
Subject: Medal of Honor open beta
Posted by [GrimmNL](#) on Wed, 16 Jun 2010 02:00:53 GMT
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Combat Testing getting ready for the Open Beta of Medal of Honor. Wanna join is? Sign-up at <https://www.combattesting.com>. Starting soon!

Subject: Re: Medal of Honor open beta
Posted by [Dover](#) on Wed, 16 Jun 2010 03:21:56 GMT
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Medal of Honor! Oh man, it's like it's 2002 all over again!

Subject: Re: Medal of Honor open beta
Posted by [GEORGE ZIMMER](#) on Wed, 16 Jun 2010 04:16:29 GMT
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LOL medal of duty is da best game ever u can shoot ppl fuk da haterz gb2 ur stupid mmorpg
WoW shit LOL grind some more nerds ROFL lmao

People actually think this way

Subject: Re: Medal of Honor open beta
Posted by [nikki6ixx](#) on Wed, 16 Jun 2010 05:23:26 GMT
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MOHAA was a blast; you could have some real fun in multiplayer. This game looks like it's going to be SUPR SRS though.

Subject: Re: Medal of Honor open beta
Posted by [snpr1101](#) on Wed, 16 Jun 2010 06:32:54 GMT
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GEORGE ZIMMER wrote on Tue, 15 June 2010 23:16LOL medal of duty is da best game ever u
can shoot ppl fuk da haterz gb2 ur stupid mmorpg WoW shit LOL grind some more nerds ROFL
lmao

People actually think this way

runescap > u fgt stfu n00b

Subject: Re: Medal of Honor open beta
Posted by [Dover](#) on Wed, 16 Jun 2010 07:07:39 GMT
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nikki6ixx wrote on Tue, 15 June 2010 22:23MOHAA was a blast; you could have some real fun in multiplayer. This game looks like it's going to be SUPR SRS though.

It was a blast, by the standards of the time. Then Call of Duty 1 and 2 came along.

Subject: Re: Medal of Honor open beta
Posted by [GEORGE ZIMMER](#) on Wed, 16 Jun 2010 07:08:50 GMT
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Call of Duty has pretty much been bland, generic shit since it came into the gaming industry.

Subject: Re: Medal of Honor open beta
Posted by [Dover](#) on Wed, 16 Jun 2010 07:59:11 GMT
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Lol, someone is upset. Or they've only played the awful Call of Dutys like CoD 3 or Big Red One or World At War and all that bullshit.

Subject: Re: Medal of Honor open beta
Posted by [Omar007](#) on Wed, 16 Jun 2010 08:11:35 GMT
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IMO Call of Duty sucks these days. The real older once werent that bad.

Battlefield gets a big from me but it lacks the close combat city stuff online.
This is why im atleast going to test MoH because it doesnt has the crappy shit from CoD and not only open warfare as battlefield.
And yay for using dice's frostbite destruction in MoH (Maybe not 100% utilised as in Battlefield

but destruction is destruction (what CoD obviously lacked))

Subject: Re: Medal of Honor open beta
Posted by [DRNG](#) on Wed, 16 Jun 2010 11:51:14 GMT
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GEORGE ZIMMER wrote on Tue, 15 June 2010 23:16 LOL medal of duty is da best game ever u can shoot ppl fuk da haterz gb2 ur stupid mmorpg WoW shit LOL grind some more nerds ROFL lmao

People actually think this way

The epitome of console gamers.

Also, I see what you did there. (Highlight)

[quote title=GEORGE ZIMMER wrote on Tue, 15 June 2010 23:16]
People actually think this way

Subject: Re: Medal of Honor open beta
Posted by [GEORGE ZIMMER](#) on Wed, 16 Jun 2010 13:56:17 GMT
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Dover wrote on Wed, 16 June 2010 02:59 Implying I haven't played CoD4 and CoD6 and genuinely disliked them

Subject: Re: Medal of Honor open beta
Posted by [Dover](#) on Wed, 16 Jun 2010 18:31:37 GMT
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GEORGE ZIMMER wrote on Wed, 16 June 2010 06:56 Dover wrote on Wed, 16 June 2010 02:59 Implying I haven't played CoD4 and CoD6 and genuinely disliked them

lolwut

Subject: Re: Medal of Honor open beta
Posted by [slosha](#) on Sat, 19 Jun 2010 03:10:51 GMT
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George, knock off your gay shit. You used to be a good poster, but since you discovered 4chan,

you are fucking lame.

