 27 April 2011 12:57iRANian wrote on Wed, 27 April 2011 08:21spyder wants to have those damn kids off his lawn

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You could also spend your money on games instead of usenet...

I'll stick with usenet, it's cheaper. Besides that, I'm not going to spend any money on a game which I will probably not play anymore after completing the campaign.

Subject: Re: Duke Nukem Forever

Posted by Herr Surth on Wed, 27 Apr 2011 13:24:15 GMT

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GUESS WHATS EVEN CHEAPER

NOT USING USENET LOL

Subject: Re: Duke Nukem Forever

Posted by EvilWhiteDragon on Wed, 27 Apr 2011 13:38:56 GMT

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Spyder wrote on Wed, 27 April 2011 15:16EvilWhiteDragon wrote on Wed, 27 April 2011 14:41Spyder wrote on Wed, 27 April 2011 12:57iRANian wrote on Wed, 27 April 2011 08:21spyder wants to have those damn kids off his lawn

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You could also spend your money on games instead of usenet...

I'll stick with usenet, it's cheaper. Besides that, I'm not going to spend any money on a game which I will probably not play anymore after completing the campaign.

It's not like you can actually play the multiplayer part of pirated games, so that's a pretty easy statement to make.

Subject: Re: Duke Nukem Forever

Posted by grant89uk on Wed, 27 Apr 2011 13:44:21 GMT

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You can with some of them on cracked servers. Well at least you used to be able to with the call of duties etc.

Posted by GEORGE ZIMMER on Wed, 27 Apr 2011 19:08:10 GMT

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Spyder wrote on Wed, 27 April 2011 06:16

I'll stick with usenet, it's cheaper. Besides that, I'm not going to spend any money on a game which I will probably not play anymore after completing the campaign. you know, I hate being the moralfag in situations like this, but goddamn you are the reason why game companies hate developing for the PC.

By the way, there's tons of legitimately free games- are you that much of an asshole that you feel you deserve other games for free?

Subject: Re: Duke Nukem Forever

Posted by Jesus on Wed, 27 Apr 2011 19:30:20 GMT

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I hope it doesn't suck.

Subject: Re: Duke Nukem Forever

Posted by Spyder on Wed, 27 Apr 2011 19:45:17 GMT

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GEORGE ZIMMER wrote on Wed, 27 April 2011 21:08Spyder wrote on Wed, 27 April 2011 06:16

I'll stick with usenet, it's cheaper. Besides that, I'm not going to spend any money on a game which I will probably not play anymore after completing the campaign. you know, I hate being the moralfag in situations like this, but goddamn you are the reason why game companies hate developing for the PC.

By the way, there's tons of legitimately free games- are you that much of an asshole that you feel you deserve other games for free?

I own a PS3 too and I do buy games for that. PS3 games are priced at 67 euros here and that's quite a lot. That's the main reason I don't buy PC games, because I'd rather spend it on a PS3 game for which I can unlock trophies, which kind of force me to play until I have them all.

So I do support game companies, but not with games like CoD, Crysis 2, Battlefield etc. Games like those are way too overpriced for what they actually give you in the end in my honest opinion.

Subject: Re: Duke Nukem Forever

Posted by EvilWhiteDragon on Wed, 27 Apr 2011 21:08:36 GMT

Spyder wrote on Wed, 27 April 2011 21:45GEORGE ZIMMER wrote on Wed, 27 April 2011 21:08Spyder wrote on Wed, 27 April 2011 06:16

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So I do support game companies, but not with games like CoD, Crysis 2, Battlefield etc. Games like those are way too overpriced for what they actually give you in the end in my honest opinion. Steam achievements.

They even where there before the PSN was there.

Phailstation 3...

Not to mention buying expensive games for the Phailstation while the same game on PC is around 40 euros or lower if you look carefully.

