
Subject: How can i get it so, look inside

Posted by [Distrbd21](#) on Thu, 10 Dec 2009 22:48:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

How can i make it so when you join a map your stuck in one spot no weapons no hud no nothing showing but the bot stuff?, here is a map that it is done in well i pkg i think but can i do it in a mix?

http://www.pokemonca.net/rh/Tutorials/TUT_Advanced_Bots/Advanced%20Bots.zip

Subject: Re: How can i get it so, look inside

Posted by [Distrbd21](#) on Sat, 12 Dec 2009 16:58:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

bump anyone?

Subject: Re: How can i get it so, look inside

Posted by [R315r4z0r](#) on Sat, 12 Dec 2009 17:55:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

Get creative. There are many ways to do it if you just think about it for a second.

One way I would do it is to make a small invisible barrier box section with a spawner in it. Inside, there is a script zone that changes the character into a custom invisible character and disables the HUD.
