
Subject: best strat mining mct with teammates
Posted by [Anonymous](#) on Fri, 07 Jun 2002 04:45:00 GMT
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I am new to the forum but not to the game. I played today and flew about 4 guys into the enemy base, we got in pp unharmed, so my guys loaded the mct up, there must been about 4 time c4s and 4 remote c4s, i ran over added my own, they detonated the remoted ones and it would be only matter of time before the timed ones go off and destroy the building, but i wanted points too, so I set off my remote ones and building is gone. I got a lot of points. (do you get more points for destroying it or is it proportional to the damage you do? I guess I wasted some of my guys timed c4s. We ended up winning the game and I got top score. 1. Is that ok to do? Or should I ran to another building? (I destroyed 2 more on my own later) 2. How many mines (remote + time) does it take to take any building down? 3. What is the best way to handle this? should we communicate more so that not everyone end up mining the same mct? 4. Also, if you flew 4 people over, and they all ran off mining, it is so hard to sit in there and wait, I rather go out and mine too, but then you left the tranport for the enemy....thoughts on this? I think I was still a team player because I defend my guys in the enemy base and pistoled few people down so my guys can stay in longer...Your opinion is welcomed! if you want to call me newbie, that is ok, but i would appreciate some good advice, i am trying not to be a n00b [June 07, 2002, 04:52: Message edited by: what_a_rush]

Subject: best strat mining mct with teammates
Posted by [Anonymous](#) on Fri, 07 Jun 2002 05:39:00 GMT
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quote:Originally posted by what_a_rush:1. Is that ok to do? Or should I ran to another building? (I destroyed 2 more on my own later) 2. How many mines (remote + time) does it take to take any building down? 3. What is the best way to handle this? should we communicate more so that not everyone end up mining the same mct? 1. Better off hitting another building -> more points for your team overall for damaging more! 2. Two timed + one remote C4 or just three timed C4. 3. Well no, concentrate on destroying THAT one building and make sure it blows!

Subject: best strat mining mct with teammates
Posted by [Anonymous](#) on Fri, 07 Jun 2002 09:14:00 GMT
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It only takes 2 remote and 1 timed (what a normal eng carries) to take out a building. HOWEVER, the remotes must be detonated SIMULTANEOUSLY with the timed! If you dont blow the remotes at the same time, the building will be almost dead but not quite. I suggest practicing doing this in SP mode. Since a normal eng is a free character, being able to take out a building by yourself is pretty handy. If you have something like my C4 Countdown mod it helps too

Subject: best strat mining mct with teammates

Posted by [Anonymous](#) on Fri, 07 Jun 2002 09:19:00 GMT

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Stay with the transport. Nothing I hate to see more, than our own equipment being used against us.

Subject: best strat mining mct with teammates

Posted by [Anonymous](#) on Fri, 07 Jun 2002 11:56:00 GMT

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Thanks for the replies so far, guys!Blazer: quote:2.Two timed + one remote C4 or just three timed C4How do you do that if you were by yourself, and your first & second timed mine had to be placed seperately? They will go off on different times right? So do you do your remote with the 2nd one?And your mod, I checked out the website, it looks heckacool, but you can't use it on Westwood right? Hmmm. I will got get a stop watch or something...(too lazy too look at the time on bottom, [June 07, 2002, 11:59: Message edited by: what_a_rush]

Subject: best strat mining mct with teammates

Posted by [Anonymous](#) on Sat, 08 Jun 2002 00:41:00 GMT

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quote:Originally posted by what_a_rush:Thanks for the replies so far, guys!Blazer: quote:2.Two timed + one remote C4 or just three timed C4How do you do that if you were by yourself, and your first & second timed mine had to be placed seperately? They will go off on different times right? So do you do your remote with the 2nd one?And your mod, I checked out the website, it looks heckacool, but you can't use it on Westwood right? Hmmm. I will got get a stop watch or something...(too lazy too look at the time on bottom, Just put the timed first, then the 2 remotes...when the timed blows...blow the remotes. (speaking of the 2 remote + 1 timed method). You can use my BlazeRotate on westwood...it doesnt care. It also has a countdown mod for timed C4 so you dont have to watch the bottom of the screen

Subject: best strat mining mct with teammates

Posted by [Anonymous](#) on Sat, 08 Jun 2002 04:28:00 GMT

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I tried your mod.. It's not loud enough. You have to be really close to the timed c4 to hear it, and that's when it goes BOOM in your face anyway. Sometimes you cant hear it at all. And if someone else lays a timed somewhere nearby, their sound will throw you off.Could you make a louder version?

Subject: best strat mining mct with teammates

Posted by [Anonymous](#) on Sat, 08 Jun 2002 08:03:00 GMT

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where do u get this mod?

Subject: best strat mining mct with teammates
Posted by [Anonymous](#) on Wed, 12 Jun 2002 17:43:00 GMT
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2 remote and 1 timed is not enough to blow a building that's at full health. You need 2 remote and 2 timed. Also 5 or 6 remotes will blow a building.

