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Subject: can I use orca in multiplayer practice by changing the map?

Posted by [challenger](#) on Fri, 19 Feb 2010 19:56:07 GMT

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can I use orca in multiplayer practice by changing the map?  
please!!!

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Subject: Re: can I use orca in multiplayer practice by changing the map?

Posted by [Omar007](#) on Fri, 19 Feb 2010 20:45:26 GMT

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Yes, but those maps wont have bots unless you have a flying map that has bots

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Subject: Re: can I use orca in multiplayer practice by changing the map?

Posted by [Wiener](#) on Fri, 19 Feb 2010 22:22:42 GMT

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set up a lan game with 1 player and don't make it dedicated server (its dedi by default). Then you can put on any map you want and play them alone. Multiplayer training is hourglass only. But, as omar said, there are certain maps with bots you can download if you need any targets

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Subject: Re: can I use orca in multiplayer practice by changing the map?

Posted by [challenger](#) on Sat, 20 Feb 2010 11:21:03 GMT

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i don't want to need any human player to use ORCA. do you understand?

i did like this but i can't change map , i really bored this map because i want to use ORCA:

<http://i1002.hizliresim.com/2010/2/20/3474.jpg>

i did like this <http://i1002.hizliresim.com/2010/2/20/3477.jpg>

edit: i learnt this:

<http://img202.imageshack.us/img202/978/sayfae.jpg>

but: <http://img638.imageshack.us/img638/6817/pending.jpg>

my character can't move :S

HELLO !!! HELP ME

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Subject: Re: can I use orca in multiplayer practice by changing the map?

Posted by [Omar007](#) on Sat, 20 Feb 2010 12:01:54 GMT

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Only logical explanation is the player count isnt on 1

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Subject: Re: can I use orca in multiplayer practice by changing the map?

Posted by [challenger](#) on Sat, 20 Feb 2010 12:28:34 GMT

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what did you mean?

you know my english is a little :s

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Subject: Re: can I use orca in multiplayer practice by changing the map?

Posted by [Omar007](#) on Sat, 20 Feb 2010 15:11:00 GMT

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When you enter the mainmenu click on "Multiplay LAN".

Then in the lower right corner click "Host Game".

Here should be an option "# of players".

Make sure this is on 1

PS> If you dont understand english good enough try google translate on the post you want to read

### File Attachments

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1) [lplayer.png](#), downloaded 1745 times

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# Host Options

Command & Conquer



**Basic**

**Gameplay**

**Advanced**

**Victory Conditions**

**Map Cycle**

**Back**

Game Name:

Dedicated

Password:

# of Players:

1

Preferred Side:

Nod

IP Address:

192.168.1

Subject: Re: can I use orca in multiplayer practice by changing the map?

Posted by [challenger](#) on Sat, 20 Feb 2010 15:45:10 GMT

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i did what you explained me but, it is still unworked and although I entered the game (HOST GAME), I could not use my character with my directions

P.S:When I changed my map, I could not use my character.

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