
Subject: [Sounds] Red Alert Sounds and Eva Announcements

Posted by [ArtyWh0re](#) on Sun, 15 Nov 2009 19:33:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have decided to release 2 sound packs I put together.

Red Alert Sound Pack

This replaces some sounds ingame with sounds from Red Alert (and missile sounds from C&C 95).

The following sounds have been changed...

- Medium tank fire
- Arty fire
- Light tank fire
- Mammoth tank primary and secondary fire
- Nod Turret
- Stealth tank fire
- MRLS fire
- Rocket launcher
- Ramjet
- Explosion sounds
- personal message notification
- [Ctrl 7] radio command

Red Alert EVA Announcements

This replaces the EVA announcements ingame with the announcements from Red Alert.

There are beep sounds for when the enemy base is under attack.

The sound files were extrated from C&C Red Alert (and C&C 95) and made louder in order to fit in with the other sounds in Renegade.

Here are links to videos that show what these are like in game.

<http://www.youtube.com/watch?v=9szRtEFohxk>

<http://www.youtube.com/watch?v=RmQavPOdxZY&feature=related>

EDIT:

Just realised I had the wrong sound for the Mammoth second fire in the sound pack (thanks to Goliath for PM).

Not that there is anything wrong with that sound (and it's the proper Red Alert sound).

However I use this sam_fire_1 sound instead which is the one seen

in the video. (AGT rocket fire from C&C 95)

Enjoy.

File Attachments

- 1) [RA Sounds.rar](#), downloaded 269 times
 - 2) [RA EVA Announcements.rar](#), downloaded 263 times
 - 3) [sam_fire_1.wav](#), downloaded 174 times
-

Subject: Re: [Sounds] Red Alert Sounds and Eva Annoucements

Posted by [Distrbd21](#) on Sun, 15 Nov 2009 20:55:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

thats cool how did you do your videos?

and how many times have you been called a hacker cus you use v to aim alot?

i'm going to use these now

Subject: Re: [Sounds] Red Alert Sounds and Eva Annoucements

Posted by [ArtyWh0re](#) on Sun, 15 Nov 2009 22:31:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

I record with a video recording program called Fraps.

I then upload the raw video clips into a program called Roxio Videowave
and edit the videos (cut/trim, sound volume, add music, text, etc.)

I then create an output file which is the main video.
(Many people use Windows Movie Maker which is free for video editing)

Apart from the topic in the general chat section of this forum I haven't
been accused of hacks.

Subject: Re: [Sounds] Red Alert Sounds and Eva Annoucements

Posted by [zunnie](#) on Mon, 16 Nov 2009 00:33:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

<http://ren.game-maps.net/index.php?act=view&id=1377>

Added it to game-maps

Subject: Re: [Sounds] Red Alert Sounds and Eva Annoucements

Posted by [HaTe](#) on Mon, 16 Nov 2009 01:12:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

The RA sounds.rar 1 includes "Affirmative" sound btw. Nice sound pack, using it.

Subject: Re: [Sounds] Red Alert Sounds and Eva Annoucements

Posted by [y2knemo69](#) on Mon, 16 Nov 2009 17:25:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

what explosion files are which c4 type?

Subject: Re: [Sounds] Red Alert Sounds and Eva Annoucements

Posted by [Distrbd21](#) on Tue, 17 Nov 2009 07:32:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Orca234 wrote on Sun, 15 November 2009 16:31 I record with a video recording program called Fraps.

I then upload the raw video clips into a program called Roxio Videowave and edit the videos (cut/trim, sound volume, add music, text, etc.)

I then create an output file which is the main video.
(Many people use Windows Movie Maker which is free for video editing)

Apart from the topic in the general chat section of this forum I haven't been accused of hacks.

i use v now to it works some times.

Subject: Re: [Sounds] Red Alert Sounds and Eva Annoucements

Posted by [-Xv-](#) on Tue, 17 Nov 2009 22:58:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

good job , i know it takes a while to get all the sounds, + all the file names right.

ugh...