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Subject: Minecraft!

Posted by [slosha](#) on Mon, 03 Jan 2011 06:59:07 GMT

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Hello, why is there not a thread about this glorious game yet? Who plays it? Who bought it? Who thinks Notch is a raging faggot for shitting all over us with this 'beta business?

Also, if you're just going to come into this thread say we're all autistic, please learn what it means, and stop being a hipster faggot. Thank you.

Oh discuss and shit like that.

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Subject: Re: Minecraft!

Posted by [\\_SSnipe\\_](#) on Mon, 03 Jan 2011 08:05:32 GMT

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<http://www.minecraft.net/play.jsp>

theres like a hidden underground craven somewhere

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Subject: Re: Minecraft!

Posted by [Altzan](#) on Mon, 03 Jan 2011 16:46:43 GMT

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I've got a few screencaps.

...well, maybe more than a few.

Creative

Survival

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File Attachments

1) [screenshot\\_20101230204425.png](#), downloaded 1255 times

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0.30



RedEye: this is europeen  
RedEye: coolk

2) [screenshot\\_20101231153633.png](#), downloaded 1237 times

9.39



3) [screenshot\\_20110101091331.png](#), downloaded 1196 times

9.39



4) [screenshot\\_20110101092357.png](#), downloaded 1189 times

9.39



5) [screenshot\\_20110101162139.png](#), downloaded 1257 times

0.30

Scrinwarric

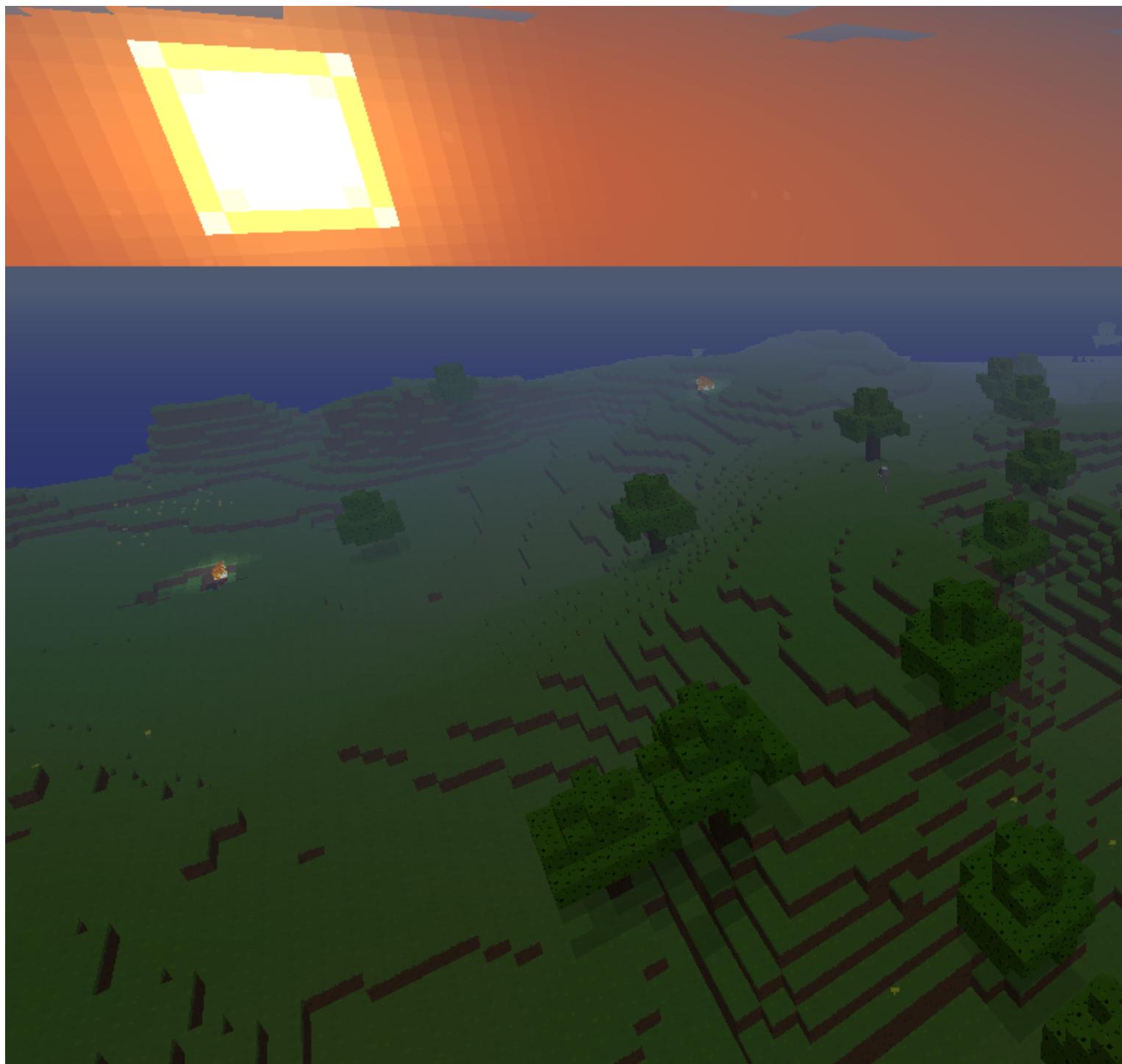
(Cop)clokkerfoot: interedting...  
(Air)roguepacman: whut?



