
Subject: ReneGame 2010

Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 24 Feb 2010 00:59:55 GMT

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Who: Renegade X and MP-Gaming

What: C&C Renegade's 8th Birthday

Where: [MP] ReneGame 2010 server (IP to be provided on Thursday)

When: Friday, February 26th, at 4:00pm EST (Eastern Standard Time)

As many of you are aware, this Friday, February 26th, is the birthday of C&C Renegade. On this day, we would also like to invite you all to ReneGame 2010. Just like last year, Renegade X will be hosting a game of C&C Renegade to celebrate its 8th birthday. This year, the server being supplied by our friends at MP Gaming.

The purpose of the ReneGame is to simply enjoy a good ol' game of the original C&C Renegade, the game that we are remaking. This will be our third annual ReneGame, and they've all proven to be quite a blast. Play with developers from the mod, as well as fellow C&C Renegade & Renegade X community members.

The event will take place at Friday, February 26th, at 4:00pm EST (Eastern Standard Time). The server name will be "[MP] ReneGame 2010". More server information, including its IP, will be provided this Thursday. We'd like to ask you all to come 10 minutes early if possible

We would like to highly recommend every participant of the ReneGame '09 to use Teamspeak 2. To download the teamspeak 2 client, simply go to <http://www.teamspeak.com/?page=downloads&archive=1>

The purpose of using Teamspeak is to maximize teamplay and therefore push C&C Renegade's gameplay to its very limit. Teamplay will be key for this game, to achieve the highest potential of organized action. We will be using the Renegade X teamspeak server. The TS2 IP is 75.126.220.122:8769. Server information, IP, and direct-connect info will be released on Thursday, probably sometime in the middle of the day, so visit this thread on Thursday to get this vital information!

And here's a short clip from the last ReneGame: <http://www.youtube.com/watch?v=t9RfwqI8XF4>

Hope to see you there!

Subject: Re: ReneGame 2010

Posted by [R315r4z0r](#) on Wed, 24 Feb 2010 01:18:13 GMT

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Cool. But just to clarify: Is this game being held on Renegade X or the original Renegade?

Also, why TS2? TS3 just came out!

Subject: Re: ReneGame 2010

Posted by [GEORGE ZIMMER](#) on Wed, 24 Feb 2010 01:30:40 GMT

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R315r4z0r wrote on Tue, 23 February 2010 19:18Cool. But just to clarify: Is this game being held on Renegade X or the original Renegade?

Fobby wrote on Tue, 23 February 2010 18:59The purpose of the ReneGame is to simply enjoy a good ol' game of the original C&C Renegade, the game that we are remaking. This will be our third annual ReneGame, and they've all proven to be quite a blast. Play with developers from the mod, as well as fellow C&C Renegade & Renegade X community members.

I was going to bolden it, but then I noticed it already was

Subject: Re: ReneGame 2010

Posted by [Clark Kent](#) on Wed, 24 Feb 2010 01:39:33 GMT

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Why not TS3? Also I see that Friday is the actual date... but wouldn't the Saturday right after be better for attendance?

Subject: Re: ReneGame 2010

Posted by [GEORGE ZIMMER](#) on Wed, 24 Feb 2010 01:40:05 GMT

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Clark Kent wrote on Tue, 23 February 2010 19:39Why not TS3? Also I see that Friday is the actual date... but wouldn't the Saturday right after be better for attendance?
Friday's still on the weekend.

Subject: Re: ReneGame 2010

Posted by [Clark Kent](#) on Wed, 24 Feb 2010 01:41:12 GMT

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GEORGE ZIMMER wrote on Tue, 23 February 2010 19:40Clark Kent wrote on Tue, 23 February 2010 19:39Why not TS3? Also I see that Friday is the actual date... but wouldn't the Saturday right after be better for attendance?
Friday's still a weekend.

Yea but some people have school or work, I always just figured Saturdays were normally the day most people have free.

Subject: Re: ReneGame 2010

Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 24 Feb 2010 01:54:28 GMT

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I and some other organizers couldn't attend Saturday, and from personal experience Saturdays don't work out as well as Fridays and Sundays for online events.

Subject: Re: ReneGame 2010

Posted by [R315r4z0r](#) on Wed, 24 Feb 2010 03:11:48 GMT

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GEORGE ZIMMER wrote on Tue, 23 February 2010 20:30R315r4z0r wrote on Tue, 23 February 2010 19:18Cool. But just to clarify: Is this game being held on Renegade X or the original Renegade?

Fobby wrote on Tue, 23 February 2010 18:59The purpose of the ReneGame is to simply enjoy a good ol' game of the original C&C Renegade, the game that we are remaking. This will be our third annual ReneGame, and they've all proven to be quite a blast. Play with developers from the mod, as well as fellow C&C Renegade & Renegade X community members.

I was going to bolden it, but then I noticed it already was
I swear that wasn't there before! >.<

Subject: Re: ReneGame 2010

Posted by [terminator 101](#) on Wed, 24 Feb 2010 03:35:57 GMT

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EDIT:

WWhoops, I guess I missed that original Renegade part.

Wish I could join you guys, and I even got Renegade working perfectly on Windows 7, but I have to go to work at 4.

Subject: Re: ReneGame 2010

Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 24 Feb 2010 04:02:27 GMT

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Terminator 101 wrote on Tue, 23 February 2010 22:35A bit off topic, but I thought that UT3 supports voice chat on its own. So is something wrong with it?

It works alright on the PS3 version of UT3, but I don't know about PC.

The game is being played on the original Renegade.

And yes R3, it was

Subject: Re: ReneGame 2010

Posted by [Clark Kent](#) on Wed, 24 Feb 2010 04:11:37 GMT

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(NE)Fobby(GEN) wrote on Tue, 23 February 2010 20:54l and some other organizers couldn't attend Saturday, and from personal experience Saturdays don't work out as well as Fridays and Sundays for online events.

Well I see, that makes sense.

lols had to change brackets to parenthesis, coz quote fail...
