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Subject: Flying

Posted by [Poskov](#) on Sun, 08 Nov 2009 07:40:41 GMT

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Can you control the "VTOL"s by using the mouse instead of the keyboard?

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Subject: Re: Flying

Posted by [ChewML](#) on Sun, 08 Nov 2009 23:25:52 GMT

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Change jump and crouch over to the mouse? But then you would need to find good buttons for primary and secondary fire...

Or if you had a mouse with extra buttons you could set it up that way.

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Subject: Re: Flying

Posted by [YazooGang](#) on Mon, 09 Nov 2009 00:29:33 GMT

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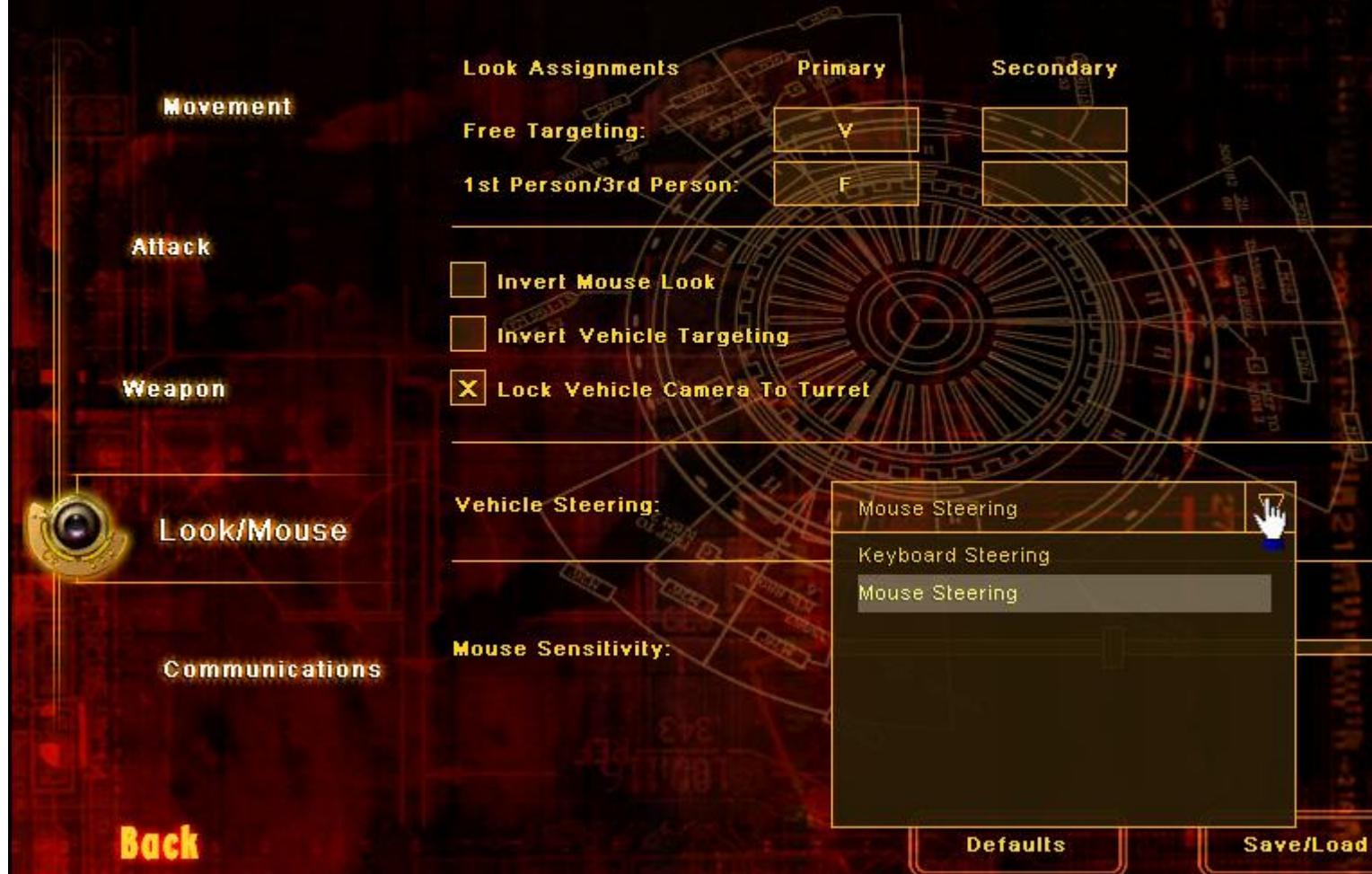
File Attachments

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1) [omga.JPG](#), downloaded 983 times

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# Controls



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Subject: Re: Flying

Posted by [Poskov](#) on Sat, 28 Nov 2009 10:20:11 GMT

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Is that TT? Because I swear I've NEVER seen that function before.

