
Subject: natural Ren lighting
Posted by [Distrbd21](#) on Thu, 21 Jan 2010 00:29:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

Does anyone know how to can block that out of my map?

I have tryed using 3ds max 8, renx, and gamx.

I have been trying to block it out so on my map it will not cast shadows, and so its dark as fuck so you can't see that far ahead of you.

Subject: Re: natural Ren lighting
Posted by [Gen_Blacky](#) on Thu, 21 Jan 2010 01:40:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

you block out the renegade sun by doing this
<http://www.renegadehelp.net/index.php?act=tutorial&id=6157>

Subject: Re: natural Ren lighting
Posted by [Distrbd21](#) on Thu, 21 Jan 2010 02:32:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

like i said i have tried that it is not working.

I even tried putting planes around it to block it out i even tried making a terrain on the out side of my race track.

My map is a race track in the middle of the air.

Subject: Re: natural Ren lighting
Posted by [Gen_Blacky](#) on Thu, 21 Jan 2010 07:12:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

you have to vertex solve under lighting tab in leveledit.

Subject: Re: natural Ren lighting
Posted by [Distrbd21](#) on Mon, 25 Jan 2010 01:59:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

I've done that to, now I'm going to make a video of what i have done to prove that I've done it.

and I'm not trying to be an ass I'm just getting frustrated with it not working.

it would be faster for you to download it then for me to try and upload it to youtube, so here is a link to it.

Edit ok its uploaded now if you have quick time plug in you can watch it on the web.

<http://dabomb.dsgaming.us/Videos/Video.avi>

Subject: Re: natural Ren lighting
Posted by [Gen_Blacky](#) on Mon, 25 Jan 2010 07:39:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

now if you want to make it dark set ambient light darker. box is for making your own lighting

Subject: Re: natural Ren lighting
Posted by [Distrbd21](#) on Mon, 25 Jan 2010 21:22:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

But i still get shadows when i put the box on?

also what i was going to ask.

you answered that lighting one, is how do i block the background lighting like the moon or the sun and the horizon?

Subject: Re: natural Ren lighting
Posted by [The Party](#) on Sun, 31 Jan 2010 03:06:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

Bloom.
