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Subject: Stealth Snipers

Posted by [GoTTeM](#) on Sat, 21 Nov 2009 15:30:35 GMT

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is it possible to make stealth blackhand's and deadeye's, client side? I want to make my deadeye's and blackhand's look like an sbh when the sbh shoots.

This is my first post, so don't be harsh =/ I am use to skinning and such and I know a little bit about renegade modifying. I know that the stealth effect has nothing to do with skinning. I have looked all over the web for tutorials that could explain how I can modify the renegade infantry, could anyone please give me a brief explanation of what program I need and essentially what i would need to do.

Thank you, GoTTeM.

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Subject: Re: Stealth Snipers

Posted by [ErroR](#) on Sat, 21 Nov 2009 15:50:07 GMT

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You will need Level Edit. First get renegade public tools and install them. You should find the Level edit folder in there. Run LE and create a new mod (it will prompt) then you should see the preset tree on the right. Find your wanted character or vehicle (could be tricky because the file names are terrible, you could look at the w3d tho) highlight it and press Mod (hammer icon). Edit all the settings you like. (to make it stealth you should tick Is stealth) Press ok. Then go to Renegadepublictools/level edit/<yourmod>/Levels (if there is no levels folder, create one) download you desired map(s) in .lvl format here and put them into the levels folder. Now go back to level edit and go File > Export mod package. Export it into your data folder. Now when you host you could chose a mod (a drop down menu higher than the place where you select maps). Chose your mod, host and play. You can use this offline, or with a friend if he has the same .pkg mod.

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Subject: Re: Stealth Snipers

Posted by [GoTTeM](#) on Sat, 21 Nov 2009 16:09:29 GMT

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It's not possible to use this online? btw thanks for the reply (that was quick )

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Subject: Re: Stealth Snipers

Posted by [ErroR](#) on Sat, 21 Nov 2009 16:22:57 GMT

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GoTTeM wrote on Sat, 21 November 2009 18:09It's not possible to use this online? btw thanks for the reply (that was quick )

No, not possible to use online. Would be really unfair if it would

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Subject: Re: Stealth Snipers  
Posted by [GoTTeM](#) on Sat, 21 Nov 2009 16:28:39 GMT  
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after rereading your first post i realized thats not the way I wanted to go. I simply want to give the snipers (deadeye and blackhand) an sbh effect (you know the moving effect on an sbh's body?) i don't want to make them invisible. sorry if the title was misleading =].

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Subject: Re: Stealth Snipers  
Posted by [ErroR](#) on Sat, 21 Nov 2009 16:39:26 GMT  
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ok... so then you will be able to use those online but the process is harder. You will still need renegade public tools and gmax. And install renx game pack into gmax. You will have to import deadeye/bhand model into gmax then apply the texture (M). And then add a scrolling stealth\_effect.tga texture on top. I can't provide the tutorial because renegadehelp.net sucks and has broken images

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Subject: Re: Stealth Snipers  
Posted by [Distrbd21](#) on Sat, 21 Nov 2009 19:24:27 GMT  
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ErroR wrote on Sat, 21 November 2009 10:39ok... so then you will be able to use those online but the process is harder. You will still need renegade public tools and gmax. And install renx game pack into gmax. You will have to import deadeye/bhand model into gmax then apply the texture (M). And then add a scrolling stealth\_effect.tga texture on top. I can't provide the tutorial because renegadehelp.net sucks and has broken images  
what Tut are you looking for i might be able to get it.

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Subject: Re: Stealth Snipers  
Posted by [ErroR](#) on Sat, 21 Nov 2009 21:11:37 GMT  
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Distrbd21 wrote on Sat, 21 November 2009 21:24ErroR wrote on Sat, 21 November 2009 10:39ok... so then you will be able to use those online but the process is harder. You will still need renegade public tools and gmax. And install renx game pack into gmax. You will have to import deadeye/bhand model into gmax then apply the texture (M). And then add a scrolling stealth\_effect.tga texture on top. I can't provide the tutorial because renegadehelp.net sucks and has broken images  
what Tut are you looking for i might be able to get it.  
animated computer screens & boning a char (both are available on the old renhelp)

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Subject: Re: Stealth Snipers  
Posted by [Distrbd21](#) on Sat, 21 Nov 2009 22:31:49 GMT  
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sorry have to link it to my site cus these forums wont let me post more than 10 imgs.

<http://dabomb.dsgaming.us/modules/forums/viewtopic.php?f=6&t=13&p=36#p36>

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Subject: Re: Stealth Snipers  
Posted by [ErroR](#) on Sat, 21 Nov 2009 22:32:32 GMT  
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post link then?

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Subject: Re: Stealth Snipers  
Posted by [Distrbd21](#) on Sat, 21 Nov 2009 22:37:20 GMT  
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ErroR wrote on Sat, 21 November 2009 16:32post link then?  
it is there lol when i posted that i forgot that the add link botton does herp link.

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Subject: Re: Stealth Snipers  
Posted by [ErroR](#) on Sat, 21 Nov 2009 22:56:22 GMT  
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Distrbd21 wrote on Sun, 22 November 2009 00:37ErroR wrote on Sat, 21 November 2009 16:32post link then?  
it is there lol when i posted that i forgot that the add link botton does herp link.  
is it just an attempt to promote your site

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Subject: Re: Stealth Snipers  
Posted by [Distrbd21](#) on Sun, 22 Nov 2009 00:50:36 GMT  
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ErroR wrote on Sat, 21 November 2009 16:56Distrbd21 wrote on Sun, 22 November 2009 00:37ErroR wrote on Sat, 21 November 2009 16:32post link then?  
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not rilly no its just to help you and it wouldn't let me post both of the tuts or even one on here because it had more than 10 pics in both, and i didn't want to make it a html formate cus i was in a hurry.

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Subject: Re: Stealth Snipers

Posted by [ErroR](#) on Sun, 22 Nov 2009 12:13:36 GMT

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Distrbd21 wrote on Sun, 22 November 2009 02:50ErroR wrote on Sat, 21 November 2009 16:56Distrbd21 wrote on Sun, 22 November 2009 00:37ErroR wrote on Sat, 21 November 2009 16:32post link then?

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i mean you did take the tuts from some source site

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Subject: Re: Stealth Snipers

Posted by [Distrbd21](#) on Sun, 22 Nov 2009 17:19:46 GMT

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ErroR wrote on Sun, 22 November 2009 06:13Distrbd21 wrote on Sun, 22 November 2009 02:50ErroR wrote on Sat, 21 November 2009 16:56Distrbd21 wrote on Sun, 22 November 2009 00:37ErroR wrote on Sat, 21 November 2009 16:32post link then?

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i mean you did take the tuts from some source site

from the old renhelp.net and put the pics to the right path ^^ if that is what you mean so you could see them..

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Subject: Re: Stealth Snipers

Posted by [ErroR](#) on Sun, 22 Nov 2009 17:27:15 GMT

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no worries was just wondering GoTTeM you could add me on msn so i could explain you how to do it

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Subject: Re: Stealth Snipers

Posted by [GoTTeM](#) on Sun, 22 Nov 2009 18:08:51 GMT

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alright m8, I'll check your profile -- one minute.

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Subject: Re: Stealth Snipers  
Posted by [Di3HardNL](#) on Mon, 23 Nov 2009 20:29:49 GMT  
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Subject: Re: Stealth Snipers  
Posted by [Di3HardNL](#) on Mon, 23 Nov 2009 20:31:39 GMT  
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