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Subject: Re: Flying

Posted by [\\_SSnipe\\_](#) on Sat, 28 Nov 2009 10:52:42 GMT

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Pretty sure its photoshop.

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Subject: Re: Flying

Posted by [Omar007](#) on Sat, 28 Nov 2009 12:14:29 GMT

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Yea its definitely not there...

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Subject: Re: Flying

Posted by [ErroR](#) on Sat, 28 Nov 2009 12:16:33 GMT

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(SSnipe) -BLU3Y3Z- wrote on Sat, 28 November 2009 12:52Pretty sure its photoshop.  
um no. There are ALOT of functions in the .exe that are not present in the final build. He just used  
resource hacker to add them (probably not working)

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Subject: Re: Flying

Posted by [Omar007](#) on Sat, 28 Nov 2009 12:20:08 GMT

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ErroR wrote on Sat, 28 November 2009 13:16(SSnipe) -BLU3Y3Z- wrote on Sat, 28 November  
2009 12:52Pretty sure its photoshop.  
um no. There are ALOT of functions in the .exe that are not present in the final build. He just used  
resource hacker to add them (probably not working)  
Hmm indeed you could be right. I totally forgot about that for a moment xD  
You can do alot with res editor

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Subject: Re: Flying

Posted by [The Party](#) on Sat, 28 Nov 2009 13:33:56 GMT

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lol but the vechs are easy enough to drive without them.

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Subject: Re: Flying

Posted by [JeepRubi](#) on Sat, 28 Nov 2009 14:08:36 GMT

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That screenshot is probably from the unpatched version of ren, it used to have it but they removed  
it, along with a skin brower, from the game with one of the patches.

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Subject: Re: Flying

Posted by [ErroR](#) on Sat, 28 Nov 2009 15:12:34 GMT

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JeepRubi wrote on Sat, 28 November 2009 16:08That screenshot is probably from the unpatched version of ren, it used to have it but they removed it, along with a skin brower, from the game with one of the patches.

yah that sounds like a reasonable explanation too

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**Subject: Re: Flying**

Posted by [YazooGang](#) on Sat, 28 Nov 2009 16:18:33 GMT

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I didnt photoshop it, i swear.

Edit: Ok here is the secret, its the demo version of Renegade. They have some old stuff in the menus. And that function is working 100%. I havent tried it with the current ren.

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**Subject: Re: Flying**

Posted by [ErroR](#) on Sat, 28 Nov 2009 16:30:59 GMT

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i have the demo and don't remember that

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**Subject: Re: Flying**

Posted by [YazooGang](#) on Sat, 28 Nov 2009 16:44:36 GMT

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I believe is was version 1.19

I reformatted my hdd, i dont have the files anymore.

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**Subject: Re: Flying**

Posted by [Canadacdn](#) on Mon, 30 Nov 2009 23:22:03 GMT

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Interesting. This is probably legit, as all the strings are still in Renegade for selecting the two control types. I wonder why Westwood took mouse steering out.

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**Subject: Re: Flying**

Posted by [Poskov](#) on Tue, 01 Dec 2009 08:45:37 GMT

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Whatever, but TT should readd this in

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Subject: Re: Flying

Posted by [Gen\\_Blacky](#) on Tue, 01 Dec 2009 18:44:30 GMT

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yea this setting is available in RenegadeDemo 1019

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Subject: Re: Flying

Posted by [Spyder](#) on Sun, 06 Dec 2009 09:05:00 GMT

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JeepRubi wrote on Sat, 28 November 2009 15:08That screenshot is probably from the unpatched version of ren, it used to have it but they removed it, along with a skin browser, from the game with one of the patches.

Would be nice if you added the skin browser too. I found it rather helpful at some points.

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