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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Fri, 07 Jun 2002 08:48:00 GMT

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Something else I've noticed is noone wants to be the first guy in the door when an area is mined. Are you afraid it will actually hurt? Come on! Get in there and take one for the team. If you blow yourself up taking out mines for the others, they will be able to do their work while the enemy is scrambling to buy engineers. I've been part of rushes where 3 guys stood outside of thier target staring at mines that won't go away, while getting killed by the noddies behind them. Get in there and take one for the team! You can't live forever!

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Fri, 07 Jun 2002 08:52:00 GMT

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i hate when i drive the apcs and my homies just stand there

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Fri, 07 Jun 2002 11:53:00 GMT

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I am usually up for a little kamakazi, but the thing is, then your teammates gets loads of points when they get in after your charred body and blow up the building! I never get a thank you from them either, makes me want to do it less and less....

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Fri, 07 Jun 2002 11:56:00 GMT

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quote:Originally posted by what\_a\_rush:I am usually up for a little kamakazi, but the thing is, then your teammates gets loads of points when they get in after your charred body and blow up the building! I never get a thank you from them either, makes me want to do it less and less....I second what you said! Hey Kirby how often do you go rushing in past the mines so other people can get the points for blowing up the building? [ June 07, 2002, 12:01: Message edited by: rogueranger ]

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Fri, 07 Jun 2002 13:02:00 GMT

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quote:Originally posted by KIRBY098:Very, actually. It's not about the points. It's about winning.Actually, it is about BOTH points and winning, if you are the lowly engineer that repaired

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everyone in a 40 people game, even if your side wins, you will end up getting pathetic ladder points, pathetic to your hard effort (being there, done that). Does winning bring me satisfaction? Absolutely. And winning is THE most important thing, I agree. Since if you lose, nobody gets any points! So that is why I stay a team player, but you just have to be little "selfish" (or smart) sometimes, especially when your teammates aren't helping but busy scoring! I think in your orig. post, the guys were probably waiting for you to run in. Obviously they are all about points. I think as one's skill improve, it is easier to score a lot of points and make sure your team wins. (e.g. you could be a hotwire and work away the mines, points for you and your teammates can get in).

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Fri, 07 Jun 2002 13:02:00 GMT

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Nobody is ever grateful, but once in a while you'll get put on a team that works together like this. It's what the spirit of the game is supposed to be about. Teams that work together will smoke ones that don't EVERY TIME.

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Fri, 07 Jun 2002 13:36:00 GMT

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OT: Or how about the idiots (the \$1000 characters) who'll just stand in or bedside a bldg that needs repair and do nothing. I don't even think twice about becoming an engine and doing what's necessary. These people flat out suck...

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Fri, 07 Jun 2002 13:56:00 GMT

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It's an honor and a privilege to lay down your life to clear out the gaggle of mines at a doorway of in a tunnel. I always do so if for no other reason than to PO the engy who has to go back and replace all of them. On \$1K characters - they are kinda impotent if you lose your hand/barracks and the rest of the team is stuck with base-level units because you were too frikkin lazy/stoopid/cheap to change characters and disarm that one last mine on the MCT. Do this and you deserve to lose!

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Sat, 08 Jun 2002 00:26:00 GMT

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Very, actually. It's not about the points. It's about winning.

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Sat, 08 Jun 2002 00:51:00 GMT

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i do it some times when i am not a \$1000 guy quote:Originally posted by what\_a\_rush:I am usually up for a little kamakazi, but the thing is, then your teammates gets loads of points when they get in after your charred body and blow up the building! I never get a thank you from them either, makes me want to do it less and less....but i totally agree with this

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Sat, 08 Jun 2002 04:35:00 GMT

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i hate when u go to blow up the mines and they stand right by u and b00m everyone dies and then they laugh. i coulda not wasted my life..

