
Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 06:06:00 GMT

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My skill rating system:As you all know the top of the ladder is dominated by 24-7 players. Lots of people are very good players but can't play 24-7 like them, I was thinking of the best way to solve this problem and base the ladder more on skill than playing 2000 games and I think I found it, here's what I propose, what do you think. Ladder PTS per game+ PTS per win, formula is (kinda like a skill ratio):Take ther total current ladder pts and subtract 10,000 (you start with) and divide that by total games played, and divide total pts by wins, add them, and have a minimum of 10 wins before it calculates on ladder. _____ This is good for the following reasons:-Playing a rediculas number of games is no advantage-This makes you focus on winning more than getting cheap pts and contributing nothing to your team and losing-Should encourage more teamwork-Ladder will be about quality and winning rather than mass gaming_____ Here's how it will work for example:Aeonking (current #1 spot) 260 games total (154 wins) played, 36,524 total pts - so $26,524/260 = 102.02$ and $26,524/154 = 172.23$, $102.02 + 172.33 = 274.35$ PTS rating on ladder Edwardckw (current #10 spot) 306 total games total (162 wins), 23,378 total pts - so $13,378/306 = 43.72$, $13,378/162 = 82.58$, $43.72 + 82.58 = 125.3$ rating on ladderAzWhoopin (me, current #77 spot) 92 total games (46 wins), 17,580 total pts - so $7,580/92 = 82.39$, $7,580/46 = 164.78 =$ rating 247.17 on ladder-Notice how that Ed guy is ranked 10, played a ton of games badly and gets a very low rating on my system. -Aeon gets a high rating because he is a good player and would still be ranked high or #1-I get a high rating close to the current 1# ranked player even though I played under 100 games--->So what do you think about this rating system? I personally think it works real well, try posting your info and doing the math to get your rating, or post your info and i'll do the math for you to test it out._____ I know what some people are going to say, what about the people who don't playing 32-40 player games cuz of 56k or whatever?? They arn't on the ladder now either unless they are playing 100 games a day, also most of the good players play in the 28-40 player games and winning MVP in a less than 28 player is not a big deal anyway.[May 13, 2002: Message edited by: AzWhoopin]

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 06:23:00 GMT

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I agree with you. I mean it would be an improvement to the current system. However, I prefer playing in small games so it would suck for me. Another small thing though, in ten games luck can make a huge difference and people would all make five accounts to have a better chance of winning. I'd say fifty games would be more like it.

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 06:31:00 GMT

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Excellent Idea , the ladder should be revamped, now that we can can see the true way to being

on top. It shouldn't be about the flagrent # of games played.

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 06:34:00 GMT

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quote:Originally posted by eae:I agree with you. I'd say fifty games would be more like it. Well i'd say more likly around 20-25, if 50 I think it would be a few days before the ladder is even turned on, 90\% of people don't play more than 5-10 games a day. I think i play alot and I only average 7 games a day

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 08:29:00 GMT

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You miss one thing.It's fairly easy to boost your win ratio.Suppose I wanted to boost my wins.I'd just enter any 2 or 4 player server out there with a very low time setting, 5 minutes or so. I'd either toast them opponents in that time, or ensure a better score.If you'd boost your wins that way, by playing and winning 99\% of say 100 games in 1 vs 1 or 2 vs 2 matches, then gather up 700+ points on some mass server games, this new point system breaks.I'd love to see the ladder point system improved, but how would you resolve this part?

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 08:40:00 GMT

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quote:Originally posted by Danip:You miss one thing.It's fairly easy to boost your win ratio.Suppose I wanted to boost my wins.I'd just enter any 2 or 4 player server out there with a very low time setting, 5 minutes or so. I'd either toast them opponents in that time, or ensure a better score.If you'd boost your wins that way, by playing and winning 99\% of say 100 games in 1 vs 1 or 2 vs 2 matches, then gather up 700+ points on some mass server games, this new point system breaks.I'd love to see the ladder point system improved, but how would you resolve this part?LMAO, how old are you? 2-4 player games yield 3 pts for MVP. Try again..You can be 1000-0 from 4 player games getting MVP every game and your rating will be close to 0[May 13, 2002: Message edited by: AzWhoopin]