Subject: Re: Duke Nukem Forever
Posted by GEORGE ZIMMER on Wed, 27 Apr 2011 23:23:16 GMT
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Spyder wrote on Wed, 27 April 2011 12:45I own a PS3 too and I do buy games for that. PS3 games are priced at 67 euros here and that's quite a lot. That's the main reason I don't buy PC games, because I'd rather spend it on a PS3 game for which I can unlock trophies, which kind of force me to play until I have them all.

So I do support game companies, but not with games like CoD, Crysis 2, Battlefield etc. Games like those are way too overpriced for what they actually give you in the end in my honest opinion. Ah, I see

So you choose to support a system that companies only prefer (hardly, they seem to prefer the 360, but PS3 is second) because the market for PC isn't as profitable... due to mass pirating. And then you proceed to pirate games for the PC.

Nice.

Posted by slosha on Thu, 28 Apr 2011 05:09:27 GMT

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Spyder wrote on Wed, 27 April 2011 14:45I'd rather spend it on a PS3 game for which I can unlock trophies, which kind of force me to play until I have them all.

Oh my god. I think I just found the most inane comment on the internet guise.

Enjoy your hijacked acount lol.

Subject: Re: Duke Nukem Forever

Posted by grant89uk on Thu, 28 Apr 2011 13:21:05 GMT

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GEORGE ZIMMER wrote on Thu, 28 April 2011 00:23Spyder wrote on Wed, 27 April 2011 12:45I own a PS3 too and I do buy games for that. PS3 games are priced at 67 euros here and that's quite a lot. That's the main reason I don't buy PC games, because I'd rather spend it on a PS3 game for which I can unlock trophies, which kind of force me to play until I have them all.

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Nice.

I wouldn't say they necessarily prefer the 360 as opposed to it makes more sense.

If games were made with what the playstation 3 could handle in mind then games would be much better. But the xbox360 couldnt handle the same which would result in needing to develop separately for both platforms. Whereas if they develop for the 360 then port to the ps3 it probably saves them a shitload of cash and people dont realise what they could be missing out on.

Im not trying to start an argument so xbox360 fanboys please leave it out lol.

Subject: Re: Duke Nukem Forever Posted by GEORGE ZIMMER on Thu, 28 Apr 2011 14:16:23 GMT View Forum Message <> Reply to Message

grant89uk wrote on Thu, 28 April 2011 06:21GEORGE ZIMMER wrote on Thu, 28 April 2011 00:23Spyder wrote on Wed, 27 April 2011 12:45I own a PS3 too and I do buy games for that. PS3 games are priced at 67 euros here and that's quite a lot. That's the main reason I don't buy PC games, because I'd rather spend it on a PS3 game for which I can unlock trophies, which kind of

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Im not trying to start an argument so xbox360 fanboys please leave it out lol. I didn't say WHY they prefered the 360, but that's actually mostly why, yes. It wasn't meant to be a point, just sort of stating a fact. However, PS3 is still a developer's second choice.

PC is barely in the developer's mind anymore. Often, PC games have console-to-PC ports... and it's terrible.

Subject: Re: Duke Nukem Forever

Posted by Spyder on Thu, 28 Apr 2011 14:26:01 GMT

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Everyone's ranting about PC games being pirated, but what about the 360? It got hacked two weeks after its release and many many people have downloaded games ever since.

The problem with PC games is that every year or two years you have to spend a fair amount of money to upgrade your hardware so that you can run the newest games. However consoles don't need hardware upgrades to run the games released for them and therefore a lot of people prefer console over pc nowadays.

And pirating doesn't change one bit to it.

Subject: Re: Duke Nukem Forever

Posted by grant89uk on Thu, 28 Apr 2011 14:41:07 GMT

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Dont worry eventually they will get that cloud computing shit going then we wont be able to pirate

Posted by Reaver11 on Thu, 28 Apr 2011 14:42:53 GMT

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I really doubt it that you are never upgrading your console.

I remember that there where a few different versions of the PS2 and the avarage nintendo was usually good for just 3 years in terms of hardware.

(http://www.thegameconsole.com/videogames01.htm)

Dont forget the reason why a PS3 where getting cheaper in the beginning. (Sony wasnt making profit on selling the machine itself BUT they where going to eventually on their games and dont forget buyable content!)

