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Subject: [Skin]Reticles

Posted by [zeratul](#) on Mon, 15 Mar 2010 01:41:54 GMT

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I got bored today so decided to make 4 small reticles... these i'd have to say are my best reticles yet.....

If any of these have already been made inform me of this.

### File Attachments

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1) [ScreenShot09 \(3\).png](#), downloaded 1262 times



2) [ScreenShot09 \(4\).png](#), downloaded 1244 times



3) [ScreenShot09 \(2\).png](#), downloaded 1280 times



4) [ScreenShot09.png](#), downloaded 1260 times



5) [Reticles.rar](#), downloaded 239 times

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Subject: Re: [Skin]Reticles

Posted by [Sean](#) on Mon, 15 Mar 2010 01:55:05 GMT

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Zeratul wrote on Sun, 14 March 2010 19:41 I got bored today so decided to make 4 small reticles... these i'd have to say are my best reticles yet.....

If any of these have already been made inform me of this.

gj

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Subject: Re: [Skin]Reticles

Posted by [Altzan](#) on Mon, 15 Mar 2010 02:37:32 GMT

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These are pretty good. Nice job

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Subject: Re: [Skin]Reticles  
Posted by [YazooGang](#) on Mon, 15 Mar 2010 19:35:54 GMT  
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I like 2nd and 4th!

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Subject: Re: [Skin]Reticles  
Posted by [zeratul](#) on Tue, 16 Mar 2010 03:00:32 GMT  
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Yea same here i use the 2nd and 4th the most (depending on which i wish to see)  
also i used the third for multiple months before releasing these  
(this is in order of the pictures \*not the names of pics\* and not the folders)

There was also going to originally be a 5th one in the shape of a circular saw blade but it didn't really come out to match the game style...

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Subject: Re: [Skin]Reticles  
Posted by [Raptor RSF](#) on Tue, 16 Mar 2010 08:14:11 GMT  
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I think the 2nd is the only one where you can still see your enemies heads from far away.

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Subject: Re: [Skin]Reticles  
Posted by [zeratul](#) on Tue, 16 Mar 2010 08:48:21 GMT  
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i made/use the second one for that exact reason

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Subject: Re: [Skin]Reticles  
Posted by [Kimb](#) on Tue, 16 Mar 2010 17:59:57 GMT  
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YazooGang wrote on Mon, 15 March 2010 13:35 I like 2nd and 4th!  
this

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