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 08:43:00 GMT

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To prove my point with math.I play 11 games. 10 of them on 2 vs 2.I make those ten times MVP.Then, I play game 11 and make MVP on a 40 player server (yeah right I get 705 points or

abouts for that. Suppose this translates all together in 500 ladder points. Oh yeah, and I must lose, at least once. Else I get an overflow)so we have: $500/11 + 500/1$, a pretty steep figure on the ladder, in your scoring system I get 545.5. About double Aeonkings score. Now I am great, but maybe not just quite that great, to deserve that. What about a player such as this ghost1988. He cheated his way to something like a 70 wins / 2 loss ratio, by having his server dropping (NOT kicking) all players except himself every two minutes, and giving them 3000 ms pings (I played him, he's a poor non-dedicated cheating host, that claims it is bandwidth problems on his side, but it is freaking close to cheating). A guy like that would score hugely on your system too. I would not think about a way to spot and ban ladderpoint manipulators from the ladder. Maybe you should just do this, divide the ladder score, by the TOTAL TIME played, in minutes or so, and ensure you must have played a fair amount of games (definitively more than 10) before you're ladderred. And maybe, do not allow non-dedicated hosts from submitting ladder scores, but this is open for discussion.

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 08:48:00 GMT

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Azwhooping, no need to insult me about my age or whatever. My WOL login is danipsaka, look it up in the ladder. I expose a flaw in your math, it doesn't make a rats tails difference if you get 1 or 3 ladder points for a 4 people MVP, the flaw remains. It is greatly tempting to play a single 40 people game and win, then only play a few easy games to just reach the minimum games needed to get on the ladder in the system you propose. So either respond to my points as an adult, and prove me wrong, or STFU about my age

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 09:47:00 GMT

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quote:Originally posted by Danip:Azwhooping, no need to insult me about my age or whatever. Yea. What's your problem AzWhoopin? Didn't get enough care as a child?

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 10:30:00 GMT

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Your post makes no sense Dan.. MVP in a 40 player is usually about 250-300 pts, so say 300 pts. ok, 10 MVPs on a 2 on 2, 3 PTS per game 10 times is 30 PTS. (and remember this is IF you get MVP in 11 games straight!) You than have a total of 330 Pts, now for the rating system.. $(330/11 = 45.45) + (330 \setminus 11 = 45.45) = 90.90$ 90.90 is your rating... Now whos the dumbass, your above post made no sense, learn how to follow a formula and do math please, you are making a jackass out of yourself. I am a 23 year old computer engineer that went thru 8 diffrent calc and stat courses, I have done math equations that taken over 4 pages and 2 hours to complete. I know what I am doing. SO WHERE'S THE FLAW AGAIN? BTW-eae or whatever, don't be mad because I (and

others) put you in your place on my other tread because you whined about me making 2 of these treads.If you would like to debate this real time my MSN messenger is MikeA140@hotmail.com-I bet you don't have the nutz to reply dan[May 13, 2002: Message edited by: AzWhoopin]

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 10:52:00 GMT

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quote:Originally posted by AzWhoopin:don't be mad because I (and others) put you in your place on my other tread Excuse me? What's that supposed to mean?

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 10:54:00 GMT

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quote:Originally posted by eae:Excuse me? What's that supposed to mean?Stop cluttering my tread with stupid whining[May 13, 2002: Message edited by: AzWhoopin]

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 11:00:00 GMT

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quote:Originally posted by AzWhoopin: I am a 23 year old computer engineer that went thru 8 diffrent calc and stat courses, I have done math equations that taken over 4 pages and 2 hours to complete. I know what I am doing. SO WHERE'S THE FLAW AGAIN?[May 13, 2002: Message edited by: AzWhoopin]You sure sound like a 23 year old computer engineer: quote:Originally posted by AzWhoopin:YOU MUST BE RETARDED! 8 TANKS MAX PER TEAM.. 3-5 MRLS SHOOTING AT HAND, 3-6 ENGYS FIXING HAND.. NOD WILL STILL BE ABLE TO RUSH WITH 8 TANKS!! HOW MANY DEFENDING TANKS WILL GDI BE ABLE TO MAKE? DO THE MATH.. DUMBASS[May 12, 2002: Message edited by: AzWhoopin]

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 11:31:00 GMT

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Here's your flaw, again:A 50 people server gives the MVP 705 points.You only need to create a new WOL account, play and become MVP once.Suppose you get 10 'zero point' loses on 2 vs 2 games on top of that:now for the rating system:(705/11 = 64) + (705\1 = 705) = 869.Your flaw is, that you can blow up this new stats completely by having a single peak hihg point score, and lots of zero score losses.You'd call this measuerement of averages vs. measurement of mean value.Your AVERAGE may be very good, but your MEAN value sucks like hell (it would be pretty close to 0 in above case).Fill in anything in the above example. Maybe get not 705, but anything

that would give you more than threehundred ladder points, would make it possible for you to become instant ladder leader. That is bad.