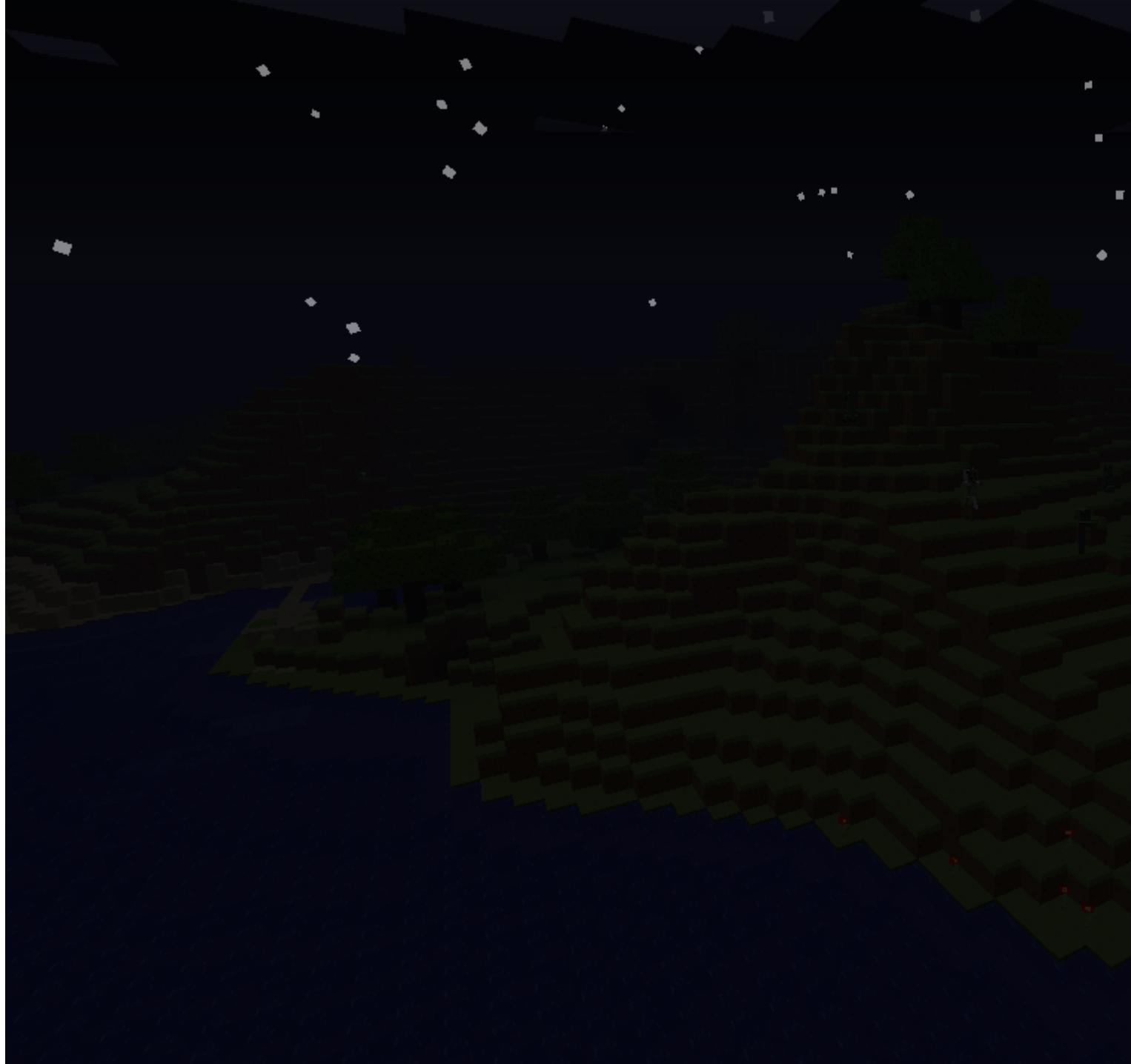
6) 2010-12-15\_18.10.53.png, downloaded 1256 times



7) [2010-12-17\\_04.10.06.png](#), downloaded 1154 times



8) 2010-12-17\_04.27.14.png, downloaded 1108 times



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Subject: Re: Minecraft!

