Subject: October screenshots
Posted by Tupolev TU-95 Bear on Sun, 04 Oct 2009 20:10:57 GMT
View Forum Message <> Reply to Message

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Omar007 on Sun, 04 Oct 2009 20:59:28 GMT
View Forum Message <> Reply to Message

Lol wut???
I drove into the HoN?? xD

Toggle Spoiler

File Attachments
1) Renegade_ScreenShot01.png, downloaded 700 times

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Dover on Sun, 04 Oct 2009 23:40:07 GMT
View Forum Message <> Reply to Message

Ever have those times when the harv's AI stops when the PP dies? Here's me trying to put it to some use instead of just having it sit on the air strip.

Here's using it to stop GDI APC rushes from under the bridge:

Here's a solution that involves less free points for the enemy:

Map ended, so I tried it on Walls:

These screenshots are ancient, but still kind of amusing, I guess.

File Attachments

1) image.fetch.php.jpg, downloaded 478 times

2) image.fetch.php (1).jpg, downloaded 485 times

3) image.fetch.php (2).jpg, downloaded 471 times

4) image.fetch.php (3).jpg, downloaded 473 times

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Iran on Tue, 06 Oct 2009 00:11:33 GMT
View Forum Message <> Reply to Message

You should use it as shield for your Light Tank. Or position it under the wall on C&C_Walls in a way that allows you to stand on the Harvester while it's still gating off the entrance a bit. A more hilarious version would be to get a few SBHs on it and move it to the enemies wall (left or right corner) so they can jump inside GDIs base.

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Jamie or NuneGa on Fri, 09 Oct 2009 12:56:57 GMT

---

messing about b4 cw

File Attachments
1) ScreenShot15.jpg, downloaded 246 times

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Altzan on Tue, 13 Oct 2009 13:59:03 GMT
View Forum Message <> Reply to Message

I think we're gonna need more ammo.

Toggle Spoiler

So totally forgot I had this, and it made me laugh.

Toggle Spoiler

I don't think the arty was meant to be used like this.

Toggle Spoiler

File Attachments
1) ScreenShot04.png, downloaded 597 times

2) ScreenShot05.png, downloaded 586 times

3) ScreenShot06.png, downloaded 579 times

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by CarrierII on Mon, 19 Oct 2009 10:30:33 GMT
View Forum Message <> Reply to Message

This is a tank rush

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Altzan on Mon, 19 Oct 2009 12:32:13 GMT
View Forum Message <> Reply to Message

27 tanks... that be a rush alright

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Tupolev TU-95 Bear on Mon, 19 Oct 2009 15:09:13 GMT
View Forum Message <> Reply to Message

whats the vehicle limit? i thought vehicle limits was under 11

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Altzan on Mon, 19 Oct 2009 15:34:13 GMT
View Forum Message <> Reply to Message

AND I only see 25 GDI people online... who's buying excessive tanks eh?

EDIT: Mistype

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Goztow on Mon, 19 Oct 2009 16:23:04 GMT
View Forum Message <> Reply to Message

Normal veh limit = 7 + harv. But it can be extended server side (only for people with scripts).

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Tupolev TU-95 Bear on Mon, 19 Oct 2009 17:19:14 GMT
View Forum Message <> Reply to Message

Goztow wrote on Mon, 19 October 2009 17:23Normal veh limit = 7 + harv. But it can be extended server side (only for people with scripts).
oooohhhhh

i thought they buy meds, blew em up, did the same over and over

---

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Tupolev TU-95 Bear on Mon, 26 Oct 2009 21:08:34 GMT
View Forum Message <> Reply to Message

lol i was goin on a suicide mission sadly it failed

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by Altzan on Tue, 27 Oct 2009 22:10:28 GMT
View Forum Message <> Reply to Message

Subject: Re: October screenshots
Posted by Goztow on Wed, 04 Nov 2009 07:45:41 GMT
View Forum Message <> Reply to Message

This month's screenshots were marked by harvesters! My preference went to Dover's screenshots of "putting the harvester to an alternative good use".

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by reborn on Wed, 04 Nov 2009 08:18:11 GMT
View Forum Message <> Reply to Message

GOL14TH wrote on Mon, 26 October 2009 16:08
lol i was goin on a suicide mission sadly it failed

You all lived?

Subject: Re: October screenshots
Posted by Dover on Wed, 04 Nov 2009 09:16:05 GMT
View Forum Message <> Reply to Message

Goztow wrote on Tue, 03 November 2009 23:45My preference went to Dover's screenshots of "putting the harvester to an alternative good use".

<3

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by ErroR on Wed, 04 Nov 2009 09:55:56 GMT
View Forum Message <> Reply to Message

reborn wrote on Wed, 04 November 2009 10:18GOL14TH wrote on Mon, 26 October 2009 16:08
lol i was goin on a suicide mission sadly it failed

You all lived?

rofl

Subject: Re: October screenshots
Posted by Tupolev TU-95 Bear on Wed, 04 Nov 2009 15:16:22 GMT
View Forum Message <> Reply to Message

Goztow wrote on Wed, 04 November 2009 07:45This month's screenshots were marked by harvesters! My preference went to Dover's screenshots of "putting the harvester to an alternative good use".
no an sbh sniper killed me while running

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by The Party on Thu, 05 Nov 2009 16:10:41 GMT
View Forum Message <> Reply to Message

Altzan wrote on Mon, 19 October 2009 22:3227 tanks... that be a rush alright

How can there be 27 meds when there are only 25 GDI players??!?!?! At least 2 of them are in Orcas too.

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by LeeumDee on Thu, 05 Nov 2009 16:22:12 GMT
View Forum Message <> Reply to Message

MasterEvolution wrote on Thu, 05 November 2009 16:10Altzan wrote on Mon, 19 October 2009 22:3227 tanks... that be a rush alright

How can there be 27 meds when there are only 25 GDI players??!?!?! At least 2 of them are in Orcas too.

Try counting?

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by The Party on Fri, 06 Nov 2009 15:29:31 GMT
View Forum Message <> Reply to Message

I didn't count them, I just trusted that what he said that was there was so.

Subject: Re: October screenshots
Posted by Spyder on Wed, 11 Nov 2009 22:33:26 GMT

Actually it's 28 meds...

File Attachments
1) Untitled-1.jpg, downloaded 254 times