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 13:04:00 GMT

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Sorry people reading this tread for eae, he don't know any better. PLease ignore his nonsense and don't let him take away from the purpose of this tread. Well anyway I think this is a cool system that makes sense but wether its good or not the current ladder system needs to be totally reinvented.

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 16:08:00 GMT

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couldnt quite follow u there

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 16:15:00 GMT

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ok i re-read over it and i get it now but what about if you are good but ur team isnt happens to me all the time, that would bring me down badly.

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 16:16:00 GMT

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Why don't they make it like the old system, where you get more points for killing people of a higher ranking than you? DO they not take that into account? I played a game the other day, my current ranking is about 25,000. I was MVP even though there were lots of players ranked 8,000 or lower, with the best one being 1500. Surely I should get more points for outplaying the "good" players

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Mon, 13 May 2002 22:14:00 GMT

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Man this started as a really good topic then of course some dumbass newbi decided you start

something. Now we have little boy dan getting offended by having his "manhood" doubted. And math dork azwoopin offended by the ignorance of the former. JUST GET BACK TO THE TOPIC THE LADDER SYSTEM NEEDS REFORM!!!!!!

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Tue, 14 May 2002 00:01:00 GMT

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quote:Originally posted by Danip:Here's your flaw, again:A 50 people server gives the MVP 705 points.You only need to create a new WOL account, play and become MVP once.Suppose you get 10 'zero point' loses on 2 vs 2 games on top of that:now for the rating system:(705/11 = 64) + (705\1 = 705) = 869.Your flaw is, that you can blow up this new stats completely by having a single peak hihg point score, and lots of zero score losses.You'd call this measuerement of averages vs. measurement of mean value.Your AVERAGE may be very good, but your MEAN value sucks like hell (it would be pretty close to 0 in above case).Fill in anything in the above example. Maybe get not 705, but anything that would give you more than threehundred ladder points, would make it possible for you to become instant ladder leader.That is bad.First of all, no servers go over 40 players usually, stick to 300 pts on a 40 player server... And Now i notice you changed your story now, now you say 10 zero pt games, but you said 10 MVP games before + a 500 pts game.. Too Bad for that 10-50 win limit we been talking about huh?You changed your "Flaw story" 3 times now first lots of 2 on 2-5 min games, than 10 2 on 2 MVPs with a 40 player 500 pts win, now its 10 losses w/ 1 705 pt win.. you are too funny-Still want to challenge it?[May 13, 2002: Message edited by: AzWhoopin]

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Tue, 14 May 2002 00:52:00 GMT

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quote:Originally posted by AzWhoopin:Stop cluttering my tread with stupid whining[May 13, 2002: Message edited by: AzWhoopin]Btw, your not so high and mighty as you think you are.

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Tue, 14 May 2002 03:40:00 GMT

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quote:Originally posted by AzWhoopin:Sorry people reading this tread for eae, he don't know any better. PLease ignore his nonsense and don't let him take away from the purpose of this tread. Again being so high and mighty, eh?

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Tue, 14 May 2002 04:43:00 GMT

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Wether it changes to this system or any other system the fact remains that it needs to be changed. Hey silentson, I take no offense to what you said about me, I am happy I can say I have a Bach degree and i'm pretty **** smart rather than bragging that I smoke weed or work at McDonalds. But I am diffiniatly not a "dork". If you some how think I am I reccommend visiting my web page from the link below and checking out some pics(pic of me on link on bottom of home page)..[May 14, 2002: Message edited by: AzWhoopin]

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Tue, 14 May 2002 06:25:00 GMT

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quote:Originally posted by AzWhoopin:Wether it changes to this system or any other system the fact remains that it needs to be changed. Here's an idea. Either tell this to Westwood personnel or accept the ladder as it is. Don't argue with other players about it.