Posted by [R315r4z0r](#) on Mon, 03 Jan 2011 20:57:03 GMT

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I normally stay away from anything that has "craft" as a suffix. But what is this game about in a nutshell? I keep hearing about it but I'm not interested enough to look it up myself. >.>

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Subject: Re: Minecraft!

Posted by [Omar007](#) on Mon, 03 Jan 2011 21:24:55 GMT

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Building stuff, mining, crafting and beating zombies pretty much sums it up

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Subject: Re: Minecraft!

Posted by [slosha](#) on Mon, 03 Jan 2011 22:09:34 GMT

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R315r4z0r wrote on Mon, 03 January 2011 14:57I normally stay away from anything that has "craft" as a suffix. But what is this game about in a nutshell? I keep hearing about it but I'm not interested enough to look it up myself. >.>

Mining and crafting. In a nutshell. Watch some YouTube videos. Honestly, it's not that hard.

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Subject: Re: Minecraft!

Posted by [JohnDoe](#) on Mon, 03 Jan 2011 22:57:21 GMT

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im staying away from java games

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Subject: Re: Minecraft!

Posted by [zeratul](#) on Tue, 04 Jan 2011 03:46:05 GMT

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Friend of mine plays this. it looks fun

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Subject: Re: Minecraft!

Posted by [halo2pac](#) on Wed, 05 Jan 2011 04:20:56 GMT

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Wtf is this shit? That has to be the most pointless thing I stumbled upon.

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Subject: Re: Minecraft!

Posted by [JohnDoe](#) on Wed, 05 Jan 2011 11:57:34 GMT

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apparently its really fun to defend against the baddies that come out at night...im not sold and I won't spend any money to find out

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Subject: Re: Minecraft!

Posted by [Altzan](#) on Wed, 05 Jan 2011 18:33:30 GMT

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EDIT: Minecraft has bows, you know.

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Subject: Re: Minecraft!

Posted by [halo2pac](#) on Thu, 06 Jan 2011 03:49:12 GMT

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Is that a Spermatozoa in the sky?

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Subject: Re: Minecraft!

Posted by [GEORGE ZIMMER](#) on Thu, 06 Jan 2011 04:29:36 GMT

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R315r4z0r wrote on Mon, 03 January 2011 14:57I normally stay away from anything that has "craft" as a suffix. But what is this game about in a nutshell? I keep hearing about it but I'm not interested enough to look it up myself. >.>

Imagine lego. Now, imagine being one of the little lego figures.

Now imagine, an ENTIRE WORLD made of lego blocks was dynamically generated. And is infinite. As you continue to travel, the world is generated as you go along.

And you can break apart said blocks, collect them, and then place them somewhere else. Certain types of blocks, however, require you to make tools in order to actually break them and/or collect them.

You can make various tools- pickaxes, shovels, etc. Aswell as stuff like torches that actually serve a use because of dynamic lighting. Did I mention there's a day/night cycle? Because there is.

Also, at night, monsters come about. And they will kill you. And some of them explode (Creepers, the green things you always see), destroying nearly fucking everything nearby.

Anyways, you can continue to travel, or you can mine underneath the earth and get various ores to build an awesome (if a bit lonely, unless you play online, which did I mention totally exists) empire.

TL;DR: It's the ultimate sandbox game, and is also being continually updated and added onto.

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Subject: Re: Minecraft!

Posted by [Altzan](#) on Thu, 06 Jan 2011 04:49:04 GMT

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Did anyone mention yet that it's basically digital crack or something?

I didn't think much of the game until I tried it... then it became addicting. Same for nearly every player.

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**Subject: Re: Minecraft!**

Posted by [slosha](#) on Fri, 07 Jan 2011 07:24:32 GMT

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GEORGE ZIMMER wrote on Wed, 05 January 2011 22:29and is also being continually updated and added onto.

Not so much anymore since Notch has turned into a lazy, greedy jew.

