
Subject: Renegade X - 0.55 Beta (UT3)

Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 01 Oct 2010 01:23:53 GMT

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For full update, go to:

<http://www.renegade-x.com/forums/showthread.php?2642-Renegade-X-0.55-Release!-%28UT3%29>

One year ago today, on September 30th 2009, the first beta was released, and to celebrate this special occasion, Renegade X released a new beta for Unreal Tournament 3: Renegade X v.0.55.

0.55 includes:

- 19 weapons and 2 superweapons
- 11 vehicles
- 8 maps
- And the unique gamemode everyone loves: C&C mode

DOWNLOAD NOW:

Renegade X v. 0.55: http://www.renegade-x.com/releases/RenegadeX_Beta_v055.exe

You need a legitimate copy of Unreal Tournament 3, updated to its latest patch, before installing Renegade X (UT3 Black Edition also acceptable)

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Subject: Re: Renegade X - 0.55 Beta (UT3)

Posted by [A48943849](#) on Fri, 01 Oct 2010 03:38:25 GMT

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I've seen some gameplay videos and this looks really cool. Are there many people playing it?

Subject: Re: Renegade X - 0.55 Beta (UT3)

Posted by [halo2pac](#) on Fri, 01 Oct 2010 03:44:41 GMT

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Me and Dog1295/dog02. and a few others I have seen lately.

That and the forums are full of em.

Subject: Re: Renegade X - 0.55 Beta (UT3)

Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 01 Oct 2010 04:23:10 GMT

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We normally get a jump of players with every release for a couple months. Our previous version, 0.5, was released in January, and it had a decent playerbase for a few months. That was until the server browser went down, which is the main tool for joining servers.

With the new beta and fixed server browser I expect a good playerbase. But we are still a mod, and still incomplete, so the current playerbase will not be as large as future, standalone releases.

You can check how many people are playing by looking at the very top of our forums at any time: <http://www.renegade-x.com/forums/>

Subject: Re: Renegade X - 0.55 Beta (UT3)

Posted by [Spyder](#) on Fri, 01 Oct 2010 06:36:46 GMT

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NICE!

Subject: Re: Renegade X - 0.55 Beta (UT3)

Posted by [nikki6ixx](#) on Fri, 01 Oct 2010 07:26:06 GMT

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I think I'm just going to tape screenshots of RenX onto my windows because the graphics are way more gorgeous than anything that's real.

Subject: Re: Renegade X - 0.55 Beta (UT3)

Posted by [cAmpa](#) on Fri, 01 Oct 2010 12:00:20 GMT

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Awesome screenshots, well done.

What does mean "C&C mode"?

Subject: Re: Renegade X - 0.55 Beta (UT3)

Posted by [Spyder](#) on Fri, 01 Oct 2010 13:08:28 GMT

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cAmpa wrote on Fri, 01 October 2010 14:00Awesome screenshots, well done.

What does mean "C&C mode"?

C&C Mode is mode where you have to kill the other team's base. So the game that's played on most servers nowadays.

Subject: Re: Renegade X - 0.55 Beta (UT3)
Posted by [reborn](#) on Fri, 01 Oct 2010 13:37:31 GMT
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cAmpa wrote on Fri, 01 October 2010 08:00Awesome screenshots, well done.

What does mean "C&C mode"?

Also known as "AOW"; All Out War.

Subject: Re: Renegade X - 0.55 Beta (UT3)
Posted by [cAmpa](#) on Fri, 01 Oct 2010 16:15:39 GMT
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Oh, was wondering because it looked like it's something new on 0.55. version.

Subject: Re: Renegade X - 0.55 Beta (UT3)
Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 01 Oct 2010 16:54:21 GMT
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We've had Command & Conquer mode since the first version, except for Powerplants which came in 0.4 I believe. The only thing missing right now are aircraft, two weapons per side, and the pedestal.

Subject: Re: Renegade X - 0.55 Beta (UT3)
Posted by [Kamuix](#) on Sun, 03 Oct 2010 03:27:48 GMT
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Sweeeet

Subject: Re: Renegade X - 0.55 Beta (UT3)
Posted by [trooprm02](#) on Sun, 03 Oct 2010 03:30:47 GMT
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Nice! Just as you promised the other day But its not standalone? I thought that was the goal of the next release since the UDK has been released

I owned UT3, but uninstalled it earlier this weak because its a bad game.

Subject: Re: Renegade X - 0.55 Beta (UT3)
Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 03 Oct 2010 07:30:47 GMT
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Like I mentioned in the release post, we had originally planned 0.5 to be the last beta for UT3, but 0.5 ran into some technical difficulties with the serving browsing system. So, we had to release either a patch or a new build, so we chose the latter.

We're still working on the UDK stuff, here's a quick trailer:
<http://www.moddb.com/mods/renegade-x/videos/renegade-x-operation-black-dawn#imag> ebox

Subject: Re: Renegade X - 0.55 Beta (UT3)
Posted by [Sir Kane](#) on Sun, 03 Oct 2010 16:31:29 GMT
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I'm sorry, but Unreal Engine 3 sucks dick.

Subject: Re: Renegade X - 0.55 Beta (UT3)
Posted by [Spyder](#) on Sun, 03 Oct 2010 16:34:19 GMT
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Sir Kane wrote on Sun, 03 October 2010 18:31 I'm sorry, but Unreal Engine 3 sucks dick.

Then you must really like it a lot, that was your hobby too if I recall correctly

Subject: Re: Renegade X - 0.55 Beta (UT3)
Posted by [R315r4z0r](#) on Mon, 04 Oct 2010 13:37:56 GMT
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Sir Kane wrote on Sun, 03 October 2010 12:31 I'm sorry, but Unreal Engine 3 sucks dick.
Haters gonna hate.