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Tue, 14 May 2002 06:54:00 GMT

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quote:Originally posted by AzWhoopin:Wether it changes to this system or any other system the fact remains that it needs to be changed. Hey silentson, I take no offense to what you said about me, I am happy I can say I have a Bach degree and i'm pretty **** smart rather than bragging that I smoke weed or work at McDonalds. [May 14, 2002: Message edited by: AzWhoopin] Good man azwhoopin if more people had ur attitude (ie confident) then we would have dorks like eae ruining topics

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Tue, 14 May 2002 06:55:00 GMT

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quote:Originally posted by silentson: Good man azwhoopin if more people had ur attitude (ie confident) then we would have dorks like eae ruining topics Wouldnt* lol

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Tue, 14 May 2002 07:00:00 GMT

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quote:Originally posted by silentson: Good man azwhoopin if more people had ur attitude (ie confident) then we would have dorks like eae ruining topics Sheesh, ok, I'll stop posting here. But what does his attitude have to do with it? Only doing it, 'cause it's pointless to argue and give and give non-constructive comments.[May 14, 2002: Message edited by: eae]

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Tue, 14 May 2002 14:29:00 GMT

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Just post useful info, thats all yo uneed to do.But anyway I wonder if a Dev actually read this, he only responds on non-contraversal topics

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Wed, 15 May 2002 08:38:00 GMT

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quote:Originally posted by AzWhoopin:If you some how think I am I reccommend visiting my web page from the link below and checking out some pics(pic of me on link on bottom of home page)..[May 14, 2002: Message edited by: AzWhoopin]OOOO YOU ARE HOT! CAN I S3X0R YER BUTTOCKS?I also have a college degree (B.A.). See how much that means as an indicator of maturity?

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Wed, 15 May 2002 08:42:00 GMT

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quote:Originally posted by AzWhoopin:But anyway I wonder if a Dev actually read this, he only responds on non-contraversal topicsLet's find out.Devinoch is a fvcking b1tch-ass prostitute who fvcks his mother ****y every evening at every morning. He also enjoys **** fisting--both receiving and giving. He has no pubic hair, and his breath smells like my goldfish tank.Also his mother and father screw farm animals, while Dev concentrates on dead 80 year old women.There... as soon as you see this post disappear, you'll know Dev has read this thread.

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Wed, 15 May 2002 17:12:00 GMT

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quote:Originally posted by]AoA[The Emperor:Let's find out.Devinoch is a fvcking b1tch-ass prostitute who fvcks his mother ****y every evening at every morning. He also enjoys **** fisting--both receiving and giving. He has no pubic hair, and his breath smells like my goldfish tank.Also his mother and father screw farm animals, while Dev concentrates on dead 80 year old women.There... as soon as you see this post disappear, you'll know Dev has read this thread.LOL i guess they dont read them

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Thu, 16 May 2002 00:29:00 GMT

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No sorry man. No one reads the Tactics Forum. Not even mobius. Still, I recommend you delete that before they ban you (informers, they're everywhere you know).

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Thu, 16 May 2002 04:44:00 GMT

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quote:Originally posted by]AoA[The Emperor:Let's find out.Devinoch is a fvcking b1tch-ass prostitute who fvcks his mother ****y every evening at every morning. He also enjoys **** fisting--both receiving and giving. He has no pubic hair, and his breath smells like my goldfish tank.Also his mother and father screw farm animals, while Dev concentrates on dead 80 year old women.There... as soon as you see this post disappear, you'll know Dev has read this thread.hehe, maybe he will respond with "How did you know"

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Thu, 16 May 2002 07:47:00 GMT

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quote:Originally posted by eae:No sorry man. No one reads the Tactics Forum. Not even mobius. Still, I recommend you delete that before they ban you (informers, they're everywhere you know).Ban me from posting to forums? Wow, my life would have no meaning. What are they going to ban anyway? My account? Of which I can obtain another? My IP? Which one, at work or at home?

Subject: GREAT IDEA --> A WAY TO FIX LADDER RANKINGS (and get your re
Posted by [Anonymous](#) on Thu, 16 May 2002 07:54:00 GMT

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quote:Originally posted by]AoA[The Emperor:Ban me from posting to forums? Wow, my life would have no meaning. What are they going to ban anyway? My account? Of which I can obtain another? My IP? Which one, at work or at home?Yea I guess there's no threat. But you might offend Dev?
