Subject: How do I start my own server
Posted by Tony on Fri, 23 Oct 2009 13:17:35 GMT
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I want to be able to host a server ether for other people to play on or so that I can try making and testing mods and skins where do I start.

Subject: Re: How do I start my own server
Posted by zunnie on Fri, 23 Oct 2009 13:24:36 GMT
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Get the renegadefds for free, and install it.
http://ren.game-maps.net/index.php?act=view&id=520

Then install SSGM 2.0.2
http://ren.game-maps.net/?act=view&id=1281

If you want a irc bot with it then get brenbot
http://new.brenbot.com

Subject: Re: How do I start my own server
Posted by Tony on Fri, 23 Oct 2009 13:29:23 GMT
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ok i downloaded the ssgm then what? thanks for the help

Subject: Re: How do I start my own server
Posted by zunnie on Fri, 23 Oct 2009 13:38:15 GMT
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There is a readme i believe? Go read it

Just extract the files and put them in the FDS folders.

Subject: Re: How do I start my own server
Posted by Tony on Fri, 23 Oct 2009 13:40:10 GMT
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yeah I figured that out lol. sometimes I don't use my brain.

Subject: Re: How do I start my own server
Posted by Tony on Fri, 23 Oct 2009 13:49:54 GMT
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do I need an IRC and how do I get past the gameplay pending

Subject: Re: How do I start my own server
Posted by Tony on Fri, 23 Oct 2009 13:51:54 GMT
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also it still says failed to create channel

Subject: Re: How do I start my own server
Posted by Goztow on Fri, 23 Oct 2009 13:54:25 GMT
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To be honest, ask yourself this question: do I really need to start a server when over 80 % of the current servers are already there, empty?

If the answer to this is "yes" for you, then ask yourself this question: do I really want to spend a couple of hours to setup my server while it won't be used? If your answer is "yes", then I suggest you uset hose hours to figure things out with the help of the existing stickies in the win32fds subforum.

Subject: Re: How do I start my own server
Posted by Tony on Fri, 23 Oct 2009 14:03:35 GMT
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Well yes I would still like to. how do I get to the win32 FDS

Subject: Re: How do I start my own server
Posted by Tony on Fri, 23 Oct 2009 14:07:31 GMT
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Besides I have nothing better to do with my time.

Subject: Re: How do I start my own server
Posted by Tony on Fri, 23 Oct 2009 14:12:10 GMT

ok i found the win32 fds forum. I guess I can try and figure it out from here. Thank you very much for the help!!!

Subject: Re: How do I start my own server
Posted by Tony on Fri, 23 Oct 2009 14:15:09 GMT

OK one more quick question where do I find a serial number or my serial number?

Subject: Re: How do I start my own server
Posted by YazooGang on Sat, 24 Oct 2009 18:20:43 GMT

Goztow wrote on Fri, 23 October 2009 08:54To be honest, ask yourself this question: do I really need to start a server when over 80 % of the current servers are already there, empty?

If the answer to this is "yes" for you, then ask yourself this question: do I really want to spend a couple of hours to setup my server while it won't be used? If your answer is "yes", then I suggest you uset hose hours to figure things out with the help of the existing stickies in the win32fds subforum.
Actualy, the empty ones are the ones that are like old, boring aow sniping ones. In these days, modded aows, rpg and even build servers get a good amount of players.