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Subject: SSGM Related.

Posted by [T0tNI](#) on Thu, 07 Jan 2010 03:49:28 GMT

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Hey,

Need some help wondering if it's possible to load multiple objects.dbb or .gm files in ssgm @ same time?. I have a couple of them. And don't want to spend the time adding them all in one.

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Subject: Re: SSGM Related.

Posted by [ExEric3](#) on Thu, 07 Jan 2010 07:18:36 GMT

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Its not possible load x \*.ddb files for one map.

But its possible load for every map different objects.ddb file. Also this function doesnt support Renegade Resurrection.

Others can correct me If Im wrong.

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Subject: Re: SSGM Related.

Posted by [pierpont7](#) on Thu, 04 Feb 2010 02:35:47 GMT

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my FDS always Fails To Load Plugin  
C:\Program Files\Westwood\ServerFDS\LuaPligin  
how do i make it so it loads i really need help i am clueless !!!

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Subject: Re: SSGM Related.

Posted by [bmruze](#) on Sun, 21 Mar 2010 23:09:27 GMT

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Did you spell "LuaPligin" wrong when trying to import that Plugin?

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