
Subject: Meet RA_Return_To_Invasion
Posted by [zunnie](#) on Tue, 07 Sep 2010 01:29:26 GMT
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Terrain by dtrngd from the BHP team.

Mission Briefing:

:: Welcome back commanders.
:: Since our last invasion failed we get one more chance of eliminating the Allied Forces.
:: We locked down the Allied Base with our Helipad outposts.
:: Co-ordinate a final crushing attack and wipe the Allies off the face of the earth.
:: Do not return home before the Allied Forces are crushed. Comrades!

Welp that was it for now..

More screenies coming soon

Subject: Re: Meet RA_Return_To_Invasion
Posted by [zunnie](#) on Tue, 07 Sep 2010 02:54:41 GMT
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More ss:

Subject: Re: Meet RA_Return_To_Invasion
Posted by [YazooGang](#) on Tue, 07 Sep 2010 03:52:20 GMT
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The mountain textures are a bit stretched out but over all its beast. Good job!

Subject: Re: Meet RA_Return_To_Invasion
Posted by [zunnie](#) on Tue, 07 Sep 2010 11:13:27 GMT
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http://www.zunnie.net/apb/RA_Return_To_Invasion/
gmax and leveledit source present for anyone interested in learning to do Co-Op maps...
