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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 01:28:00 GMT

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You guys have no idea how powerful and effective these rushes can be on non-defense maps like Complex and Volcano, and even on defense maps like City. You can pop up out of nowhere and take out a building in seconds with 2-3 stealth tanks, and with 5-6 forget about that building - it's gone. Timing is key, as well as team coordination. You must have people still on defense as well as people willing to cooperate with the rush. The BIGGEST problem: people unwilling to participate in the rush. This is the demise of all rushes, actually. Don't be afraid to try something new. Also, the beacon in tunnel trick on Field is not a viable strategy. It's too tricky to be effective and leaves your team vulnerable. Timing is so important and is sooo hard to get it right. I wouldn't recommend getting a team of people to do this unless you have plenty of people on the server.

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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 06:03:00 GMT

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And to experience that amount of teamwork, go to The WOLF Page and register. You will need gamespy. In doing so, you will become a better team player, increase your personal skills, develop a better sex life, loose weight, AND finally get rid of that disgusting Acne. WOLF OWNS J00!

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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 06:10:00 GMT

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quote:Originally posted by lilman9000:And to experience that amount of teamwork, go to The WOLF Page and register. You will need gamespy. In doing so, you will become a better team player, increase your personal skills, develop a better sex life, loose weight, AND finally get rid of that disgusting Acne. WOLF OWNS J00!lol

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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 09:06:00 GMT

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quote:Originally posted by lilman9000:And to experience that amount of teamwork, go to The WOLF Page and register. You will need gamespy. In doing so, you will become a better team player, increase your personal skills, develop a better sex life, loose weight, AND finally get rid of that disgusting Acne. WOLF OWNS J00!umm... lay off the sugar.

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Subject: Stealth Tank rush

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Posted by [Anonymous](#) on Mon, 03 Jun 2002 13:08:00 GMT

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Stealth tank>Flame tank.I don't see WHY people like flamers so much...they create a helluva lot of visual lag, can't sneak around, etc...With stealth tanks, all it takes is a light tank or something going in ahead to distract the defenses, then a whole column of stealth tanks can bear down on them...Maybe people LIKE to lag out of games by firing their tank's weapon...

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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 13:32:00 GMT

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Stealth tank needs more range, almost the same as regular tanks like light and medium, otherwise it will never be able to stand up to the regular tanks even in superior numbers.But yes it is decent on no defense maps

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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 13:47:00 GMT

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quote:Originally posted by YSLMuffins:You guys have no idea how powerful and effective these rushes can be on non-defense maps like Complex and Volcano, and even on defense maps like City. You can pop up out of nowhere and take out a building in seconds with 2-3 stealth tanks, and with 5-6 forget about that building - it's gone.Timing is key, as well as team coordination. You must have people still on defense as well as people willing to cooperate with the rush.The BIGGEST problem: people unwilling to participate in the rush. This is the demise of all rushes, actually. Don't be afraid to try something new. Also, the beacon in tunnel trick on Field is not a viable strategy. It's too tricky to be effective and leaves your team vulnerable. Timing is so important and is sooo hard to get it right. I wouldn't recommend getting a team of people to do this unless you have plenty of people on the server.Yup flamers are so lame!oh yea i ALWAYS use the stealth tank but my team always say it doenst work but i get to be MVP hehe.oh yea that beacon in the tunnel bit?! what idiot ever though of it?why place it away from it when you can get it NEXT to it.yes NEXT to it.its a little risicy but its possible, get behind the rock, then sneak to the small white ramp and hit C and hold it. Now deploy the beacon and deploy your C4 after about 10 sec. stay behind the rock to take out the enig's

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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 15:16:00 GMT

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Stealth Tank Rushes on City own that map. You can sneak in through the left alley, behind the wf and BLAMO, it's gone in 10 secs with three or more ST.Also, by hugging close to the Barracks, you can get to the pp without too much damage to a stealth tank. If you have a five st rush, I recommend leaving one at the barracks to start hammering while your others go to the pp. That

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way, you draw all the hotwires to the barracks while your teammates destroy the pp. This seems to work about 99.9% of the time.

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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 15:32:00 GMT

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quote: Stealth tank needs more range, almost the same as regular tanks like light and medium, otherwise it will never be able to stand up to the regular tanks even in superior numbers. What are you talking about? A skillfully driven Stealth tank will own any other tank 1v1, cept for maybe a mammoth. This is beacuse the stealth has the element of surprise, and does a hell of a lot of damage with each shot. So you can should be able to get 2 shots before they even get their first shot at you. After that its just a matter of using your superior speed to evade their shots while you pound on them with your highly damaging rockets.

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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 17:48:00 GMT

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it's also fun sneak into a base behind the harvy using a stealth tank then hiding until they attck. while they're busy u can at least do quite e bit of damage especially if u switch targets after they repair the building u were shooting

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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 19:35:00 GMT

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This is all good stuff but the stealth tank is a better rushing unit cause it has 2x the health of the stealth tank so you can hit their building for longer periods of time. Also the stealth tank is 100 credits cheaper so you can rush a little sooner in it.

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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 19:36:00 GMT

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sorry i meant the flame tank.

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Subject: Stealth Tank rush

Posted by [Anonymous](#) on Mon, 03 Jun 2002 22:12:00 GMT

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quote:Originally posted by lilman9000:And to experience that amount of teamwork, go to The WOLF Page and register. You will need gamespy. In doing so, you will become a better team player, increase your personal skills, develop a better sex life, loose weight, AND finally get rid of that disgusting Acne. WOLF OWNS J00!Too bad gamespy suX0rs balls.

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Subject: Stealth Tank rush  
Posted by [Anonymous](#) on Mon, 03 Jun 2002 22:20:00 GMT  
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not really... less lag than WOL and any name you want

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Subject: Stealth Tank rush  
Posted by [Anonymous](#) on Tue, 04 Jun 2002 03:42:00 GMT  
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And no ranking so better teamplay.[ June 04, 2002: Message edited by: Emerge ]

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Subject: Stealth Tank rush  
Posted by [Anonymous](#) on Tue, 04 Jun 2002 10:34:00 GMT  
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I love this post.The quality of gamespy's user is revealed and the use of the stealth tank too.

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Subject: Stealth Tank rush  
Posted by [Anonymous](#) on Wed, 05 Jun 2002 00:15:00 GMT  
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quote:Originally posted by Deathgod:Too bad gamespy suX0rs balls.Definately.

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