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Subject: Is this possible?

Posted by [zeratul](#) on Mon, 21 Dec 2009 04:43:45 GMT

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Half life 1 read that i have negative memory. is it possible i have so much the game considers it negative( it being 585 gigs)or is the compatibility

Just as an example:

I have gameshark and my flash drive with 8gigs gameshark considers the space negative

Edit: it shows it as -263920.00k

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Subject: Re: Is this possible?

Posted by [dr3w2](#) on Mon, 21 Dec 2009 04:47:53 GMT

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Subject: Re: Is this possible?

Posted by [luv2pb](#) on Mon, 21 Dec 2009 05:10:44 GMT

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Zeratul wrote on Sun, 20 December 2009 22:43Half life 1 read that i have negative memory. is it possible i have so much the game considers it negative( it being 585 gigs)or is the compatibility

Just as an example:

I have gameshark and my flash drive with 8gigs gameshark considers the space negative

Edit: it shows it as -263920.00k

So wait ... you have 585Gb of memory?

Can this thread now be about the gameshark for the old Nintendo systems? Those things were fun to mess around with!

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Subject: Re: Is this possible?

Posted by [zeratul](#) on Mon, 21 Dec 2009 06:08:58 GMT

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yes they were but answer my question and then yes

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Subject: Re: Is this possible?

Posted by [Altzan](#) on Mon, 21 Dec 2009 06:11:35 GMT

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It's not really possible to have negative space, but an app can certainly misread on how much memory you have. I've never seen it happen to me though.

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Subject: Re: Is this possible?

Posted by [Omar007](#) on Mon, 21 Dec 2009 15:51:03 GMT

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Well maybe it shows how much memory you are short???

Meaning that a negative number means you got room to spare and positive would be what you are short

And maybe because the number is negative it will stop if the value is bigger than a certain value so it doesnt has to check all 500GB

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Subject: Re: Is this possible?

Posted by [Carrierll](#) on Mon, 21 Dec 2009 16:04:22 GMT

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I was going to go for a good old fashioned overflow error...

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Subject: Re: Is this possible?

Posted by [zeratul](#) on Mon, 21 Dec 2009 17:52:04 GMT

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time for me to try the old comp!

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Subject: Re: Is this possible?

Posted by [BlueThen](#) on Mon, 21 Dec 2009 17:54:15 GMT

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Altzan wrote on Mon, 21 December 2009 00:11It's not really possible to have negative space, but an app can certainly misread on how much memory you have. I've never seen it happen to me

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though.

Are we talking about memory, or are we talking about space?

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Subject: Re: Is this possible?

Posted by [zeratul](#) on Mon, 21 Dec 2009 17:58:42 GMT

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memory...

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Subject: Re: Is this possible?

Posted by [dr3w2](#) on Tue, 22 Dec 2009 00:06:22 GMT

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BlueThen wrote on Mon, 21 December 2009 11:54Altzan wrote on Mon, 21 December 2009 00:11It's not really possible to have negative space, but an app can certainly misread on how much memory you have. I've never seen it happen to me though.

Are we talking about memory, or are we talking about space?

Brain capacity

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Subject: Re: Is this possible?

Posted by [Altzan](#) on Tue, 22 Dec 2009 05:18:20 GMT

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BlueThen wrote on Mon, 21 December 2009 11:54Altzan wrote on Mon, 21 December 2009 00:11It's not really possible to have negative space, but an app can certainly misread on how much memory you have. I've never seen it happen to me though.

Are we talking about memory, or are we talking about space?

Whoops

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Subject: Re: Is this possible?

Posted by [Chuck Norris](#) on Fri, 25 Dec 2009 18:40:53 GMT

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Zeratul wrote on Mon, 21 December 2009 12:58memory...Wrong. You do not have 585GB of RAM. That's far from possible on any consumer level grade PC you can get today. Even really high end end servers usually don't have as much (some really good ones might have 64GB or 128GB or more). You'd practically need a super computer, ala, a cluster of many high end PCs, to have that kind of RAM. Not counting old stuff, most modern PCs take between 1GB and 16GB, with 2GB to 4GB being far common, and 8GB and up being higher end. 585GB is the size of your hard disk (probably a 640GB drive), so that'd be space, not memory.

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As for the original post, I've had the EAsy Info tool for an older game read me as having like 1MB or -1MB (can't remember which) of main system RAM when I have 8GB. The game had a requirement of like 128MB or something.

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Subject: Re: Is this possible?

Posted by [zeratul](#) on Fri, 25 Dec 2009 20:51:06 GMT

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Chuck Norris wrote on Fri, 25 December 2009 12:40Zeratul wrote on Mon, 21 December 2009 12:58memory...Wrong. You do not have 585GB of RAM. That's far from possible on any consumer level grade PC you can get today. Even really high end end servers usually don't have as much (some really good ones might have 64GB or 128GB or more). You'd practically need a super computer, ala, a cluster of many high end PCs, to have that kind of RAM. Not counting old stuff, most modern PCs take between 1GB and 16GB, with 2GB to 4GB being far common, and 8GB and up being higher end. 585GB is the size of your hard disk (probably a 640GB drive), so that'd be space, not memory.

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due to the fact that is impossible did you consider the fact i may be talking about HARDRIVE

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Subject: Re: Is this possible?

Posted by [danpaul88](#) on Sat, 26 Dec 2009 18:11:54 GMT

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Zeratul wrote on Fri, 25 December 2009 20:51Chuck Norris wrote on Fri, 25 December 2009 12:40Zeratul wrote on Mon, 21 December 2009 12:58memory...Wrong. You do not have 585GB of RAM. That's far from possible on any consumer level grade PC you can get today. Even really high end end servers usually don't have as much (some really good ones might have 64GB or 128GB or more). You'd practically need a super computer, ala, a cluster of many high end PCs, to have that kind of RAM. Not counting old stuff, most modern PCs take between 1GB and 16GB, with 2GB to 4GB being far common, and 8GB and up being higher end. 585GB is the size of your hard disk (probably a 640GB drive), so that'd be space, not memory.

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due to the fact that is impossible did you consider the fact i may be talking about HARDRIVE

Which is STORAGE, not MEMORY and you had previously stated it was memory and not storage when asked which you meant. Hence you were WRONG to say it was memory and that is why Chuck Norris corrected you.

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Subject: Re: Is this possible?  
Posted by [CarrierII](#) on Sat, 26 Dec 2009 19:23:49 GMT  
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Also, you cheat.

Yes I realise this is really immature

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Subject: Re: Is this possible?  
Posted by [cnc95fan](#) on Sat, 26 Dec 2009 19:55:11 GMT  
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CarrierII wrote on Sat, 26 December 2009 13:23Also, you cheat.

Yes I realise this is really immature

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Subject: Re: Is this possible?  
Posted by [Di3HardNL](#) on Sat, 26 Dec 2009 20:42:40 GMT  
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andr3w282 wrote on Mon, 21 December 2009 05:47

indeed, the only correct answer is this

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Subject: Re: Is this possible?  
Posted by [zeratul](#) on Sun, 27 Dec 2009 00:30:28 GMT  
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CarrierII wrote on Sat, 26 December 2009 13:23Also, you cheat.

Yes I realise this is really immature  
Really dude...

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