Subject: Re: Medal of Honor open beta
Posted by [nope.avi](#) on Sat, 19 Jun 2010 13:44:15 GMT
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Just FYI, you can use your C&C 4 Beta codes to get into the MoH beta. just download the installer from here: <http://www.filefront.com/16781471/Medal-of-Honor-Multiplayer-Closed-Beta/>

Subject: Re: Medal of Honor open beta
Posted by [nope.avi](#) on Sat, 19 Jun 2010 13:49:29 GMT
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and enter your C&C 4 beta keys here : www.medalofhonor.com/beta

Subject: Re: Medal of Honor open beta
Posted by [Kimb](#) on Sun, 20 Jun 2010 23:14:00 GMT
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bakerrrr wrote on Sat, 19 June 2010 08:49and enter your C&C 4 beta keys here :
www.medalofhonor.com/beta
no..its used

Subject: Re: Medal of Honor open beta
Posted by [nopol10](#) on Sun, 20 Jun 2010 23:45:17 GMT
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Worked for me yesterday, thanks

Subject: Re: Medal of Honor open beta
Posted by [GEORGE ZIMMER](#) on Mon, 21 Jun 2010 00:09:03 GMT
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Glock wrote on Fri, 18 June 2010 22:10George, knock off your gay shit. You used to be a good poster, but since you discovered 4chan, you are fucking lame.
oh no I said something bad about MW2
better call the WHAAAAmbulance
by the way, I've known of 4chan longer than that, dildo

Subject: Re: Medal of Honor open beta
Posted by [slosha](#) on Mon, 21 Jun 2010 01:50:50 GMT
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GEORGE ZIMMER wrote on Sun, 20 June 2010 19:09Glock wrote on Fri, 18 June 2010 22:10George, knock off your gay shit. You used to be a good poster, but since you discovered 4chan, you are fucking lame.
oh no I said something bad about MW2
better call the WHAAAmbulance
by the way, I've known of 4chan longer than that, dildo
When did I say anything about mw2? Regardless, you're still acting retarded, and it's inappropriate to act like a /b/tard here.

Subject: Re: Medal of Honor open beta
Posted by [R315r4z0r](#) on Mon, 21 Jun 2010 02:17:56 GMT
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I love MW2. It's probably the only multiplayer game I've played in months. (except for the Halo: Reach beta)

Subject: Re: Medal of Honor open beta
Posted by [nope.avi](#) on Mon, 21 Jun 2010 02:47:14 GMT
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BC2 is much better than mw2 and so far moh looks like it's just a bc2 mod.

Subject: Re: Medal of Honor open beta
Posted by [nopol10](#) on Mon, 21 Jun 2010 05:59:53 GMT
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MOH:(something, is there even a subtitle?) looks good, but plays very averagely like many other multiplayer modes of FPSes that don't seem to throw much focus onto any specific area of the game. I think it probably looks great on the showroom but there's nothing more to it.

MW2 does multiplayer much better, and possibly single-player as well.

Speaking of MOHAA, I'm installing the demo from the Renegade disc just to see what it was like back then

Subject: Re: Medal of Honor open beta
Posted by [slosha](#) on Mon, 21 Jun 2010 16:52:00 GMT
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You know it's a sad day when you can't discuss a single FPS without bringing up that sad excuse of a game that is MW2.

Subject: Re: Medal of Honor open beta
Posted by [Kimb](#) on Mon, 21 Jun 2010 17:18:57 GMT
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Glock wrote on Mon, 21 June 2010 17:52 You know it's a sad day when you can't discuss a single FPS without bringing up that sad excuse of a game that is MW2.

Subject: Re: Medal of Honor open beta
Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 21 Jun 2010 18:30:26 GMT
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I didn't like any of the other MOH games, how much better is this game in comparison?

Subject: Re: Medal of Honor open beta
Posted by [EvilWhiteDragon](#) on Mon, 21 Jun 2010 21:27:35 GMT
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My experience so far: WASTE OF TIME...
I should've played Renegade or Bad Company 2. Perhaps that if I would've had MW2 that would've been an alternative as well.

