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Subject: Many Questions

Posted by [Shark](#) on Tue, 05 Jan 2010 04:53:19 GMT

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which vehicle to buy after GDI Factory has destroyed by Nod team on map Wall Flying. Also same question is for Walls (no flying!)

also if only driving last Artillery Tank on map Volcano which is best place to hide in Nod base. noone is repair me and many Abrams Tanks waiting and many blue beam snipers in Refinery Balcony.

if i buyed Stealth Black Hand and stolen a sniper gun and in scope will I be stealth again? when using scope...

that is all questions for now.

ty

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Subject: Re: Many Questions

Posted by [Goztow](#) on Tue, 05 Jan 2010 08:02:18 GMT

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Shark wrote on Tue, 05 January 2010 05:53 which vehicle to buy after GDI Factory has destroyed by Nod team on map Wall Flying. Also same question is for Walls (no flying!)  
If your warf is dead, you cannot buy any more vehicles. If you're Nod however, you'd probably first try to kill the remaining GDI vehicles (e.g. stank rush them) and afterwards go apc nuke.

Shark wrote on Tue, 05 January 2010 05:53 also if only driving last Artillery Tank on map Volcano which is best place to hide in Nod base. noone is repair me and many Abrams Tanks waiting and many blue beam snipers in Refinery Balcony. Yeah, those abrams tanks are a bitch... We call them medium tanks in Renegade, BTW . There's no real way to hide versus med tanks on Volcano, your best bet would be to try to hide as much of your tank behind a building and use "lock camera to turret" so you can drive backwards (see [http://www.renegadewiki.com/index.php?title=Turret\\_view](http://www.renegadewiki.com/index.php?title=Turret_view)).

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Subject: Re: Many Questions

Posted by [Shark](#) on Tue, 05 Jan 2010 23:09:38 GMT

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ty that was good info to know! Yeah they call em Medium Tanks! the stank tactic to kill remaining vehicles is nice

i found that Stealth Black Hand also clocks when having sniper guns.

ty

ps:oh yeah forgot to say: yeah those Mediaum Tanks are really really strong..i hate them..

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Subject: Re: Many Questions

Posted by [Goztow](#) on Wed, 06 Jan 2010 08:01:40 GMT

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You need to realize Nod needs to play differently than GDI. GDI is a powerhouse. Nod needs to ensure GDI cannot get the money to get to full strength .

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Subject: Re: Many Questions

Posted by [Shark](#) on Thu, 07 Jan 2010 19:27:20 GMT

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ok ty

i feel Nod needs to be sometimes quicker when playing

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Subject: Re: Many Questions

Posted by [Omar007](#) on Thu, 07 Jan 2010 21:24:41 GMT

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Shark wrote on Thu, 07 January 2010 20:27ok ty

i feel Nod needs to be sometimes quicker when playing  
Second that but also alot more sneakier. (not only with SBH's )

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