
Subject: What tanks etc can you get in buildings?

Posted by [Anonymous](#) on Sat, 11 May 2002 15:44:00 GMT

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So far I have managed: Pickup truck Humvee (AGT only) Apache (It gets stuck some times though) Mammoth Tank (j/k lol) I know it isn't really much of a tactic (apart from you can run down people inside building) but is there any other thing that will go inside building? Oh and BTW when you enter in that 'extra fn... whatever it is, does the pickup truck/Sadem (what ever it's called) and the thing Nod get that starts with a C, are they usefull in any way? Ah and one more thing I want to know... that other car the Sadem or something what color is it suppost to be (all i see is black as if I'm using two skins for it) but as it comes out the Wep Fac it has colors for a split second.

Subject: What tanks etc can you get in buildings?

Posted by [Anonymous](#) on Sat, 11 May 2002 15:56:00 GMT

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as you said there good for runnig over ppl and maybe for scouting. You can get the sedan in the WF as wel and the ref . Oh yea and you should take a pic up and drive up the WF ramp youl do a nice stunt!

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Posted by [Anonymous](#) on Sat, 11 May 2002 19:27:00 GMT

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Sedans, Pickups and recon bikes can "jump" and survive a fall without explosions.

Subject: What tanks etc can you get in buildings?

Posted by [Anonymous](#) on Sat, 11 May 2002 19:30:00 GMT

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humvee =====> barracks

Subject: What tanks etc can you get in buildings?

Posted by [Anonymous](#) on Sun, 12 May 2002 10:17:00 GMT

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The extra vehicles were useful for surprise attacks... I remember when they were first used. Nod troops stood around gawking at the 'strange' cars, I managed to run over 4 of them without taking a single hit....

Subject: What tanks etc can you get in buildings?
Posted by [Anonymous](#) on Sun, 12 May 2002 13:31:00 GMT
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the nod base. [only after frying the obelisk]If i'm messing around i go for all of them buildings on at a time. but what i sometimes do is drive in through the front door of the hand as sydney [150] with a beacon, running over the whor-i mean sakura and planting the beacon on the pedistal. >)So unlike in the original, GDI now has the bike?

Subject: What tanks etc can you get in buildings?
Posted by [Anonymous](#) on Mon, 13 May 2002 00:54:00 GMT
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My fave trick is to get a recon bike, a beacon, and go investigate the nod base. [only after frying the obelisk]If i'm messing around i go for all of them buildings on at a time. but what i sometimes do is drive in through the front door of the hand as sydney [150] with a beacon, running over the whor-i mean sakura and planting the beacon on the pedistal. >)
