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Subject: Confusing blue hell type of thing that i do not understand

Posted by [zeratul](#) on Tue, 23 Mar 2010 04:17:37 GMT

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Ok, this is a little hard to describe... i was playing on Hourglass and came across a strange thing... when i entered my Stank originally i saw a blue hell type thing... then i exited the stank and it disapeard and i could not see myself and could not move correctly. so i entered a Flame tank. and came out and everything was fine. when i bought my own flame tank i noticed my team mates telling me to follow them and i could not see them... when i asked about it one of them said they were shooting at me... i did not see this... when vision returned normal i was on the hill and apparently the enemy was APC rushing. I continued to move and rushed GDI base and attacked in the middle of the rush it returned normal and i was killed... i also noticed in the middle of this the harvesters were not moving...

On a side note i believe this was the reason i was banned from N00bless... i do know the ban will not be lifted due to my own stupidity... but i noticed that in the middle of a game in N00bless the harvesters were not moving and when i was attacking a GDI harvester and suddenly it disapeard and i was banned after game for "cheats" and no explanation... if this was the case i am confused... i have posted a screen shot of the blue hell situation but did not get the others... I have contacted the admins at N00bless and am currently working at getting back in.

Is this a reaction to a lot of skins? I did not have RP2 in the folder on the case with the flame tank... the other time in n00bless i forgot to remove it.

If you need any more information please tell me what exactly you need to know to help...  
I did/do not have any cheats in my data folder so dont even bring that up.  
This has become an increasing issue with my game... any ideas what is wrong?  
Not this shit again

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#### File Attachments

1) [ScreenShot24.png](#), downloaded 487 times

Z3RATUL99: i dont see shit



H

Z3RATUL99

Credits: 6073  
Time Remaining: 00:10:12



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Subject: Re: Confusing blue hell type of thing that i do not understand  
Posted by [Omar007](#) on Tue, 23 Mar 2010 10:53:36 GMT  
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I had this random crap on St0rm yesterday when i forgot to move RP2 from my DATA folder. I got banned there apparently because of it 0o  
Only thing i didnt had was bluehell.

All was fine when i moved the PKG from my data folder and joined Jelly instead because i cant join st0rm atm xD

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Subject: Re: Confusing blue hell type of thing that i do not understand  
Posted by [CarrierII](#) on Tue, 23 Mar 2010 11:16:48 GMT  
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This is caused by come (very) buggy netcode. TT should fix it. The technical reason is related to updates for object's positions not being sent correctly, hence why you were able to shoot the harvester, as hits are calculated client side.

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Subject: Re: Confusing blue hell type of thing that i do not understand  
Posted by [Omar007](#) on Tue, 23 Mar 2010 15:12:33 GMT  
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CarrierII wrote on Tue, 23 March 2010 12:16This is caused by come (very) buggy netcode. TT should fix it. The technical reason is related to updates for object's positions not being sent correctly, hence why you were able to shoot the harvester, as hits are calculated client side.

Weird thing is i only encountered this with RP2 in my DATA folder

BTW does anyone know whether st0rm bannes permanently immidiately?  
Or should i ask on their forums?  
Still cant join on "~!St0rm EXTREME AOW!~"...

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Subject: Re: Confusing blue hell type of thing that i do not understand  
Posted by [zeratul](#) on Wed, 24 Mar 2010 02:30:04 GMT  
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So there is not solving this(until TT comes out... as if it will) and there is not getting back in N00bless got it

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Subject: Re: Confusing blue hell type of thing that i do not understand  
Posted by [DRNG](#) on Wed, 24 Mar 2010 11:44:42 GMT  
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I've had a bug where I got into a vehicle fresh off the strip, went underground, flipped about with 1

fps and then I could "spectate" the enemy. I was able to go around their base and look at them while, according to a few other players I was just sitting in an apache near the strip.

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Subject: Re: Confusing blue hell type of thing that i do not understand

Posted by [zeratul](#) on Wed, 24 Mar 2010 12:26:42 GMT

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i think thats what happened when i got in stank

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Subject: Re: Confusing blue hell type of thing that i do not understand

Posted by [Carrierll](#) on Wed, 24 Mar 2010 21:18:48 GMT

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Again, crappy netcode. It's best not to get straight into a newly built vech, that seems to heighten the chance of it occuring.

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Subject: Re: Confusing blue hell type of thing that i do not understand

Posted by [zeratul](#) on Wed, 24 Mar 2010 21:20:49 GMT

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i could see why that could happen... easy mistake... oh well ive figured it out by now

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Subject: Re: Confusing blue hell type of thing that i do not understand

Posted by [HaTe](#) on Sat, 27 Mar 2010 03:59:46 GMT

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I've had this happen to me before as well. As well as getting in a vehicle, having it completely randomly disappear, then, until you die, your 3rd person camera screen in a good 5 feet above your head. I've also had it where i got in an enemy apc once, in my own base, went to bluehell, pressed 'e', then pressed 'e' again, and i was in the apc again, in the enemy base this time....and my screen was directly above the apc looking down, so i couldn't actually do anything productive.

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Subject: Re: Confusing blue hell type of thing that i do not understand

Posted by [zeratul](#) on Sat, 27 Mar 2010 04:37:14 GMT

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Dude that sucks someone would find a way to ban me for something like that

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