---

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**Subject: Re: Minecraft!**

Posted by [Speedy059](#) on Fri, 07 Jan 2011 08:40:23 GMT

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I have quite a few clients running Minecraft servers...and I can see that they are highly unoptimized server files. This game sucks up so much CPU and HD i/o that it's not even funny....I hate this game even though I haven't played.

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**Subject: Re: Minecraft!**

Posted by [GEORGE ZIMMER](#) on Fri, 07 Jan 2011 17:36:09 GMT

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Glock wrote on Fri, 07 January 2011 01:24GEORGE ZIMMER wrote on Wed, 05 January 2011 22:29and is also being continually updated and added onto.

Not so much anymore since Notch has turned into a lazy, greedy jew.

you do realize most people who work on projects like this end up flat out quitting about now, right?

Yes, he upped the price. Boohoo. Personally, I'd rather this game get money than some shitty generic FPS sequel that's a rehash of the previous one.

Also, this:

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**Subject: Re: Minecraft!**

Posted by [nope.avi](#) on Sun, 09 Jan 2011 04:01:31 GMT

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complaining about the price being risen and having to pay for future updates is funny as you were literally given months and months of warning.

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**Subject: Re: Minecraft!**

Posted by [grant89uk](#) on Sun, 09 Jan 2011 16:28:24 GMT

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I just dont understand the appeal of this game.

The graphics are terrible and while im not always one for needing crysis like graphics there is some limit to how shitty im willing to tolerate.

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**Subject: Re: Minecraft!**

Posted by [Altzan](#) on Sun, 09 Jan 2011 18:04:40 GMT

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grant89uk wrote on Sun, 09 January 2011 10:28I just dont understand the appeal of this game.

The graphics are terrible and while im not always one for needing crysis like graphics there is some limit to how shitty im willing to tolerate.

Once you get into it, the graphics prove to be irrelevant.

Besides, there are plenty of skinpacks to make the game look nicer.

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**Subject: Re: Minecraft!**

Posted by [Altzan](#) on Sun, 09 Jan 2011 21:26:27 GMT

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Also this

Lolwat

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**File Attachments**

1) [1294463664276.jpg](#), downloaded 1036 times



2) [screenshot\\_20110109152929.png](#), downloaded 899 times

0.30



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Your image draw just completed.  
The\_MineCraft; now?

[balion89](#); ill go behinde you  
The\_MineCraft; were to now

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Subject: Re: Minecraft!

Posted by [GEORGE ZIMMER](#) on Mon, 10 Jan 2011 00:17:14 GMT

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grant89uk wrote on Sun, 09 January 2011 10:28I just dont understand the appeal of this game.

The graphics are terrible and while im not always one for needing crysis like graphics there is some limit to how shitty im willing to tolerate.

Used to think the same thing. But once you start playing it, it has a certain charm to it. It feels like classic games, mixed with awesome capability (Again, infinitely and randomly generated land, etc).

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Subject: Re: Minecraft!

Posted by [slosha](#) on Wed, 12 Jan 2011 06:59:18 GMT

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GEORGE ZIMMER wrote on Fri, 07 January 2011 11:36

you do realize most people who work on projects like this end up flat out quitting about now, right?

Yes, he upped the price. Boohoo. Personally, I'd rather this game get money than some shitty generic FPS sequel that's a rehash of the previous one.

Also, this:

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Still, he could be doing a lot better. He upped the price without adding anything of value.

Anyways, how did you accomplish such wizardry?

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Subject: Re: Minecraft!

Posted by [Zion](#) on Wed, 12 Jan 2011 07:13:45 GMT

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Been playing it for around 2 months now. Running my own Classic and Beta servers.

Classic: Hawknet Freebuild (Up all the time unless there's a problem)

Beta: hawknetcomputing.co.uk:25564 (Is up on an on demand service)

Forums: <http://forums.hawknetcomputing.co.uk>

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Subject: Re: Minecraft!

Posted by [slosha](#) on Wed, 12 Jan 2011 07:33:25 GMT

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Gross, better grass!

Also, GERUDOKU texture pack ftw. Here's my couch and big screen.

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Subject: Re: Minecraft!

Posted by [cmatt42](#) on Wed, 12 Jan 2011 14:29:38 GMT

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I bought it a while back. It's fun, but not "digital crack" to me as Altzan describes. I really only play

when I get bored with StarCraft II and want to play something else.

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**Subject: Re: Minecraft!**

Posted by [Altzan](#) on Wed, 12 Jan 2011 19:55:07 GMT

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It's worn off for me at the moment. I keep it where it is though in case the mood returns.

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