
Subject: flame tank rush

Posted by [Rocko](#) on Sun, 16 Jan 2011 06:10:08 GMT

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5 flamers at 1 time = gg

Subject: Re: flame tank rush

Posted by [Hypnos](#) on Sun, 16 Jan 2011 08:18:07 GMT

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I take it that if you're on GDI, you've lost your base?

Subject: Re: flame tank rush

Posted by [Rocko](#) on Wed, 19 Jan 2011 05:40:51 GMT

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Hypnos wrote on Sun, 16 January 2011 02:18 I take it that if you're on GDI, you've lost your base?
there base r dead

Subject: Re: flame tank rush

Posted by [Hypnos](#) on Wed, 19 Jan 2011 14:25:49 GMT

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Shit man I gotta try this out.

Subject: Re: flame tank rush

Posted by [Starbuzz](#) on Thu, 20 Jan 2011 00:03:12 GMT

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Another less known secret about flamers is that if the driver and any passenger is a flamethrower
char, the damage from the flamer is increased.

Subject: Re: flame tank rush

Posted by [Rocko](#) on Thu, 20 Jan 2011 05:40:12 GMT

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Hypnos wrote on Wed, 19 January 2011 08:25 Shit man I gotta try this out.

fire r unstoppable

im about to write a guide on my other secret, wher eu use stealth cars instead of fire cars

Subject: Re: flame tank rush

Posted by [Hypnos](#) on Thu, 20 Jan 2011 17:03:19 GMT

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Stealth cars? Now that's just fantastic!

Subject: Re: flame tank rush

Posted by [InternetThug](#) on Tue, 25 Jan 2011 00:32:30 GMT

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hi i was folloinwg your guid prety clothes but i ggot coinfused ast the part whre u said gg? wats deat mean?
