
Subject: Server Side Mods

Posted by [Gen_Blacky](#) on Sun, 14 Feb 2010 18:40:17 GMT

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Im sure this question has been asked but i could not find one. Will players be able to download additional content for servers with the auto update?

It would be great if server owners could add new content to their server with ease. Also if this is happening how will you manage the files the client downloads from a server. It would be a bad idea to just put it in the data folder. If it was possible it would be nice to each server has its content file or all of it gets import to a database that the client reads off of. If it is going to be a big update you could even add all the content from always2 to the always file. Then you could use always2 for additional content.

Subject: Re: Server Side Mods

Posted by [StealthEye](#) on Sun, 14 Feb 2010 21:50:57 GMT

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Yes, this will be possible. The details are not set in stone yet, but it will probably read from a different kind of archive file, much like what you probably mean by this "import database".

Subject: Re: Server Side Mods

Posted by [DarkOrbit](#) on Thu, 18 Feb 2010 04:28:04 GMT

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this is good to hear
