Subject: [HUD] First
Posted by zeratul on Wed, 07 Apr 2010 02:13:40 GMT

This is my first.... non-total fail HUD
Comments and tips
Image

File Attachments

1) ScreenShot45.png, downloaded 696 times

2) hud_main.dds, downloaded 137 times

Subject: Re: [HUD] First
Posted by slosha on Wed, 07 Apr 2010 03:31:59 GMT
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Not bad, actually.

Subject: Re: [HUD] First
Posted by anant on Wed, 07 Apr 2010 05:00:04 GMT
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hm, interesting

Subject: Re: [HUD] First
Posted by snpr1101 on Wed, 07 Apr 2010 06:42:53 GMT
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Not really a fan of it mate tbh. Some red armor indicators, a red radar and a red blob background for the number of bullets left.

Same stuff just re-coloured. Looks tacky; but never the less, keep making skins and getting better.

Subject: Re: [HUD] First
Posted by GEORGE ZIMMER on Wed, 07 Apr 2010 08:36:38 GMT
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I don't like the flow of it. It just doesn't sit very well.

To be more specific, I'd say it's because of the slapped on colors and the lack of an overall design.

TL;DR: It sucks. AGAIN TRY.

Subject: Re: [HUD] First
Posted by Sean on Wed, 07 Apr 2010 13:12:34 GMT
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Nice bb/c4 mine count.

o wait.

Subject: Re: [HUD] First
Posted by zeratul on Thu, 08 Apr 2010 01:24:28 GMT
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Thx for the comments... now that i have a new mouse(old one irritated the shit outa me and made me want to just end the torment thus speeding through skins) my skins may be better (depending on the skin type)