
Subject: GET IN THE VEHICLE!

Posted by [Anonymous](#) on Tue, 16 Jul 2002 13:38:00 GMT

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9/10 times I've gone into an APC, the driver is so bad he gets the vehicle destroyed before reaching the enemy base, and my tech/hotwire gets killed out in the open. I suppose I should jump out as soon as I realise he doesn't have a driving license

Subject: GET IN THE VEHICLE!

Posted by [Anonymous](#) on Tue, 16 Jul 2002 13:41:00 GMT

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lol, i guess u should

Subject: GET IN THE VEHICLE!

Posted by [Anonymous](#) on Tue, 16 Jul 2002 13:43:00 GMT

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What really gets my lizard, is when an apc driver veers off a clear course to chase down infantry! How many times can one man hit the MOVE OUT message?

Subject: GET IN THE VEHICLE!

Posted by [Anonymous](#) on Tue, 16 Jul 2002 14:12:00 GMT

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I hate it when an APC driver gets distracted on the way to a rush on the enemy's base. Here's a couple things to remember if you're driving. DO NOT stop and fight infantry or vehicles. Know your route well and just drive! drive! drive! Don't stop, don't pass go, don't collect \$200. You'll just end up taking on damage and will be prematurely destroyed if base defenses are on.

Subject: GET IN THE VEHICLE!

Posted by [Anonymous](#) on Tue, 16 Jul 2002 14:36:00 GMT

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I agree with Gizbotvas. Fortunately, I play within shouting distance of my father, so we grab APCs and get another two guys if possible. If not, oh well, we're half full. I've actually been on APC runs where there was a good driver, and then he won't stop at a building so you can take it out. Then there's the lagger, who can't move in a straight line and gets caught on every darn obstruction, and gets blown due to connection. Then there's the fighters, who stop to do battle with everything, and can't hit a mammoth tank consistently (yes, I've seen people miss half the time vs a MAMMY tank) So please, don't drink and drive, or play Renegade while stupid.

Subject: GET IN THE VEHICLE!
Posted by [Anonymous](#) on Wed, 17 Jul 2002 00:59:00 GMT
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I think it is interesting that on certain channels, most recently MACS HOUSE, I am unable to get anyone to jump in my apc, forcing me to make solo runs. On CITY for crying out loud! You'd think folks would be waiting for someone to buy an apc. Other times, I purchase an apc, and it has a religious following before I even get there, a congregation surrounds it.

Subject: GET IN THE VEHICLE!
Posted by [Anonymous](#) on Wed, 17 Jul 2002 05:21:00 GMT
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Quote: Other times, I purchase an apc, and it has a religious following before I even get there, a congregation surrounds it. A religious following? LoL, wouldn't be me.. . Anyway, if really no one gets in I usually go to another server. If there is that little teamwork it sucks. Sometimes I'll practice sniping though. [July 17, 2002, 05:22: Message edited by: [K4T] Justifier (B&D) NL]

Subject: GET IN THE VEHICLE!
Posted by [Anonymous](#) on Wed, 17 Jul 2002 14:04:00 GMT
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i usually am an engine that's repairing so if someone says "get in the vehicle" i "get in the vehicle"

Subject: GET IN THE VEHICLE!
Posted by [Anonymous](#) on Wed, 17 Jul 2002 14:05:00 GMT
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i usually am an engine that's repairing so if someone says "get in the vehicle" i "get in the vehicle"

Subject: GET IN THE VEHICLE!
Posted by [Anonymous](#) on Wed, 17 Jul 2002 14:07:00 GMT
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i like say one post twice. JUST SO THE NEWBIES AND n00bs WILL LISTEN!

Subject: GET IN THE VEHICLE!
Posted by [Anonymous](#) on Wed, 17 Jul 2002 17:11:00 GMT
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I am glad you all get mad too about n00bs that don't know the meaning of "rush". Check out the

"use apc for defending" thread, tsk, tsk, what is this world coming too? like there isn't enough bad drivers that wants to rush but ended up sitting midfield shooting inf and get blowed up, now we have legit ppl that do that for a good reason, they call it "defense" , can't you just see that more ppl will get SO confused?

Subject: GET IN THE VEHICLE!

Posted by [Anonymous](#) on Wed, 17 Jul 2002 17:32:00 GMT

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To the guy that said he would fight 5 flamers with his APC and get his APC, the people inside, and least importantly himself killed and the characters lost. What you need to do in that situation is stop, warn the team, then turn around if it's a small game and the majority of people are in the APC or keep going if there's enough to handle it.

Subject: GET IN THE VEHICLE!

Posted by [Anonymous](#) on Thu, 18 Jul 2002 00:28:00 GMT

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the lagging isn't the player's stupidity, it's their ****ed connection. Get it right. And if I see a rush of 5 flamers going into the base, you can bet your arse I'm gonna turn around and shoot them. It takes an idiot to ignore a large threat like that to take out one or two buildings. That is a good reason to turn and fight. But the idiots who run after every enemy they spot...they need a good bonk on the head. the word RUSH is used for a reason. Maybe because you need to get there as fast as possible? Hmm, I wonder...
