Subject: C&C_SnowyHills
Posted by Taz on Mon, 21 Feb 2011 17:48:57 GMT
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I figured i might aswell move this map over to renegade.

Subject: Re: C&C_SnowyHills
Posted by Spyder on Mon, 21 Feb 2011 18:08:53 GMT
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Taz wrote on Mon, 21 February 2011 18:48I figured i might aswell move this map over to renegade as well.

Remember, you're doing the right thing.

Subject: Re: C&C_SnowyHills
Posted by JeepRubi on Tue, 22 Feb 2011 02:27:30 GMT
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I gotta say, those are actually some pretty decent ren maps.

Its really a shame we didn't have this sort of stuff a couple years back when people really played fan maps.

Subject: Re: C&C_SnowyHills
Posted by my486CPU on Tue, 22 Feb 2011 03:13:20 GMT
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JeepRubi wrote on Mon, 21 February 2011 21:27I gotta say, those are actually some pretty decent ren maps.

Its really a shame we didn't have this sort of stuff a couple years back when people really played fan maps.

I was thinking the exact same thing.

Subject: Re: C&C_SnowyHills

Posted by Omar007 on Tue, 22 Feb 2011 11:36:43 GMT
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my486CPU wrote on Tue, 22 February 2011 04:13JeepRubi wrote on Mon, 21 February 2011 21:27I gotta say, those are actually some pretty decent ren maps.

Its really a shame we didn't have this sort of stuff a couple years back when people really played fan maps.

I was thinking the exact same thing.

Well with the TT map downloader, I think fanmaps will be played more. Or so I hope.

Subject: Re: C&C_SnowyHills
Posted by renalpha on Thu, 24 Feb 2011 07:26:05 GMT
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Omar007 wrote on Tue, 22 February 2011 12:36my486CPU wrote on Tue, 22 February 2011 04:13JeepRubi wrote on Mon, 21 February 2011 21:27I gotta say, those are actually some pretty decent ren maps.

Its really a shame we didn't have this sort of stuff a couple years back when people really played fan maps.

I was thinking the exact same thing.

Well with the TT map downloader, I think fanmaps will be played more. Or so I hope.
i hope TT evar gets released and that the job of the devs paid off by people using it.

Subject: Re: C&C_SnowyHills
Posted by Taz on Sun, 06 Nov 2011 17:55:44 GMT
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Bumpity bump.

Is it still worth it to make this thing playable in Renny?
I don't want to waste my time if it's not going to be played.

You can find some better pics of the layout in this thread:
http://www.bluehellproductions.com/forum/index.php?showtopic=19884

Subject: Re: C&C_SnowyHills
Posted by Intradox on Sun, 06 Nov 2011 18:26:59 GMT
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I'd say yes, it's a beautiful map and I'd love to play it on Renegade! I'm sure others would too!

Subject: Re: C&C_SnowyHills
Posted by NACHO-ARG on Sun, 06 Nov 2011 18:51:29 GMT
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yes you should conver it to ren and you better fix the litle bugs in grand canyon, i would love to play these maps they are beutifull.

Subject: Re: C&C_SnowyHills
Posted by Gohax on Wed, 09 Nov 2011 21:54:05 GMT
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Yes. If it's good, which it is, st0rm will put it on their rotation for sure.

Subject: Re: C&C_SnowyHills
Posted by iRANian on Wed, 09 Nov 2011 22:12:44 GMT
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Looks pretty cool, it's worth porting it over as st0rm will put it in their rotation if its worth playing.

Subject: Re: C&C_SnowyHills
Posted by Aircraftkiller on Thu, 10 Nov 2011 06:48:00 GMT
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I'd be happy to share the Fjords *.DDB files and whatnot so you can use the new Mammoth Tank, MRLS, Medium Tank, Light Tank, Flame Tank, etc, with included balance changes.

Subject: Re: C&C_SnowyHills
Posted by Xpert on Wed, 16 Nov 2011 06:49:12 GMT
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Taz wrote on Sun, 06 November 2011 12:55Bumpity bump.

Is it still worth it to make this thing playable in Renny?
I don't want to waste my time if it's not going to be played.

You can find some better pics of the layout in this thread:
http://www.bluehellproductions.com/forum/index.php?showtopic=19884

If you make it work for Renegade, I'll definitely give it a shot on st0rm. I don't think Wilo has a problem with it. If it's a map worth playing, then we'll keep it.

Subject: Re: C&C_SnowyHills
Posted by Di3HardNL on Wed, 16 Nov 2011 09:14:10 GMT
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The looks are very nice. Now lets see what the gameplay is like

Subject: Re: C&C_SnowyHills
Posted by crazfulla on Thu, 24 Nov 2011 00:21:07 GMT
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The map looks nice but I wonder if the layout will suck (like your grand canyon map). Can you post an overhead screenshot?