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Sat, 08 Jun 2002 06:20:00 GMT

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i hate it when u use your life to clear all the mines for your team to get in the nod pp and the noddies call u a n00b thinking that u didnt see them when they were very obvious

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Sat, 08 Jun 2002 18:10:00 GMT

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if i am the first guy and i am an engi i will try to jump in and take out as many of the mines as i can so the others can get in with less mines too worry about

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Sat, 08 Jun 2002 22:49:00 GMT

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quote:Originally posted by lenchmob:OT: Or how about the idiots (the \$1000 characters) who'll just stand in or bedside a bldg that needs repair and do nothing. I don't even think twice about becoming an engie and doing what's necessary. These people flat out suck...Here's a short story:A just bought a sniper to hunt down the 6 snipers that the other teams has out in the field.. Just as I leave the PT, a beacon is placed next to one of our buildings. I run over and managed to get a nice one shot kill. A Havoc also ran up to help. I ran back in the building and bought a hotwire and run back out to start disarming the beacon. The havoc is still standing there and by now a second havoc i s there too. Just after I start disarming, the c4 (that I couldn't see) went off

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and killed me. Then it was too late and we lost the building... with the two havocs still standing near the beacon.Perhaps there is some telepathic method of disarming a beacon that I wasn't aware of...

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Sun, 09 Jun 2002 06:44:00 GMT

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I am ALWAYS the first one to enter mined buildings.I always blow myse If up for the team.

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Sun, 09 Jun 2002 10:06:00 GMT

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No...never be prepared just to be a TECH for your team...ALWAYS be prepared to cash in that BRAND NEW Havoc for an Engineer.

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Sun, 09 Jun 2002 12:12:00 GMT

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Yes I agree. I will always jump on proxies & take as many as I can. Use all your resources at all times. And always switch to Tech to save a building.

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Sun, 09 Jun 2002 13:10:00 GMT

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It \*\*\*\*es me off even more, if i buy an APC and a hotwire, when the rest of the passengers are engys; and i have to sacrifice myself to clear the way, for these retarded, greedy cowards.

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Sun, 09 Jun 2002 14:22:00 GMT

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i throw myself onto the mines without thinking twice about it.

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Subject: Sacrificial Lambs

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Posted by [Anonymous](#) on Mon, 10 Jun 2002 01:51:00 GMT

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quote:Originally posted by NinjaGod:i throw myself onto the mines without thinking twice about it.ctrl +7, me too.

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**Subject: Sacrificial Lambs**

Posted by [Anonymous](#) on Wed, 12 Jun 2002 17:31:00 GMT

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Yep, I'll throw myself at mines. Sometimes you can even get through if you run through the right area. While on the topic of sacrifice, try using c4 and the basic troops to take out the buildup of tanks outside the entrance to your base (using the back entrances if possible). Sometimes you can even take out the engies before you die.

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**Subject: Sacrificial Lambs**

Posted by [Anonymous](#) on Thu, 13 Jun 2002 13:20:00 GMT

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Good strategy. I can see that working.....

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**Subject: Sacrificial Lambs**

Posted by [Anonymous](#) on Fri, 14 Jun 2002 00:11:00 GMT

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I always do that never think twice about it. I always say over the all chat channel that "I personally checked for mines"

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**Subject: Sacrificial Lambs**

Posted by [Anonymous](#) on Fri, 14 Jun 2002 00:47:00 GMT

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quote:Originally posted by bmroczka:if i am the first guy and i am an engi i will try to jump in and take out as many of the mines as i can so the others can get in with less mines too worry aboutM8 you do know that you can use the engys repair gun to disarm the mines and get points for that.Anyways back to the subject, ive found that semi kamikazizism (or however its spelt) works out great. Example 3 PIC Sydneys in fortress try to get in the hole but its mined so the 1st Sydney goes in and take out about 1/2 before coming back and letting the second Sydney go in and take out the rest (the 3rd dient need to go in). SO the 3 happy Sydneys place their C4 and happily watch the Nod PP get destroyed. Now thats teamwork. [ June 13, 2002, 12:58: Message edited by: Green Beret ]

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Subject: Sacrificial Lambs

Posted by [Anonymous](#) on Fri, 14 Jun 2002 13:05:00 GMT

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quote:Originally posted by KIRBY098:Nobody is ever grateful, but once in a while you'll get put on a team that works together like this. It's what the spirit of the game is supposed to be about. Teams that work together will smoke ones that don't EVERY TIME.^ BUMP! ^Finally! Somebody with some smarts!You can also try ramming the APC a little ways into the front door, seeing as you don't need it anymore. That sometimes gets a few. [ June 14, 2002, 13:07: Message edited by: Crazy Ivan ]

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