Oh and PC games tend to be backwards compatible.

All in all it's just a matter of preference if there is a difference it will be marginal.

Subject: Re: Duke Nukem Forever

Posted by GEORGE ZIMMER on Thu, 28 Apr 2011 18:56:50 GMT

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Spyder wrote on Thu, 28 April 2011 07:26Everyone's ranting about PC games being pirated, but what about the 360? It got hacked two weeks after its release and many many people have downloaded games ever since.

The 360 still doesn't have near the pirate rates because of the difficulty it takes to do that. Yeah, people still do it, but not nearly as much. Even if they WERE pirated as much as PC's, that doesn't give you moral leverage to then pirate every new game for the PC.

Spyder wrote on Thu, 28 April 2011 07:26The problem with PC games is that every year or two years you have to spend a fair amount of money to upgrade your hardware so that you can run the newest games. However consoles don't need hardware upgrades to run the games released for them and therefore a lot of people prefer console over pc nowadays.

And pirating doesn't change one bit to it.

HEY GUESS WHAT? If you're pirating the latest games for your PC, you have the latest hardware! Congrats! So that's yet another piss-poor argument. Besides, you can easily get a PC that costs around 600 dollars and it'll run the majority of games just fine.

Furthermore, you can do something most consoles can't- play older games! That's where the PS3 is disappointing, considering the PS2's backwards compatability.

TL;DR: You're a faggot, and you justify your faggotry with inane, unrelated bullshit.

Posted by R315r4z0r on Thu, 28 Apr 2011 19:07:31 GMT

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There is only one type of consumer that is worse than a standard media pirate and that's the type of consumer that pays money to third parties in order to pirate data.

So, not only are you denying the developers the money they earned... you're actually giving that money away to someone completely unrelated!

If you're going to pay money, pay the people who deserve it!

Paying money to pirate stuff might have to be the most stupid, idiotic thing I've heard of so far this year.

Subject: Re: Duke Nukem Forever

Posted by slosha on Thu, 28 Apr 2011 19:29:51 GMT

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R315r4z0r wrote on Thu, 28 April 2011 14:07There is only one type of consumer that is worse than a standard media pirate and that's the type of consumer that pays money to third parties in order to pirate data.

So, not only are you denying the developers the money they earned... you're actually giving that money away to someone completely unrelated!

If you're going to pay money, pay the people who deserve it!

Paying money to pirate stuff might have to be the most stupid, idiotic thing I've heard of so far this year.

It's mostly elitist bull shit because Usenet sounds cool. He's too hip to use torrents, ya know?

Subject: Re: Duke Nukem Forever

Posted by Spyder on Thu, 28 Apr 2011 19:54:20 GMT

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I'm done with u moralfags

Subject: Re: Duke Nukem Forever

Posted by R315r4z0r on Thu, 28 Apr 2011 22:08:40 GMT

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It's not just about morals... it's about common sense..

Why would you opt to pay money to pirate something? That's just stupid...

Subject: Re: Duke Nukem Forever

Posted by Spyder on Thu, 28 Apr 2011 22:17:27 GMT

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R315r4z0r wrote on Fri, 29 April 2011 00:08lt's not just about morals... it's about common sense...

Why would you opt to pay money to pirate something? That's just stupid...

Because it's cheaper than the actual product.

Subject: Re: Duke Nukem Forever

Posted by R315r4z0r on Thu, 28 Apr 2011 23:08:16 GMT

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Yeah, but paying nothing is even cheaper!

Subject: Re: Duke Nukem Forever

Posted by slosha on Fri, 29 Apr 2011 05:12:33 GMT

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R315r4z0r wrote on Thu, 28 April 2011 18:08Yeah, but paying nothing is even cheaper! Yeah, but using some bandwidth while you sleep must cost him more (seeding).

Get away from your shitty ISP bruh.