Subject: Re: Medal of Honor open beta
Posted by [nopol10](#) on Tue, 22 Jun 2010 00:01:53 GMT
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EvilWhiteDragon wrote on Tue, 22 June 2010 05:27 My experience so far: WASTE OF TIME...
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Completely agree. Also, the chat feature seems to be borked in the beta, so it feels like I'm playing with a bunch of bots. No FPS nowadays seems to do socialising and community building as good as Renegade. I don't know about Battlefield because I don't play it but attempting to make any friends online in MW2 is a complete fail mainly thanks to the lack of dedicated servers.

Subject: Re: Medal of Honor open beta
Posted by [EvilWhiteDragon](#) on Tue, 22 Jun 2010 12:40:53 GMT

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Subject: Re: Medal of Honor open beta
Posted by [Omar007](#) on Tue, 22 Jun 2010 14:24:31 GMT
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EvilWhiteDragon wrote on Tue, 22 June 2010 14:40 nopol10 wrote on Tue, 22 June 2010 02:01 EvilWhiteDragon wrote on Tue, 22 June 2010 05:27 My experience so far: WASTE OF TIME...
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AFAIK MoH has only 1 map per gametype at this moment xD

Subject: Re: Medal of Honor open beta
Posted by [GEORGE ZIMMER](#) on Tue, 22 Jun 2010 14:41:40 GMT
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Sounds like another hurrdurrr game, sadly. Come the fuck on, game industry- step shit up. Make a Renegade 2 or something.

Subject: Re: Medal of Honor open beta
Posted by [Omar007](#) on Tue, 22 Jun 2010 15:34:37 GMT
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GEORGE ZIMMER wrote on Tue, 22 June 2010 16:41 Make a Renegade 2 or something.

Subject: Re: Medal of Honor open beta

Posted by [EvilWhiteDragon](#) on Tue, 22 Jun 2010 18:16:17 GMT

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Omar007 wrote on Tue, 22 June 2010 16:24EvilWhiteDragon wrote on Tue, 22 June 2010 14:40nopol10 wrote on Tue, 22 June 2010 02:01EvilWhiteDragon wrote on Tue, 22 June 2010 05:27My experience so far: WASTE OF TIME...

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Well, then switch gamemodes every 2 or something rounds... It can't be that hard....

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Posted by [Omar007](#) on Tue, 22 Jun 2010 18:30:23 GMT

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EvilWhiteDragon wrote on Tue, 22 June 2010 20:16Omar007 wrote on Tue, 22 June 2010 16:24EvilWhiteDragon wrote on Tue, 22 June 2010 14:40nopol10 wrote on Tue, 22 June 2010 02:01EvilWhiteDragon wrote on Tue, 22 June 2010 05:27My experience so far: WASTE OF TIME...

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It indeed shouldnt but i guess the hosters are only intrested in 1 particular gamemode xD

Im kinda wondering whether its already there... It seems to have been made on the same engine as BFBC2 xD

Subject: Re: Medal of Honor open beta

Posted by [EvilWhiteDragon](#) on Tue, 22 Jun 2010 23:36:33 GMT

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Omar007 wrote on Tue, 22 June 2010 20:30EvilWhiteDragon wrote on Tue, 22 June 2010 20:16Omar007 wrote on Tue, 22 June 2010 16:24EvilWhiteDragon wrote on Tue, 22 June 2010 14:40nopol10 wrote on Tue, 22 June 2010 02:01EvilWhiteDragon wrote on Tue, 22 June 2010 05:27My experience so far: WASTE OF TIME...
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Besides different maps and more retarded weaponhandling it is BC2. Also the classes are EXTREMELY limited and unlocking goes VERY slow.

I like BC2 100 times more.

Subject: Re: Medal of Honor open beta

Posted by [Dover](#) on Wed, 23 Jun 2010 00:44:45 GMT

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Funny. People are complaining about this in StarCraft 2's beta, also. What you don't realize is that betas aren't made for chatting.

What features did Renegade have to promote socializing and community building, again?

Subject: Re: Medal of Honor open beta

Posted by [EvilWhiteDragon](#) on Wed, 23 Jun 2010 00:46:07 GMT

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Dover wrote on Wed, 23 June 2010 02:44nopol10 wrote on Mon, 21 June 2010 17:01Completely agree. Also, the chat feature seems to be borked in the beta, so it feels like I'm playing with a

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What features did Renegade have to promote socializing and community building, again? It has usable chat. Which is more than you can say from other games.

