Subject: Advanced C&C city
Posted by ArtyWh0re on Tue, 16 Mar 2010 20:54:30 GMT
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Hey all.

Some textures I did for C&C City a while back which includes
better skycraper textures and brick like textures for the walls,
tunnels and other stuff. Check them out.
City

I have also included Di3hardNL's cc_bldg1 texture in this pack which is the awesome building skin
for the 2 big buildings.

Enjoy

```
File Attachments
1) C&C City.rar, downloaded 357 times
```

Subject: Re: Advanced C&C city
Posted by zeratul on Tue, 16 Mar 2010 21:02:24 GMT
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i like it

Subject: Re: Advanced C&C city
Posted by GEORGE ZIMMER on Tue, 16 Mar 2010 21:51:58 GMT
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THAT

IS AWESOME.

It actually goes together well, and still fits the theme of the map. Good job.

Subject: Re: Advanced C&C city
Posted by crysis992 on Wed, 17 Mar 2010 11:48:59 GMT
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GEORGE ZIMMER wrote on Tue, 16 March 2010 15:51THAT

IS AWESOME.

It actually goes together well, and still fits the theme of the map. Good job.

i agree good job

Subject: Re: Advanced C&C city
Posted by ErroR on Wed, 17 Mar 2010 13:11:47 GMT
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Agree with the above persons. Awesome

Subject: Re: Advanced C&C city
Posted by Sean on Wed, 17 Mar 2010 15:05:03 GMT
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GEORGE ZIMMER wrote on Tue, 16 March 2010 15:51THAT

IS AWESOME.

It actually goes together well, and still fits the theme of the map. Good job.

Subject: Re: Advanced C&C city
Posted by Raptor RSF on Wed, 17 Mar 2010 15:08:04 GMT
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Interesting   , makes me think to replace the Fallout City mod with this one.

Subject: Re: Advanced C&C city
Posted by ArtyWh0re on Wed, 17 Mar 2010 18:27:35 GMT
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Thanks a lot guys
GEORGE ZIMMER wrote on Tue, 16 March 2010 15:51THAT

IS AWESOME.

It actually goes together well, and still fits the theme of the map. Good job.
Thanks, it means a lot when it comes from you knowing that you tolerate only decent stuff.

Subject: Re: Advanced C&C city
Posted by liquidv2 on Thu, 18 Mar 2010 04:35:34 GMT
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that does look really good
i'm considering it even though i just reinstalled ren and got rid of the 3 skins i had

don't want to tarnish the original stuff just yet

Subject: Re: Advanced C&C city
Posted by DL60 on Fri, 19 Mar 2010 10:39:32 GMT
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This indeed one of the best texture replacements for a map.

Great work.