Subject: Re: Duke Nukem Forever

Posted by EvilWhiteDragon on Fri, 29 Apr 2011 07:21:08 GMT

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Spyder wrote on Thu, 28 April 2011 16:26Everyone's ranting about PC games being pirated, but what about the 360? It got hacked two weeks after its release and many many people have downloaded games ever since.

The problem with PC games is that every year or two years you have to spend a fair amount of money to upgrade your hardware so that you can run the newest games. However consoles don't need hardware upgrades to run the games released for them and therefore a lot of people prefer console over pc nowadays.

And pirating doesn't change one bit to it.

Isn't true any more, because consoles. Since consoles haven't changed a bit in the last 5 years,

games still have pretty much the same minimum requirements.

I got a secondary PC with a Athlon 64 x2 4800+, 2 GB ram and a HD4870 and can play pretty much everything on it. Perhaps not at the highest settings, but high enough none the less.

Subject: Re: Duke Nukem Forever

Posted by EvilWhiteDragon on Fri, 29 Apr 2011 07:29:39 GMT

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Glock wrote on Fri, 29 April 2011 07:12R315r4z0r wrote on Thu, 28 April 2011 18:08Yeah, but paying nothing is even cheaper!

Yeah, but using some bandwidth while you sleep must cost him more (seeding).

Get away from your shitty ISP bruh.

Bandwidth doesn't cost much here in NL. We don't have limits or anything so that's not the problem either.

Only reason not to upload shit is that downloading movies and music is legal. Downloading software (and thus games) is illegal though.

Then again, if you care about that, download from the piratebay or any other public tracker and don't upload a thing. Easy enough I'd say.

Subject: Re: Duke Nukem Forever

Posted by Gen_Blacky on Fri, 29 Apr 2011 07:48:47 GMT

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Better watch out when dling pirated stuff. Your isp doesn't care what you download. But big Angy music company's/Hollywood do.

They are basically forcing isp's to share info about people that dl marked files. Then going after them in court.

Subject: Re: Duke Nukem Forever

Posted by iRANian on Fri, 29 Apr 2011 07:56:58 GMT

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unless your country's copyright law is from the early 20th century lolol

Subject: Re: Duke Nukem Forever

Posted by EvilWhiteDragon on Fri, 29 Apr 2011 11:07:27 GMT

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Exactly.

One which allows personal copies. Best part is that it doesn't require you to obtain your personal

Posted by grant89uk on Fri, 29 Apr 2011 11:49:24 GMT

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There has been lots of shit about a 3 strike rule here in the UK.

So far Ive never received a letter from my isp but then again I stopped using torrents a really long time ago.

Subject: Re: Duke Nukem Forever

Posted by Spyder on Fri, 29 Apr 2011 15:32:32 GMT

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grant89uk wrote on Fri, 29 April 2011 13:49There has been lots of shit about a 3 strike rule here in the UK.

So far Ive never received a letter from my isp but then again I stopped using torrents a really long time ago.

ISPs are not allowed to inform certain organizations or governments about a user's habits. That's why it's still very difficult to find the source of child porn.

They also cannot block a user from their service for downloading "illegal" material, unless they state to do so in the contract you've signed.

Subject: Re: Duke Nukem Forever

Posted by iRANian on Fri, 29 Apr 2011 15:42:48 GMT

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Spyder wrote on Fri, 29 April 2011 08:32grant89uk wrote on Fri, 29 April 2011 13:49There has been lots of shit about a 3 strike rule here in the UK.

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They also cannot block a user from their service for downloading "illegal" material, unless they state to do so in the contract you've signed.

Posted by grant89uk on Fri, 29 Apr 2011 18:03:59 GMT

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Quite clearly laws are different in the UK compared to the Netherlands. So I don't see how your statement is valid in regards to what I said.

Subject: Re: Duke Nukem Forever

Posted by terminator 101 on Tue, 03 May 2011 01:53:45 GMT

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Back on topic:

4 vs 4 multiplayer? Really? They could have done at least 5 vs 5.

Though with so many multyplayer games coming out this year I doubt many people will be playing this game.