

---

Subject: Harvester under attack  
Posted by [LR01](#) on Sat, 07 Aug 2010 17:25:32 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

What calls the string for the Harvy under attack announcement?  
Also the base power off line one?  
At least, is it somewhere in the objects?

---

---

Subject: Re: Harvester under attack  
Posted by [Dealman](#) on Mon, 09 Aug 2010 17:42:21 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Something like this?

EVA Destruction Announcements

---

---

Subject: Re: Harvester under attack  
Posted by [LR01](#) on Mon, 09 Aug 2010 22:03:21 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Yea but then for the harvester ore the power off line.  
See, buildings announcements are called by a LE present, the buildings. Though, I can't find that for the harvester.

---

---

Subject: Re: Harvester under attack  
Posted by [Dealman](#) on Tue, 10 Aug 2010 14:09:59 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Open the Always.dat with XCC Mixer and listen through all .wav files there until you find it.

And there you have the name(if you find it). Just look for it in LE.

---

---

Subject: Re: Harvester under attack  
Posted by [cnc95fan](#) on Tue, 10 Aug 2010 16:39:36 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

He wants to change "GDI/NOD Harvester under attack" to something else..

---