Subject: Re: Medal of Honor open beta
Posted by [Dover](#) on Wed, 23 Jun 2010 00:48:11 GMT
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So does Counter-Strike. If that's the criteria we're evaluating, then Counter-Strike must have a fantastic sense of community and be a great place to socialize! Even more so, considering the playerbase is several dozen times larger than Renegade's.

Subject: Re: Medal of Honor open beta
Posted by [nope.avi](#) on Wed, 23 Jun 2010 01:25:30 GMT
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I hope you're joking since CSS has created some of the largest gaming communities in the world.

Subject: Re: Medal of Honor open beta
Posted by [Dover](#) on Wed, 23 Jun 2010 01:35:58 GMT
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bakerrrr wrote on Tue, 22 June 2010 18:25Dover wrote on Tue, 22 June 2010 20:48EvilWhiteDragon wrote on Tue, 22 June 2010 17:46Dover wrote on Wed, 23 June 2010 02:44nopol10 wrote on Mon, 21 June 2010 17:01Completely agree. Also, the chat feature seems to be borked in the beta, so it feels like I'm playing with a bunch of bots. No FPS nowadays seems to do socialising and community building as good as Renegade.

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Are we evaluating size or quality? Let's keep our criteria consistent. nopol says "good" in reference to the Renegade community, but nobody in their right mind would argue this community is "large". CSS is certainly a "large" community, but there are very few places where I am more likely to be called a faggot and have my parentage brought into question for not clicking fast enough, so it wouldn't be fair to say it's a "good" community.

Subject: Re: Medal of Honor open beta
Posted by [sadukar09](#) on Wed, 23 Jun 2010 01:51:08 GMT
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Meh, it's okay, not great.

Subject: Re: Medal of Honor open beta
Posted by [nopol10](#) on Wed, 23 Jun 2010 02:16:50 GMT
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What I mean is that Renegade's relatively slow gameplay inadvertently encourages people to talk to others ingame and that is how many people got engaged with different communities. I'm fully aware that betas are meant to dig out problems in the game and the problem of chat screwing up

for some reason after you type for the first time IS a problem. On the socialising bit I'm not referring to the MOH beta but the FPS genre in general now. How often do people talk to others in MW2 (I keep using this cos its the only other FPS I play...) apart from calling others "faggot tubers" or "hackers"?

Gotta dash, now medical appointment. More points possible later.

Subject: Re: Medal of Honor open beta
Posted by [GEORGE ZIMMER](#) on Wed, 23 Jun 2010 03:01:02 GMT
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It's simple- FPS's provide quick, simple, and easy entertainment. And it's fucking killing the gaming industry.

Subject: Re: Medal of Honor open beta
Posted by [Dover](#) on Wed, 23 Jun 2010 03:29:53 GMT
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I remember back when games used to be about providing quick, simple, easy entertainment.

Subject: Re: Medal of Honor open beta
Posted by [Omar007](#) on Wed, 23 Jun 2010 10:06:53 GMT
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Quote stackEvilWhiteDragon wrote on Wed, 23 June 2010 01:36Omar007 wrote on Tue, 22 June 2010 20:30EvilWhiteDragon wrote on Tue, 22 June 2010 20:16Omar007 wrote on Tue, 22 June 2010 16:24EvilWhiteDragon wrote on Tue, 22 June 2010 14:40nopol10 wrote on Tue, 22 June 2010 02:01EvilWhiteDragon wrote on Tue, 22 June 2010 05:27My experience so far: WASTE OF TIME...

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Besides different maps and more retarded weaponhandling it is BC2. Also the classes are

EXTREMELY limited and unlocking goes VERY slow.

I like BC2 100 times more.

Same. Though MoH is fun to play now and then for the close combat

But seriously to make it sellable FIX THE DAMN HITBOXES!!!!!!

Heatshots while shooting at feet and no hits when headshotting is just wrong....

Also as you have BFBC2 you may add me : Omar007

Also @ quick, simple, entertainment: Supaplex

Subject: Re: Medal of Honor open beta

Posted by [EvilWhiteDragon](#) on Wed, 23 Jun 2010 11:01:20 GMT

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I know what makes Renegade good. The IRC outputs and such. Almost every decent player knows there is somekind of channel for his favorite server where he can see who's playing and chat with them. This is a fact that is often neglected with new games, and even with BC2 there are no serverbots that can connect to an IRC channel and spam iwht with useful information. It can only output to it's own program.

