

---

Subject: any one have  
Posted by [Distrbd21](#) on Tue, 10 Nov 2009 14:32:58 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Generals zero hour sounds?  
or how would i take them off generals zh and use them for renegade?

---

---

Subject: Re: any one have  
Posted by [Spyder](#) on Tue, 10 Nov 2009 14:35:07 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

1. Buy (or download) zero hours.
  2. Download BIG extractor.
  3. Find the sound file.
  4. Open.
  5. Find correct sounds.
  5. Extract.
  6. ???
  7. Profit.
- 

---

Subject: Re: any one have  
Posted by [Distrbd21](#) on Tue, 10 Nov 2009 14:37:38 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

- DimitryK wrote on Tue, 10 November 2009 08:35. Buy (or download) zero hours. Have it alrdy.
2. Download BIG extractor. What is the site?
  3. Find the sound file. OK.
  4. Open.OK.
  5. Find correct sounds.OK.
  5. Extract.OK.
  6. ????.????????? what does that mean.
  7. Profit. No there is not profit from it
- 

---

Subject: Re: any one have  
Posted by [Spyder](#) on Tue, 10 Nov 2009 15:09:24 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

- Distrbd21 wrote on Tue, 10 November 2009 15:37DimitryK wrote on Tue, 10 November 2009 08:35. Buy (or download) zero hours. Have it alrdy.
2. Download BIG extractor. What is the site?
  3. Find the sound file. OK.
  4. Open.OK.
  5. Find correct sounds.OK.
-

5. Extract.OK.
6. ????.????????? what does that mean.
7. Profit. No there is not profit from it

[http://www.generalsmaps.net/utils\\_generals.php](http://www.generalsmaps.net/utils_generals.php)

Next time use google please.

---

---

Subject: Re: any one have  
Posted by [Altzan](#) on Tue, 10 Nov 2009 17:10:12 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

The ????? and Profit steps are just an overused joke people like to stick into numbered lists.

---

---

Subject: Re: any one have  
Posted by [samous](#) on Wed, 11 Nov 2009 01:14:19 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Umm, just want to bring this up, I have tried this before, and you have to MAKE SURE IT IS IN PROPER FORMAT! There is a tut around here somewhere (Renmaps?) for installing sounds into renegade, use that once you have the sound files isolated from ZH.

NOTE: If you didn't already know, the sounds are in a ".big" file, so you HAVE TO download a ".big" extractor (I suggest FinalBIG) and extract the files you want. If you would like some help, I have experience modding both of these games in this kind of aspect, and I would help in more specific details if you provided them.

=samous

---

---

Subject: Re: any one have  
Posted by [\\_SSnipe\\_](#) on Wed, 11 Nov 2009 01:32:45 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Altzan wrote on Tue, 10 November 2009 09:10The ????? and Profit steps are just an overused joke people like to stick into numbered lists.  
CAME FROM SOUTH PARK.

---

---

Subject: Re: any one have  
Posted by [Altzan](#) on Wed, 11 Nov 2009 13:42:31 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

BLU3Y3Z wrote on Tue, 10 November 2009 19:32Altzan wrote on Tue, 10 November 2009 09:10The ???? and Profit steps are just an overused joke people like to stick into numbered lists. CAME FROM SOUTH PARK.

OK? Doesn't change what I said, regardless of source.  
(Only replied to this because it was in all caps...)

---