Subject: best strat mining mct with teammates
Posted by [Anonymous](#) on Thu, 13 Jun 2002 16:19:00 GMT
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blazer i cant seem to do it....coul du maybe show me sometime? [June 13, 2002, 16:19:
Message edited by: L33TgAt4u]

Subject: best strat mining mct with teammates
Posted by [Anonymous](#) on Thu, 13 Jun 2002 16:21:00 GMT
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Best way to mine an MCT is to lay 15 nuke/ion beacons. No way they can disarm them all in time and it'll take out the building every time!

Subject: best strat mining mct with teammates
Posted by [Anonymous](#) on Thu, 13 Jun 2002 17:39:00 GMT
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How are you going to lay 15 of them yourself? You can only carry one..

Subject: best strat mining mct with teammates
Posted by [Anonymous](#) on Thu, 13 Jun 2002 19:56:00 GMT
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You say that your not new to the game????Well everyone know that you need 3 C4 on the MCT to destroy it - 2 timed C4 and 1 remote C4...tut tut

Subject: best strat mining mct with teammates

Posted by [Anonymous](#) on Thu, 13 Jun 2002 21:55:00 GMT

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BLAZOR SAYS U NEED 1 TIMED AND 2 REMOTE...I THINK HES LYING

Subject: best strat mining mct with teammates

Posted by [Anonymous](#) on Sat, 15 Jun 2002 00:59:00 GMT

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quote:Originally posted by L33TgAt4u:BLAZOR SAYS U NEED 1 TIMED AND 2 REMOTE...I THINK HES LYINGHe's not lying, he's just wrong.If you're team's half organized just load an APC with basic soldiers or shotgunners and have everybody C4 the MCT.

Subject: best strat mining mct with teammates

Posted by [Anonymous](#) on Sat, 15 Jun 2002 16:38:00 GMT

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Hehe, true dat Er, 1 timed C4 deals 2x the damage of a prox mine or a remote C4 to buildings. Prox mine does only 25\% of what it does against infantry to tanks or buildings. Remote and timed does full damage against all. A hotwire obviously can blow up a building, so 2 timed and 2 remote is definitely enough. yes, 2 timed and a remote is ok, but why risk them repairing it just enough to not let the second timed take care of it? Just slap down as much C4 as you can UNLESS, that is, you know that building is going to blow no matter what, and theres something better to blow up (slap timed on PT's for fun, or even people who just spawned and are currently shopping I once got a timed C4 on a PIC sydney once, but I threw C4 on him when he was just a minigunner. It pays to use C4 on peeps! Oh, and on the head too for fun, and you might get lucky, if they are all crowded around each other my maximum kill with one timed C4 (on a person) is 2, on the MCT is 4.

Subject: best strat mining mct with teammates

Posted by [Anonymous](#) on Sat, 15 Jun 2002 18:19:00 GMT

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quote:Originally posted by Blazer:It only takes 2 remote and 1 timed (what a normal eng carries) to take out a building. HOWEVER, the remotes must be detonated SIMULTANEOUSLY with the timed! If you dont blow the remotes at the same time, the building will be almost dead but not quite. I suggest practicing doing this in SP mode. Since a normal eng is a free character, being able to take out a building by yourself is pretty handy. If you have something like my C4 Countdown mod it helps too i think you have it backwards{two timed and one remote}

Subject: best strat mining mct with teammates

Posted by [Anonymous](#) on Sat, 15 Jun 2002 18:40:00 GMT

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quote:Originally posted by Aramachus:I tried your mod.. It's not loud enough. You have to be really close to the timed c4 to hear it, and that's when it goes BOOM in your face anyway. Sometimes you cant hear it at all. And if someone else lays a timed somewhere nearby, their sound will throw you off.Could you make a louder version?i agree i cant hear it 3/4 of the times

Subject: best strat mining mct with teammates
Posted by [Anonymous](#) on Tue, 18 Jun 2002 08:01:00 GMT
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Blazer is in fact correct. Instead of you fools thinking you know more than someone that's better, I suggest you listen to his comments. YOU CAN TAKE OUT A BUILDING AT FULL HEALTH WITH 1 TIMED AND 2 REMOTES!!!!!! and for you people that don't like to listen, ill tell you again, they must be detonated at the SAME EXACT TIME. Thank you and have a nice day!

Subject: best strat mining mct with teammates
Posted by [Anonymous](#) on Tue, 18 Jun 2002 16:57:00 GMT
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quote:Originally posted by -WwA- CowsMoo69:Blazer is in fact correct. Instead of you fools thinking you know more than someone that's better, I suggest you listen to his comments. YOU CAN TAKE OUT A BUILDING AT FULL HEALTH WITH 1 TIMED AND 2 REMOTES!!!!!! and for you people that don't like to listen, ill tell you again, they must be detonated at the SAME EXACT TIME. Thank you and have a nice day!Well even if that's true, it's a lame @ss tactic that I won't use. The same as beacons or nukes in the tunnel in field.