Subject: Re: Medal of Honor open beta

Posted by [Dover](#) on Wed, 23 Jun 2010 11:12:04 GMT

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Plenty of games have that functionality. I know I've seen it in Counter-Strike and Call Of Duty 1 and 2. The only thing that's different is that in Renegade, because there's a relatively smaller number of servers that are relatively close-knit, features like IRC outputs are spread much more quickly and thoroughly.

Subject: Re: Medal of Honor open beta

Posted by [GEORGE ZIMMER](#) on Wed, 23 Jun 2010 14:58:53 GMT

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Dover wrote on Tue, 22 June 2010 22:29I remember back when games used to be about providing quick, simple, easy entertainment.

...Except MW2 players consider MW2 to be a deep, innovative, and astounding game that is the best thing to have ever been made.

But so goddamn many seriously think it's the best fucking thing ever. It's not.

Also, I'm not against quick, simple, easy entertainment. But when it comes to FPS's, it's pretty fucking terrible. It just feeds off of the basic hormones of every teenaged guy.

FPS's, to me, should be limited to horror stuff. It's a perspective, not a genre of HURF DURF I SHOOT U FIRST LOL I WIN multiplayer bullshit. Or, rather, it SHOULDN'T be that, but it seems to have become that.

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Spoken like a true non-FPS player.

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Posted by [IAmFenix](#) on Wed, 23 Jun 2010 20:39:00 GMT
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I can somewhat agree with you.
Most games where you can just jump in and play as if you've played this game for a long time, are horrible and decline in value really fast.
Games where it actually take skill have a longer replay value, but you can't just hop into a game and play it well. You look like an idiot to the other players and they have a higher chance of insulting you.

The balance between these two is a key to a great game, and Renegade has a considerably good balance, but gives a disadvantage to the newcomer at this time.

Subject: Re: Medal of Honor open beta

Posted by [GEORGE ZIMMER](#) on Wed, 23 Jun 2010 23:05:15 GMT

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Dover wrote on Wed, 23 June 2010 14:58GEORGE ZIMMER wrote on Wed, 23 June 2010 07:58FPS's, to me, should be limited to horror stuff. It's a perspective, not a genre of HURF DURF I SHOOT U FIRST LOL I WIN multiplayer bullshit. Or, rather, it SHOULDN'T be that, but it seems to have become that.

Spoken like a true non-FPS player.
Says the one who doesn't even play Renegade.

Subject: Re: Medal of Honor open beta
Posted by [Kimb](#) on Wed, 23 Jun 2010 23:31:59 GMT

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GEORGE ZIMMER wrote on Wed, 23 June 2010 18:05Dover wrote on Wed, 23 June 2010 14:58GEORGE ZIMMER wrote on Wed, 23 June 2010 07:58FPS's, to me, should be limited to horror stuff. It's a perspective, not a genre of HURF DURF I SHOOT U FIRST LOL I WIN multiplayer bullshit. Or, rather, it SHOULDN'T be that, but it seems to have become that.

Spoken like a true non-FPS player.
Says the one who doesn't even play Renegade.
bawl smack, oo

Subject: Re: Medal of Honor open beta
Posted by [Dover](#) on Thu, 24 Jun 2010 02:01:13 GMT

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GEORGE ZIMMER wrote on Wed, 23 June 2010 16:05Dover wrote on Wed, 23 June 2010 14:58GEORGE ZIMMER wrote on Wed, 23 June 2010 07:58FPS's, to me, should be limited to horror stuff. It's a perspective, not a genre of HURF DURF I SHOOT U FIRST LOL I WIN multiplayer bullshit. Or, rather, it SHOULDN'T be that, but it seems to have become that.

Spoken like a true non-FPS player.
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Not anymore, no. There's only so much of the same a person can take before the game gets stale. There's a reason StarCraft maps are used competitively for about two or three seasons (1 year, ish) and then phased out.

Anyway, how is me not playing Renegade relevant? Most of these forums don't play Renegade anymore, and while Renegade may be an FPS, an FPS is not necessarily Renegade.