Subject: Re: C&C_SnowyHills
Posted by NACHO-ARG on Thu, 24 Nov 2011 00:35:35 GMT
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crazfulla wrote on Wed, 23 November 2011 17:21 I wonder if the layout will suck (like your grand canyon map)

suck? why? it is the best map i have seen so far.

Subject: Re: C&C_SnowyHills
Posted by crazfulla on Thu, 24 Nov 2011 00:46:32 GMT
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NACHO-ARG wrote on Wed, 23 November 2011 17:35crazfulla wrote on Wed, 23 November 2011 17:21 I wonder if the layout will suck (like your grand canyon map)

suck? why? it is the best map i have seen so far.
I never said it didn't LOOK nice, just that it plays like shit. Massive Nod bias comparable to C&C_Terrace.

Also think carefully on the name, don't just give it the first thing that pops into mind. IE the name "Grand Canyon" was inappropriate. I mean, the map was obviously set in the UK and the grand canyon is in America... so it wouldn't be the grand canyon would it? "SnowyHills" is just cheesy, and from what I can see the accessable part of the map looks flat, with mountainous cliffs breaking it up. IE no "hills" to speak of.

Subject: Re: C&C_SnowyHills
Posted by Starbuzz on Thu, 24 Nov 2011 01:55:17 GMT
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C&C_MagicalGreenForest FTW

edit: btw, you should release this map for Rene; those two pictures make me wanna enter the monitor.

Subject: Re: C&C_SnowyHills
Posted by Taz on Thu, 24 Nov 2011 18:23:26 GMT
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crazfulla wrote on Wed, 23 November 2011 17:46NACHO-ARG wrote on Wed, 23 November 2011 17:35crazfulla wrote on Wed, 23 November 2011 17:21 I wonder if the layout will suck (like your grand canyon map)

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I dunno, haven't played grandcanyon with more than 1 player in Renegade. In reborn it was pretty fun. Grandcanyon was based off the original reborn map with a similar name, so i do think it's appropriate.
And small details like the billboard... i don't really care about that, lol.

Btw, snowyhills does have some hills. just wait and see.

Subject: Re: C&C_SnowyHills
Posted by NACHO-ARG on Thu, 24 Nov 2011 18:56:58 GMT
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i dont care if the map offers advantage to one of the sides, prety much most of the stock map gives nod a huge advantage and ppl have been playing them for 10 years, so please finish this and grand cañon, they are fucking beutifull!

Subject: Re: C&C_SnowyHills
Posted by crazfulla on Sat, 26 Nov 2011 21:28:07 GMT
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Taz wrote on Thu, 24 November 2011 11:23
I dunno, haven't played grandcanyon with more than 1 player in Renegade. In reborn it was pretty fun. Grandcanyon was based off the original reborn map with a similar name, so i do think it's appropriate.
And small details like the billboard... i don't really care about that, lol.

Btw, snowyhills does have some hills. just wait and see.
I think that was the problem with Grand Canyon, that it never got fully tested.

I never really tested it myself but I can imagine it going sour. I mean, in reborn you have multiple defences for GDI so you could plop some at the back, but in Renegade you only have the AGT. Well, you can also add small guard towers, but the are too weak against the likes of artys and stanks, and too OP against infantry...

In any case, keep up the good work.
Look forward to some more screenshots

Subject: Re: C&C_SnowyHills
Posted by GEORGE ZIMMER on Sun, 27 Nov 2011 02:33:34 GMT
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C&C_SnowTop/C&C_Snow_Top sounds better.

Subject: Re: C&C_SnowyHills
Posted by crazfulla on Mon, 09 Jan 2012 12:32:03 GMT
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update?

Subject: Re: C&C_SnowyHills
Posted by Taz on Sat, 14 Jan 2012 19:14:41 GMT
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I got drunk and deleted the whole thing

---

sorry guys

Subject: Re: C&C_SnowyHills
Posted by zunnie on Mon, 16 Jan 2012 07:07:51 GMT
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Taz wrote on Sat, 14 January 2012 14:14I got drunk and deleted the whole thing

sorry guys

facepalm

Subject: Re: C&C_SnowyHills
Posted by Generalcamo on Mon, 16 Jan 2012 07:30:13 GMT
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So... go to your recycle bin, and restore it!

Subject: Re: C&C_SnowyHills
Posted by Reaver11 on Mon, 16 Jan 2012 08:39:54 GMT
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Maybe he dropped the beerbottle on the shift key and his finger on the delete key?

Subject: Re: C&C_SnowyHills
Posted by Taz on Mon, 16 Jan 2012 18:48:38 GMT
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Wiped out my entire external HDD. whoops

You could try and fetch the max file from BlueHellProductions, but they're pricks and probably won't give you anything. lol.